RMAA Presents:

NANDESUKAN

Fine Anime Conventions

"Number Twenty-Five!"

1997 - 2022
LET'S MASK UP!

Masks are required in all NDK convention space.

WEAR YOUR MASK PROPERLY
Ensure a good fit/seal by making sure your mask covers your nose and mouth, and is secured under your chin. Masks should fit snugly against the sides of your face.

LET'S TAKE CARE OF EACH OTHER!
WELCOME TO THE 25th YEAR OF NAN DESU KAN!

IMPORTANT NOTES!

■ NEW for 2022! All persons wishing to participate in 18+ programming MUST show their ID to get an 18+ wristband. Pick yours up at Registration, Ops, and in the Main Events Hall two hours before Burlesque starts.

■ Please note that our Cosplay Café is a paid event. You may purchase tickets at the Merch desk.

■ Art Academy is back for a second year by popular demand! Please note that some craft panels require you to pay a small materials fee. Please pay the amount indicated in the panel description directly to the person running the panel itself. It goes to cover the art supplies that they purchased themselves.

■ Take a look at our updated Gaylord Photography Policy and rules for both cosplayers and photographers.

Welcome Back to NDK! Can you believe it’s our 25th anniversary? We certainly can’t. It feels like yesterday that we were at the Holiday Inn at DIA, or the Marriott DTC. But here we are at this landmark year in our Castle on the Hill!

We are celebrating this silver anniversary with a fabulous Art Deco theme. Check out our beautiful Program, T-shirts and badge art to see what our amazing Art and Design team has created, it’s the bee’s knees!

Now, a nod to our history! From the time I began as Executive Director in 2005, I’ve heard about the infamous “original founders at the table” where the idea of Nan Desu Kan was born. Many people have claimed to have been at that table on the fateful night they dreamed up the idea of Nan Desu Kan, but I want to give a shoutout to those who had a huge part in creating NDK: Dan Durkin, Sean Eason, Dione LeBeau, Roger Morse, George Robbert, and Rebecca Feiner, who was also the con chair for several years. These people were the original creative force behind what would someday become the NDK you all know and love; they truly deserve our thanks.

As I look back, I am particularly moved to thank all of our amazing attendees who have stuck with us for the good and the bad. You’ve been funny, patient, creative, and endlessly kind to us throughout the years. You’ve grown with us, and it’s been an amazing journey to say the least. You have helped shape NDK into the beautiful and vibrant community that it is now. I am grateful for each and every one of you.

And to you, my beloved Staff and Board of Directors, I give my deepest gratitude. You have borne witness to the entire breadth of NDK, as its evolution has unfolded through the years. You have been there on many long nights up building the schedule, at least one million storage runs, and way too many laminator burns to account for. While we only have a handful of people who have been with us for the full 25 years, (you know who you are…) each and every Staff member has made a huge difference to NDK, and deserves a shoutout.

It is the hearts of the NDK Staff that make this convention what it is.

Here’s to many more years of Anime, Friendship and Community.

— Amanda Liebermann, Executive Director

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RULES & POLICIES

RULES

They are for the protection of you and everyone else in the convention. Ignorance of a rule is not an excuse for breaking it.

Harassment and Serious Business

1. PLEASE respect other people's space! You must ask before making physical contact with another person.
2. Unwanted contact is never okay, and if you are caught doing so, you will be banned from NDK. If you witness or experience unwanted physical or verbal harassment, please tell the staff as soon as possible. Help us keep this convention a safe place to be.
3. Bullying and verbal harassment will not be tolerated. Verbal harassment is defined as: speech that is intended to insult, offend, or intimidate a person because of some trait (as race, religion, sexual orientation, national origin, or disability).
4. NDK has a single warning policy for lesser problems. This includes, but is not limited to: chasing the guests around, harassing the staff, trying to sell items or performances without NDK approval, or anything else that is disturbing. Your badge will be punched once to show the warning; a second punch means expulsion.

Costumes

1. Not allowed, no exceptions:
   - No guns: metal, paintball, airsoft and/or realistic, even if it has an orange tip. (Unrealistic colors and gutted of all working parts are acceptable.)
   - No metal swords or metal knives longer than 4 inches.
   - No leashes, metal handcuffs, or lengths of chain longer than 6 inches.
   - No metal pipes, large wrenches, stop signs or shovels.
   - No signs, period. Even if they relate to your costume.
2. All weapons must be approved and peace bonded by Ops staff. They have final say whether a weapon is okay or not.
3. Any realistic weapons purchased from dealers must be taken immediately to your room.
4. Not sure your costume or prop weapon is okay? Check with Ops. The full dress code and weapons policy is posted on the NDK website for your reference, but the Ops staff has final say. You will be asked to change if your costume is not appropriate.
5. Attendees must wear shoes while on the convention floor per hotel policy.
6. You should not have anything (wings, props, fabric, etc) extending more than 18 inches from your body for the safety of those around you.

Photography

FOR COSPLAYERS:

1. In our beautiful new hotel, NDK has all new photoshoot areas and opportunities! Check out the NDK website and mobile guide for more details on the best photoshoot locations.
2. NDK has a new staff of friendly photographers with professional cameras, staff badges, and bright green vests. The photos they take are for NDK's social media and website, if you choose to participate.
3. If a freelance photographer behaves in any way that makes you uncomfortable, please see the nearest Staff member. The safety and enjoyment of our attendees is NDK's first priority.
4. By purchasing a ticket to NDK, you agree to be filmed or photographed by the convention for promotional purposes.
   - **Please note that not everyone with a professional looking camera is an official NDK photographer.**

FOR PHOTOGRAPHERS:

1. Did you bring a professional grade camera? Check in to Ops! All freelance photographers must sign a Photography Code of Conduct agreement.
2. Photos and video are not permitted in the Dealers Room, Arts Alley, Art Gallery, Model Show, or the Video rooms.
3. Are you planning on selling your photos that you are taking at NDK? If so, you need to purchase a Photography Vendor badge at our Registration desk. This will enable you sell the photos that you take at NDK without being stopped by NDK Staff. Please note that any person selling photos or prints without a Photography Vendor badge will be removed from the convention permanently.

Gaylord Rockies Photography Policy for NDK:

All photographers must have valid Nan Desu Kan credentials (attendee badge). Guests who violate these rules may be removed from the property.

1. Photographers are allowed to take photos in the resort’s public space using HAND-HELD equipment only. Equipment cannot extend greater than a 15-inch radius around or above the photographer or subject.
2. Free-standing equipment is not permitted. Absolutely no set up of lighting with light stands, ladders, backdrops, large props/signs on the floor, running cords/wires across the floor, etc. will be allowed in public space areas.
3. Photographers and/or equipment cannot block any public area or impede the safe traffic flow of others (entrances, exits, hallways, etc.).
4. The use of drones is not permitted.
5. Attendees and photographers are not permitted in the Back of House (back halls of the resort).
6. It is not permitted to take photos of STARS (resort employees) OR other hotel guests not attending Nan Desu Kan.
7. Photography is NOT permitted in the pool area (Arapahoe Springs).
8. Photographers and their subjects (attendees in costume) must also respect the hotel environment by not being disruptive or doing anything unsafe, including but not limited to:
   - Standing on furniture
   - Climbing on any rock formations or railings
   - Climbing on the train caboose
   - Getting into any water feature in the Grand Lodge
   - Climbing on any bronze statues (horses at the front drive, elk in the grand lodge, etc)
   - Hanging items from a light pole or any other part of the building
HEALTH

1. Marijuana is illegal on hotel property in any form. If you are found with it, you may be banned from the hotel. The hotel may also charge you an immediate $500 fine if your room smells like marijuana.
2. If you are over 21 and wish to drink, please imbibe with moderation, and remember that altitude can increase alcohol’s effects on you. The police will be involved if anyone is caught providing alcohol to minors.
3. Please take care of yourself during the con: Brush your teeth, bathe, and use plenty of deodorant daily. Also be sure to get plenty of food, sleep and water!

HOTEL

1. Remember that we share the common spaces with the rest of Gaylord’s guests. Please be courteous to other guests of the hotel while you are in the Grand Lodge, the Pool, and other common areas.
2. Always respect hotel staff and hotel policies. If the hotel kicks you out for breaking their rules, you will be banned from the con.
3. When riding an elevator, please be respectful of others at all times and DO NOT jump in the elevators. If you are caught doing so, you will be charged for the elevator’s pricey repair fee, and banned from NDK.
4. Only NDK approved and contracted Vendors and Artists may sell their wares at NDK. If you try to sell things without permission, your badge will be punched, and you will be asked to put your wares away.
5. Please respect your hotel rooms and don’t cause damage to hotel property. If you vandalize or trash your hotel room, you will be banned from NDK permanently.
6. If you use body paint, please bring your own towels and do not use the hotel towels. If you ruin towels, you will be charged for it, and the hotel may ban you from staying with them again. Also, please do not use the Gaylord’s pool for your bathtub after you’ve used body paint!

SPECIAL NEEDS

NDK is more than a convention: it’s a community of friends here to have fun and enjoy their love of fandom and culture together. We’ve put together a set of guidelines to try and make sure attendees who need a little extra help with seating and lines can get it. Our goal is to make everyone’s weekend more enjoyable and accessible. Please visit our Ops staff for details.

If you have questions about service animals, please contact the hotel directly for their policies. Since NDK is hosted inside a hotel on private property, we must abide by the rules of the owners of our convention space. NDK has no control over, nor liability for the policies that the Gaylord Rockies Resort decides to enforce.

PARENTAL NOTES

NDK is more geared to people over age 13 than under. You have and maintain complete responsibility of, liability for, and control over your children’s actions and what they see in this environment. If you choose not to exercise that responsibility, it is completely your decision.

NDK allows children age 13 and older to be unaccompanied during daytime hours. Children under the age of 13 found alone will be requested to point out their parent or guardian. If they are unable to do so, they will be taken to Ops and police may be brought in. The convention is not a childcare facility, nor does it take any responsibility for such duties. If you lose your child, please come to Ops so we can inform our security personnel and call police if they cannot be located immediately.

We try to keep all daytime programming acceptable for people under the age of 13. However, certain panels are geared for an older crowd, such as AMVs, our Burlesque show, and anything on stage after 9 pm. We require photo ID for anything that is an 18+ panel, no exceptions.
**AUTOGRAPH PASSES**

Lines for autograph sessions are handled using our Autograph Pass system. Each Autograph Pass lists what day it’s good for. All you have to do is show up at the Autograph Room at the time listed on your pass. Please DO NOT loiter around in the hallway hoping to get into the room faster.

Autograph Passes are handed out on a first come- first served basis starting 1 hour before the autograph session. They can be picked up at the Autograph Pass Table, located in the Registration Hall. Look for the staff with the orange vests.

Having an Autograph Pass does not guarantee you’ll be able to meet with a guest. The line for autographs will be capped and autographs will be stopped at the end of the scheduled autograph time, even if you have an Autograph Line Pass. We allow limited autograph times to save our guests from laryngitis/tendonitis, and the signing sessions must stop at the time scheduled for them to end.

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**MAJOR ATTAWAY**

Major Attaway is a classically trained Broadway Actor and Singer, who has voiced the characters of Urouge in One Piece, Arcadios in Fairy Tail, Desmond Rutaganda in Psycho Pass: The Movie, and Naval in Dragon Ball: Xenoverse 2, to name a few.

In 2017, he took over the Tony Award winning role of the Genie in Disney's Aladdin on Broadway! Major granted everyone’s wishes by bringing magic and glitter to a packed house!

Major is also a Twitch Affiliate. On his channel IPlayedMajor where he’s a variety streamer. Come hang out for a family friendly environment filled with lots of singing, silly voices, and self wellness encouragement.

He is currently working on revamping his Disney-based Cabaret show called The Genies Jukebox and Biohacking his way to a stress-free life with NuCalm.

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**JOHNNY YONG BOSCH**

Johnny Yong Bosch got his start fighting giant bugs as Adam Park, the Black Ranger, Green Zeo and Green Turbo Ranger on Mighty Morphin Power Rangers. It is a role that he would play for three and a half seasons on television, two motion pictures and two special guest appearances in future Power Rangers seasons.

After Power Rangers, Johnny became very involved in the world of voice over. His first major voice acting role was Vash the Stampede in Trigun. He later went on to voice Kaneda in Akira, Renton in Eureka Seven, Kiba in Wolf’s Rain, Ichigo Kurosaki in Bleach, and many more.

Johnny’s voice can also be heard in numerous video games. Providing voices Nero in Devil May Cry 4 and 5 (including motion capture), and more!
Bill is an African American voice actor, martial artist and Twitch Streamer! His true passion is acting! He started off in theater, which led to on-camera and voiceover work!
In his spare time Bill likes to hike, do speed runs in video games and promote fitness in between promoting the importance of diversity within the voiceover industry.
You can hear him as Slidin’ Go in My Hero Academia, Cioccolata in JoJo’s Bizarre Adventure, Bakuzan in One Punch Man, Odin in Record of Ragnarok, Jackal in The Prince of Tennis, Uncle Tian in Genshin Impact and many more!

Anthony Bowling has been working as a voice actor for Funimation since 2014, and performed in and directed many of their shows. Some of his more notable characters are Beets (Dragonball Super: Broly), New Zealand (Hetalia), Chronostasis (My Hero Academia), Yuka (Fairy Tail) and Ukyo (Samurai 7) as well as voicing Grouse in the video game Borderlands 3. He has directed shows such as One Piece, Date A Live S3, Mix: Meisei Story and Yu-No, which can all be seen at Funimation.com. He is thrilled to be here and get the opportunity to meet so many fans. For a full list of his credits you can check out his website anthonybowlingva.com.

Autograph Session Rules

1. All Autograph Sessions will have ALL of our Voice Acting Guests present, barring any schedule conflicts or unforeseen circumstances.
2. You are allowed only ONE item to sign, per guest. If you have more than one item, return to the back of the line for each additional item.
3. Please note that guests can charge for additional signatures, selfies, or prints at the autograph table. (When guests are at their table in Artist Alley, they can also charge for autographs.)
4. Bootleg items are not allowed in the autograph lines. Ask a staff member if you’re not sure.
5. Do not touch, kiss, or otherwise maul the guests. You may not offer the guests gifts, food, or anything else. You may be removed from the convention if you do.

** These policies are enforced by NDK and not the guests. Asking the guests to bypass and ignore our policies may lead to ejection from the autograph area.
Jessica Cavanagh is a voice actor, theatre artist, and writer comprised of many different geekdoms smooshed into one lady-body. A voice actor with Funimation Entertainment (now Crunchyroll!!) for the past decade, Jess can be heard in over 100 titles but is most known for her roles in fan favorites My Hero Academia (as Deku’s sweet mama, Inko Midoriya!), Fairy Tail (Aquarius), Attack on Titan (Carla Jaeger...another fierce mama!), One Piece (Curly Dadan...also kind of a mama? Wait, are we seeing a trend, here??), Steins;Gate (Moeka), Black Butler (Paula), and Black Clover (Puli Angel). Her semi-autobiographical play, Self-Injurious Behavior, based loosely on her experience as the parent of her autistic son and favorite human, Elijah, was presented off-Broadway in NYC in spring of 2019. She’s represented by Powell Talent.

Jim Foronda is a Texas-based voice actor, freelance ad copywriter, and cyborg. In 2001, Jim was writing commercials for Hasbro Toys when a budget miscalculation on a G.I.Joe campaign ended up with him cast as Cobra Commander, Duke, Heavy Duty, and a British reporter—all in one commercial. After a year of being asked to play characters like Optimus Prime, Megatron, and Mr. Potato Head in toy ads, he decided to pursue voice acting outside of his day job.

Juggling time between ad writing and voice work, Jim became a regular “pick up” player for Funimation, in shows like Dragon Ball Z, Case Closed, Panty & Stocking, Solty Rei, and more, along with supporting roles including DennyBloch/Brosh in both runs of Fullmetal Alchemist and Marco Togni in Gunslinger Girl.

Lauren Landa is voice actress born and raised in Los Angeles. In the last 15 years her voice has been in over one hundred different anime and video game titles, playing the voice of many beloved characters. Lauren is most known for roles such as the ninja beauty, Kasumi in Dead or Alive 5; the sexy Litchi Faye Ling in the popular fighting games BlazBlue: Calamity Trigger, as well as the sequels BlazBlue: Continuum Shift, and Continuum Shift Extend; Chrono Phantasma; the badass Kyoko Sakura in Puella Magi Madoka Magica, the enthusiastic Yan Leixia in Soul Calibur V, the deadly Little Queen in Tales of Graces; the valley girl racer in pink, Sailor Neptune in the VIZ Media’s Sailor Moon, and many more!
Texas-based actor Wendy Powell absolutely loves what she does, performing in all forms of media: film, television, radio, narration, and video games. But where her character-creating skills truly come to life is in anime! Mirroring the shapeshifting abilities of her iconic Fullmetal Alchemist role Envy, she changes her voice into anything and everything imaginable, including quirky robots, mysterious omnipotent aliens, little old fox ladies, wispy exorcists, and everyday human beings.

John started down the road of anime in 1997, when he landed his first role in Golden Boy at ADV Films. Since then, John has gone on to voice hundreds shows and characters with Sentai Films, Funimation, Rooster Teeth, ADV Films, Switchblade Films, Okraron 5000, Gearbox, Seraphim Digital and Illumitoons. John’s wife once quipped that there are certain actors who might be the “Brad Pitt” of anime but John is the “Kevin Bacon” of anime.

In 2004, John jumped to the other side of the “mic” to direct. Some of the shows he has recently directed include Ushio and Tora, Squid Girl, Flip Flappers, Revue Starlight and Doreiku. In addition to anime, John has acted in hundreds of radio and tv commercials and several films including the cult fave...Dazed and Confused.

Olivia Swasey is a Houston-based voice actor who began her professional career as the Enron building baby. Though a newcomer to the anime world, Olivia is loving every minute of it. Anime has allowed her to meet incredible artists and fans and she is so proud to be a part of such a welcoming community. Olivia has been heard in shows like Kakegurui (Kirari Momobami), 7Seeds (Ran), Vinland Saga (Ylva), Real Girl (Arisa Ishino) & Kandagawa Jet Girls (Fuka Tamaki). She has also been in Revue Starlight (Maya Tendo), BanG Dream! (Yukina Minato), & Girls Und Panzer (Momoga). Recently, for the first time in 21 years, Olivia performed a cartwheel. Now that she has conquered the physical world, she looks forward to conquering her next project on the screen!
Nominated for Best Supporting Actor by BTVA for his iconic role as William T. Spears in Black Butler, Barry Yandell is a well-known and very busy regional stage actor and voiceover artist based in North Texas.

Most recently, Barry lends his voice talent to the characters of Conehead in Fire Force, Zelada in Cop Craft and Kodai in Yu-No. Fans will recognize his voice contributions in some of the most popular anime series to date including Alexis Kerib in SSSS Gridman, Yoki in Full Metal Alchemist, Mr. 2 Bon Clay in One Piece, Little Demon in Soul Eater, Dwarf Shaman in Goblin Slayer, and Popuko in Pop Team Epic. Additional roles include an array of characters from Dragonball Z, Ghost in the Shell, Fairy Tail, and Attack on Titan to name a few.

Jun Sugawara is the founder of the NPO Animator Supporters. The organization was founded in 2011, and he has been working to improve the low wage problem in the anime industry ever since. The NPO currently provides housing assistance at the Animator Dormitory for new animators. So far, over 50 new animators have resided at the Animator Dormitory, in which some of them have gone on to become directors and animation directors. At the Animator Dormitory, located in Tokyo, new animators can stay for less than 30,000 yen per month including rent, utilities, and a stable internet connection.

Mr. Sugawara is appearing at NDK via Zoom in our Video Rooms on Friday and Saturday at 9 pm!
Alisa Freedman is a Professor of Japanese Cultural Studies and Literature at the University of Oregon. Her books and co-edited volumes include *Introducing Japanese Popular Culture* (40-chapter textbook), Tokyo in Transit: Japanese Culture on the Rails and Road, an annotated translation of Kawabata Yasunari’s *The Scarlet Gang of Asakusa*, and *Modern Girls on the Go: Gender, Mobility, and Labor in Japan*. She is currently writing a book about the forgotten story of Japanese women who studied abroad at American universities between 1949 and 1966 and became professors and pioneers of historically male-dominated professions. She serves as the Editor-in-Chief of the *U.S.-Japan Women’s Journal*.

A graduate of the lighting design program from Emerson College, Kevin McKeever has been working in the entertainment industry for nearly 20 years. He has worked in theater production at world class venues such as the Goodspeed Opera House, the Emerson Majestic Theater, Foxwoods Casino, and the Mohegan Sun Resort which he helped open in 1996.

His television production credits include Jackass, Kids Say the Darnedest Things, Guinness Book of World Records, Krypton Factor, Farmclub.com, The 60’s as well as various television commercials. His film credits include Mystery Men, For Love of the Game, and Billy Frankenstein.
Amelie Belcher is an award-winning artist, painter, art instructor, comic creator and podcast host. Known for her comedy based art education presentations, she has traveled the world teaching thousands of budding artists the secrets to starting their own journeys down the path to artistic expression with an eye geared toward Anime and Manga styled creations. She is known for her web comics, “Bounty Haunters” and “The Real-Life Adventures Of Ami Chan”. You can read her work on her website www.AmiArmy.com.

She and her husband, Levi Castello, also host the popular podcast Laser Discotheque. You can give a listen on the pod catcher of your choice or visit the website at LaserdiscPod.com.

Heather (aka. HeatherAfter Cosplay) is an artist, model and longtime cosplayer. A part of the convention scene since 1996, her passion for cosplay and all things pop culture led Heather to quickly become a Master level cosplayer. She has been honored to be a cosplay judge and/or guest at conventions throughout the country, as well as represent various businesses and charity organizations as a cosplay model and spokesmodel. Sony Entertainment’s video game department, Marvel, Image Comics, Amazon, and Google are just a few of the companies that she has worked with, and her cosplay and artwork have appeared in numerous publications worldwide.

Illustrator Jason P Martin (MartinArt Studios) has worked professionally for many years at various companies and studios. These include MARVEL, DC, Dark Horse, IDW, Image, Xbox, Playstation, IGN, Disney and many more. Jason also designs logos, shirt and convention art while also creating works for various RPGs, games and movies. He lives happily with wife Heather and their son.
COSPLAY CAFE
FEATURING MOSAIC COSPLAY

Want to take a break, sit down and relax for a bit while enjoying some entertainment? Come join us in our Cosplay Cafe, where our featured players from Mosaic Cosplay will be performing for your enjoyment. This event requires a separate ticket, available at our Merch desk.

Tickets cost: $10

- **Friday (Sanrio)**
  - 4 pm – 5 pm
  - 6 pm – 7 pm

- **Friday Night (Supercute Sanrio Lounge)**
  - 8 pm – 10 pm

- **Saturday Showtimes**
  - 12 pm – 1 pm
  - 2 pm – 3 pm
  - 4 pm – 5 pm
  - 6 pm – 7 pm

- **Sunday Showtimes**
  - 1 pm – 2 pm
  - 2 pm – 3 pm

Make way for Queen D! The self-proclaimed southern queen of crossplay! You may recognize her from her wildly unsuccessful YouTube show the Dlist!

Queen D is a fourteen-year seasoned cosplay veteran, emcee, and burlesque performer! Known for her wild antics and insane style of hosting shows, causing general chaos, and eating chicken nuggets! A known makeup artist, she has traveled all over the country blessing peasants...Uh...attendees with her shenanigans. She will be hosting a variety of panels throughout the NDK weekend, teaching general cosplay knowledge, stage presence, posing, and makeup! Known as the queen of late night at conventions, she is infamous for her 18+ panels so be sure to attend if you are of age!

Pros and Cons Cosplay are twin Master-level cosplayers from the Midwest who have a strong understanding of cosplay construction, cosplay competition and diversity and inclusion. They have competed and won numerous awards for cosplay craftmanship and performance and focus on complex builds with multiple design elements including needlework, foamwork, wig styling, and intricate detailing.
**KIMONO EXHIBIT BY TANGERINE MOUNTAIN!**

Be sure to stop by this special exhibition from our featured cultural presenters, Tangerine Mountain! This exhibition highlights antique and modern kimono fashions and items from the Edo Period to Present Day, including antique kimono materials that can usually only be found in museums.

All pieces come from the private collections of Tangerine Mountain Imports & Designs, the largest vintage kimono importer in the United States of America. Through this exhibition, it is their hope that all attendees will gain a newfound appreciation for kimono throughout history, and will be inspired to try kimono fashion for themselves.

**Friday**  
4 pm – 8 pm

**Saturday**  
11 am – 9 pm

**Sunday**  
11 am – 4 pm

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**Featured Cultural Presenter**

**Tangerine Mountain Imports & Designs**

*is proud to present our*  
**Traveling Kimono Exhibition**  
*at Nan Desu Kan this year!*

**Location:** Summit Room 1  
**Hours:** Friday, 4:00-8:00 pm  
Saturday, 11:00-9:00 pm  
Sunday, 11:00-4:00 pm

Please check your programming guide for our our educational panels taking place within the exhibition space throughout the weekend, and learn more at:  
www.TangerineMountain.com
2022 CHARITY

This year benefits our new friends at the Maria Droste Counseling Center, an organization dedicated to bringing quality mental health care to the Denver Metro area, whether or not an individual is able to pay for it.

Mental Health has never been more important, and we are so pleased to partner with Maria Droste to be a resource for our NDK community.

Stop by and say hello at their table across from Operations, check out their awesome lineup of panels, and be sure to check out the Charity Auction benefiting this amazing organization!

FUN FACT: Some of the counselors from Maria Droste came to NDK as attendees for years, and plan on Cosplaying at NDK this year as characters who have struggled with mental health in anime!

WHAT’S THE QUIET ROOM?

On the NDK map, you may notice something labeled as “Quiet Room”. This is a safe and quiet place that NDK has held for the past 5 years, specifically designed for folks to take a break from the hectic environment that NDK can be.

It is outfitted with white noise generators, some coloring books and materials, and plenty of space to sit down and relax. Please respect the other people in this room and maintain a low volume while visiting. Please do not eat or use anything that can emit strong smells such as glue or nail polish while you are in the quiet room; it can disturb the folks trying to take a sensory break.

COLOR AMABIE!

Maria Droste Counseling Center
Colorado’s Center for Mental Health

Maria Droste Counseling Center collaborates in healing Coloradans struggling with mental health—regardless of their ability to pay. At Maria Droste, we are committed to getting you the support you need.
ART GALLERY
Welcome to the NDK Art Gallery, located in the Crest 4 room on Creator’s Row. We’re looking forward to welcoming new and returning artists to the show!

ART VIEWING & BUYING
- Due to COVID-19, we are limiting the amount of cash sales we are allowing. Please pay with PayPal, Venmo or credit card whenever possible.
- No photography or filming allowed in the Art Gallery.
- All sales and winning bids must be purchased and collected by 4:00 pm on Sunday, or will be returned to the artist.

ART SHOW PARTICIPANTS
- NDK is a family-oriented, anime-themed convention, please make sure your art is themed accordingly. Art Staff will review your art at check-in to make sure the theme and subject are appropriate. This is a PG-13 show!
- No entry fee. Participation in the show is open to all NDK attendees, Staff, and Volunteers.
- Juniors (under 18), amateur and hobby artists of all ages are welcome, as well as professionals.
- You may sell your art, but you are not required. All pieces are entered to win awards and prizes judged by the Art Staff, as well as Best In Show judged by NDK attendees.
- Space in our gallery is limited – first come, first served. We have 3D table space as well as wall space. Our Art Staff will do our best to accommodate whatever pieces you bring.
- All flat artwork must be mounted on a firm backing (i.e., foam core, mat board, chipboard), and preferably matted or otherwise professionally displayed. For 3-D or wearable art and jewelry, you must provide your own display stands and arrangements.
- If you are showing your work at Artist’s Alley, you may participate in the Art Gallery & Auction as well. This is a great way to grow your audience and be in two places at once! We do ask that the art you show in the Gallery be somehow unique to what you’re selling in the Artist’s Alley, such as a different frame, a metallic or canvas print, an original vs. a print, etc.

If you have any questions prior to the convention, email artshow@ndkdenver.org.

ART GALLERY HOURS
- Gallery viewing hours
  - Friday: 3 pm – 9 pm
  - Saturday: 8 am – 8 pm
  - Sunday: 8 am – 1 pm

- Gallery Auction
  - Bidding ends: Sunday, 12 pm
    - Live auction:
      - Sunday, 1 pm – 3 pm
      - in Main Events

- Artist Info
  - Check in: Friday 1 pm – Sat. 12 pm
  - Check out: Sunday 5 pm

MODEL SHOW
The IPMS/CoMMiES (International Plastic Model Society, chapter Colorado Modeling Militia Enjoying Sci-Fi) happily sponsors the NDK model show again this year. In addition to the model show, we also sponsor and staff the Plastic Model Make & Take. We want to share our love of model-building with you, and hope you catch the “fever”!

MODEL SHOW HOURS
- Model intake
  - Friday: 2 pm – 6 pm
  - Saturday: 10 am – 6 pm

- Room open to public:
  - Friday: 2 pm – 6 pm
  - After-hours: 8 pm – 11 pm
  - Bring a model and build with us!
  - Saturday: 10 am – 6 pm
  - After-hours: 8 pm – 11 pm
  - Bring a model and build with us!
  - Sunday: 10 am – 4 pm

- Judging
  - Saturday: 7 pm – 8 pm
  - Winners announced Sunday morning

- Entry pickup
  - Sunday: 3 pm – 4 pm

- Make & Take
  - Model Room
  - Sunday: 11 am – 2 pm (or when we run out of kits).

MODEL SHOW RULES
- No entry fee
- Participation in the show is open to all NDK attendees, Staff, and Volunteers.

CONTEST RULES
1. Please note that this is an anime con and select your entries accordingly. Science Fiction and Fantasy themed entries are welcome.
2. NDK is a family-oriented convention. Please, no entries that do not suit this audience.
ART AND MODEL SHOW

MODEL CONTEST CATEGORIES

Juniors: Modelers under 18
Adults: Modelers age 18+

Mecha
Robots & power suits. This includes Super-Deformed, Gundam and MaK

Spaceship
Real-space and science fiction space vehicles

Vehicle
Atmospheric, ground and sea craft

Dekotora
Japanese art cars: semis, vans, cars and motorcycles decorated with chrome, lighting, murals, etc.

Creature
Animals, dinosaurs, and monsters

Figure
Human/humanoid beings

Anime Girl
Representations of female anime characters

Painted Minis
Single figures, groups of figures, and armies

Dioramas
Judged in part by the strength of the theme or story

Kawaii
Japanese for cute

Bears
Out of the box, or customized, we really love bears (Petit’gguy, bearguy, or something new)

Model Show judging

Award Certificates will be given in the following Model Show categories.

- 1st-3rd in each category, if number of entries permits
- Best Paper Model
- People’s Choice (based on voting by con-goers. Remember to vote!)
- BEOSWL (Best Example of Something We Like, a CoMMiES award)
- Judges’ Best of Show

MAKE & TAKE

The Plastic Model Make & Take will take place in the model room this year, beginning at 11 am and ending when we run out of kits or builders. You cannot all build at once – we don’t have the room – so please be patient as you wait for a chair.

DISCLAIMER: NDK, hotel staff, and the IPMS/CoMMiES are not responsible for damage to or loss of entries. Although model show staff will safeguard entries to the best of their ability to reduce the possibility of damage or loss, accidents do happen.

3. If a model has placed at a previous NDK model contest, please do not enter it again.
4. Please be sure your entries will stand on their own on the display tables.
5. If there are enough entries in a category, the category may be split into two or more smaller categories.
6. Please pick up your entries during posted entry pick-up time on Sunday.

Model Show judging

Award Certificates will be given in the following Model Show categories.

- 1st-3rd in each category, if number of entries permits
- Best Paper Model
- People’s Choice (based on voting by con-goers. Remember to vote!)
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MODEL SHOW JUDGING

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- 1st-3rd in each category, if number of entries permits
- Best Paper Model
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- BEOSWL (Best Example of Something We Like, a CoMMiES award)
- Judges’ Best of Show
**Panel Rules**

Our panels feature a large number of different subjects including Japanese culture, games, comedy, and historic events. We welcome your attendance at every panel, but please be warned that panel rooms can fill up quickly. We’ve implemented several rules in order to give both attendees and panelists the fairest chance of having a positive experience.

- Panel rooms will be cleared after every panel.
- Attendees will be required to show a badge to gain entry to a panel. We are unable to hold spots in line for attendees without their badges, so please make sure to keep your badge with you.
- Lines for all panels will begin when the previous panel line has been let into the room. In the case of the first panel of the day, the line will form **1 hour** before it starts. Attendees will be brought into the room in the order you arrive.
- Please be aware that panel lines are located outside of the panel hallway, and that a Panel Pass for the room may be needed to enter.
- Panel overflow lines may be located on the floor below the start of the panel lines.
- If you have any questions, please ask one of the orange vested staff members in the panel area.

**18+ Panels**

New for 2022! All persons wishing to participate in 18+ programming MUST show their ID to get an 18+ wristband. Pick yours up at Registration, Ops, Dealers’ Info Desk, and at a pop up table in the Main Events Hall two hours before our Burlesque shows start.

Please note that we can’t accept pictures of IDs, High School Diplomas, texts from your mom swearing you’re 18, or Blockbuster membership cards.

1. **Panel Passes**
   We provide these passes as a way of reserving a spot in a panel without staying in line as long. They’re available from the panel pass pickup table located near the panel hall.
   - Show up when the line would normally begin for the panel. The orange vested staff member for the con will give you a pass.
   - This pass guarantees you access to the panel **up until the panel begins**.

2. **Main Events Lines and Overflow Tickets**
   In cases where the line into Main Events gets too large to allow everyone to line up ahead of time, groups of individuals will be given a color-coded ticket to represent their virtual spot in the line. Groups will then be asked to meet in a different location, and will be brought over as a larger group by Line Control when the line is cleared from the previous group(s).
FRIDAY

MAIN EVENTS

BURLESQUE (18+)
When the lights go down, the clothes come off and characters come alive! Welcome back our friends from New Orleans, Royale Revue burlesque troupe! Bringing to life characters from anime to fantasy to the big screen, this performance features dancers from all over South Louisiana. Come be entranced by the more sensual side of some of your favorite characters!

J-POP DANCE
NDK’s own DJ OMC brings back another fun night of dancing to your favorite Jpop and Kpop for our Friday night dance event! Join us and dance the night away!

MAJOR ATTAWAY’S MUSICAL CABARET
Join Major as he sings his favorite songs in this magical live performance! This cabaret was created with the love of the fans in mind, and formulated during his time of playing the Genie on Broadway! Be sure to show up early to get a great seat and be ready to be entertained!

PANEL 1

THE ANTHROPOLOGY OF HENTAI (18+)
Ever wondered why hentai is, well, hentai? Let’s take a look! Join us for a weirdly extensive academic deep dive into the origins of hentai and a look at the historical roots of some of its stranger “themes.”

BOB AFTER DARK (18+)
Did you know Japanese culture has its own versions of ghost stories and things that go bump in the night? Meet the Yokai. Japan’s answers to cryptids, ghosts, and demonic activity. Join Paranormal Podcaster, Bob Anderson, as he discusses these strange paranormal occurrences and their wacky characteristics.

COSPLAY CONTEST 101
Join award-winning cosplayer Colossal Senpai in an educational (but funny) panel about the do’s and don’ts of cosplay contests.

FRIDAY CULTURAL/ SANA PANELS

JAPAN ON AMERICAN TV WITH DR. ALISA FREEDMAN
Based on Alisa’s book Japan on American TV, this panel explores how TV comedies from the 1950s to the present have reflected how Americans have felt about Japan. Japan on American TV offers a gentle means to approach racism, cultural essentialism, cultural appropriation, and issues otherwise difficult to discuss and offers new to apply fan knowledge. (Panel Room 3)

KIMONO COSPLAY CRASH COURSE
The world of anime comes with countless kimono designs, which means tons of opportunities for stunning cosplay! But with kimono being so different from Western clothes, it can be difficult to know where to start. In this panel, we will discuss identification, construction, and other kimono resources – everything you need to make lovely kimono. (Panel Room 3)

PREPARING FOR YOUR FIRST TRIP TO ASIA WITH KEVIN MCKEEVER
Vacation time is precious, and most people don’t get nearly enough of it. So how can you make the most of the time you do have? Join Robotech.com’s Kevin McKeever as he gives essential tips for traveling overseas and making the best of your experience. (Panel Room 4)
COSPLAY ON A DIME: MASTERING BUDGET COSPLAY
Whether you’re looking for a quick costume to have fun around the con or a masterpiece to take on stage, you don’t need to break the bank to make something priceless. Learn the ins and outs of budgeting, thrifting, and crafting to take your cosplay game to the next level.

DEMON SLAYER CELEBRATION (18+)
Demon Slayer has taken the world by storm, becoming a top show in recent years. Come share your love for this series in this fun and interactive panel with other like minded individuals!

PANEL 2
CROSSPLAY VS. GENDERBENDING: CROSS-GENDER COSTUMING (18+)
Crossing the gender boundaries of cosplay! Changing the designs of your favorite existing characters and learning how to transform your own appearance to better fit the original canon.

EXPLANATION OF THE ANIME-THEMED APPS WE LIKE
Applications like Pokemon Go and Genshin Impact use concepts such as visual odometry and code-transpilation to provide the entertainment we consume. This panel will go over those concepts and demo how we can write apps utilizing those concepts.

MAGIC, MERMAIDS AND MYTHOS, OH MY!
Meet the Solstice Sirens and learn about sirens and merfolk! Hear fin-tastic adventures and tales from the deep, and myths from a Mermaid’s perspective.

MEET JIM FORONDA
Jim tells us that he loves talking to people; it’s his favorite part of conventions! With a long career in both toys and voiceover, Jim has a lot to share with all of you. Join him for a AMA-style panel and give him a warm welcome to his first NDK ever!

MISREPRESENTATIONS OF BDSM IN ANIME (18+)
In this panel we will discuss the Misrepresentations of BDSM in anime and what tools we can use to define what is Safe, Sane and Consensual – and what is not. By implementing tools learned and talked about within this panel, we can educate, produce and enhance safe spaces to explore BDSM sexuality.

WHY DO YOU SHIP THAT? (18+)
From Tik Tok, Tumblr, Twitter, and beyond, social media is full of fanart and fan fic portraying characters that sometimes make you ask, "Really, those two?!?" Come explore the "why" behind different fan ships and share your favorite fan ship in this engaging and (slightly) educational panel! With the many anime fan ships present on social media, fanart commissions, Ao3, and more, why do we book what we ship? This panel looks at fan ships and the intersection of gender/sexual identity at the heart of these ships.

PANEL 3
THE AMV HOUR
Join Kisanzi and Radical Yue for the yearly AMV hour! See videos from around the world and learn a bit more about the fantastic hobby of AMV editing!

COSPLAY CONTEST 101: THE BASICS WITH TECA
All that you need to know to get ready for any costume contest! We’ll be going over how to make a progress book, what to bring and do during craftsmanship judging, and what to do on stage to not only show off your costume but make an impression on everyone in the room.

KARAOKE WITH DJ MONIQUE!
Wind down your Friday evening at NDK with DJ Monique and Mo’ Fun entertainment by belting out some of your favorite tunes and cheering your fellow singers in our ever-popular Karaoke room. Last year, we had over 120 singers on the role, so be sure to show up early and get your song in!

PANEL 4
HENTAI: A HISTORY
Have you ever wondered how modern hentai came to be? Now’s your chance! In this panel, we’ll be discussing the international laws, cultural views, and history of hentai!

IMMP PRESENTS: GIGANTOR!
Each month on the Inter-Millennium Media Project podcast, Gen X dad Matthew Porter makes his Millennial son Ian Porter watch movies and TV from way back in the 20th Century. This special live show for Nan Desu Kan highlights the very first anime Matthew ever saw: the 1963 classic known to Americans as GIGANTOR!

NAME THAT ANIME OPENING!
Think you know your anime openings? Join us for a gameshow where you have to guess the opening and which show it’s from. Raffle tickets and prizes will be provided so come on down and test your knowledge!

ROADTRIPPIN’ WITH AMELIE BELCHER
Wanna know the secrets of a real road warrior? Join Amelie Belcher in this panel filled with her tips and tricks to fully enjoy the beauty of the open road.

SALESMAN: A DOOR-TO-DOOR SIMULATOR
Ever dreamed of being a traveling salesperson? Well now you can live out your dream! Adapting the hit game Snake Oil to a panel format, Cosplay Senpai will bring the audience up on stage to pitch terrible products and to be judged by the audience.

VIDEO ROOM 2
(Please see Video Schedule for Exact times!)

PACHINKO FOR BEGINNERS WITH NDK JEREMY
Come learn the basics of pachinko with NDK’s own El Guapo Comandante Especial Del Pachinko! Jeremy will walk you through the machine, as well as the history of Pachinko in Japanese popular culture. El Comandante has procured two new machines to show off this year, so come see the debut of the latest in NDK Pachinko!

LOW WAGE PROBLEMS IN THE JAPANESE ANIME INDUSTRY WITH MR. SUGAWARA
Japan’s anime industry is worth more than $18 billion a year, but low wages is a reality for many animators for decades. What is the problem? Mr. Sugawara, who founded the NPO to solve the problems, will talk about the problems lying in the industry. He will also talk about the music anime video he collaborated with an US game/anime music creator.
SATURDAY

MAIN EVENTS

ANIME MUSIC VIDEO CONTEST
Welcome to NDK’s AMV Contest, considered one of the best AMV competitions in the world, and featuring editors from around the globe. This is one of NDK’s most popular events, so show up early to get in line.

In celebration of our 25th anniversary, We will be presenting the Best in Show winner with a solid brass Asuka, made by AMV editor SuperZanti.

BURLESQUE ENCORE (18+)
Welcome back our friends from New Orleans, Royale Revue burlesque troupe! Bringing to life characters from anime to fantasy to the big screen, this performance features dancers from all over South Louisiana. Come be entranced by the more sensual side of some of your favorite characters! Please note: This is a shorter show than Friday, and will showcase some new routines mixed in with the best from the first performance!

COSTUME & COSPLAY CONTEST
Our Saturday night costume extravaganza! As always, NDK has the two split so you can watch the spectacle of fantastic costuming skills or skit-making genius from the contestants.

MAJOR ATTAWAY’S CABARET ENCORE!
Join Major as he sings even more of his favorite songs in this magical live performance! This cabaret was created with the love of the fans in mind, and formulated during his time of playing the Genie on Broadway! Be sure to show up early to get a great seat and be ready to be entertained!

PANEL 1

BROADWAY BABY!
Welcome back to Major at his second NDK! As you may have noticed, one of Major’s favorite roles of all time was singing and dancing onstage in Disney’s Aladdin as the Genie! Come find out what it’s like to grant wishes on Broadway, and be sure to bring your own magic carpet!

COSPLAY CAFE
FEATURING MOSAIC COSPLAY
Want to take a break, sit down and relax for a bit while enjoying some entertainment? Come join us in our Cosplay Cafe, where our featured players from Mosaic Cosplay will be performing for your enjoyment. This event requires a separate ticket, available at our Merch Room located at the Aurora Exhibit 2 Registration Window. Tickets cost: $10

Saturday Showtimes
12 pm – 1 pm
2 pm – 3 pm
4 pm – 5 pm
6 pm – 7 pm

Sunday Showtimes
1 pm – 2 pm
2 pm – 3 pm

CELEBRATING THE MAGIC: KINGDOM HEARTS 20TH ANNIVERSARY
Twenty years ago the first Kingdom Hearts game was released and has since captured the hearts of many. Come share your experiences with the series and why it is so important to you, as we discuss where the series is going and where it has been.

COLOSSAL MISTAKES IN COSPLAY (18+)
Join one of last year's cosplay contest judges, Colossal Senpai, as he regales in the many misadventures of being a cosplayer and the world of guesting. Ranging from angrily doing a front flip to going to a con after getting his thumb cut off. There are no limits to these stories.

COSPLAY HORROR STORIES (18+)
with PROS AND CONS COSPLAY
Join Pros and Cons Cosplay after dark for horrific and hilarious tales of cosplay related nonsense. Let’s laugh and cry together about some of the most ridiculous encounters, issues, and events that truly make cosplaying an EXPERIENCE. We’ve got many years of cosplaying shenanigans and mishaps under our belts, so come ready to share your own experiences in a relaxed open, group therapy session!

DIVERSITY IN DUBBING WITH BILL BUTTS
Welcome Bill to his first NDK! Join him in this straightforward Q&A on being a POC in the anime business, followed by an engaging acting workshop.

FROM KANTO TO GALAR: CELEBRATING POKEMON
In 1996 Pokemon was released, and ever since it has become a global phenomenon that encompasses multiple games, anime tv runs, movies, and even a collectible trading card game. Share your experiences with the series in this fun and immersive panel with like minded poke fans!

HOW TO GET AN ANIME LICENSE
with KEVIN McKEEVER
How does one make the jump from fanworks to licensed content? What are the dos and don’ts of making the jump from fan to professional? Join Robotech.com’s Kevin McKeever as he gives essential tips for making the transition to a thriving business a successful one.
**REAL-ESTATE FOR GEEKS!**

How is your living situation? It’s been a wild market out there and there are a lot of misconceptions around buying or selling a home. Certified Geek Nate Oswalt with Geekway Homes is here to help! Nate knows all of the ins and outs of working in the current market. In this panel, Nate is here to answer any questions relating to real estate: Can you buy a home? What if you don’t have enough money? Or ANY money! Can you have a large enough basement for your entire Anime stuffie collection? Join this panel and see, odds are good the answer is "yes."

**ROYALE REVUE READING RAINBOW (18+)**

This wildly popular and hilarious panel features the fabulous Queen D and the Royale Revue reading and re-enacting the WORST fanfiction available. Guaranteed to bring tears to your eyes one way or another. This one fills up fast, so show up early!

**UNDER WHERE? UNDER THERE! (18+)**

That’s right, UNDERWEAR!! Let’s talk about different undergarments and how they can enhance (or UNDERmine) your cosplay!

**VETERANS ROUNDTABLE WITH MJ**

NDK strives to be a safe place every year for all of our attendees, and we’ve noticed that we have a lot of veterans both attending and staffing here! During this time, veterans are welcome to come in, relax and chat with others who have served in the Armed Forces with our own Veterans Advocate, MJ.

**WOMEN IN ANIME WITH WENDY POWELL, LAUREN LANDA AND OLIVIA SWASEY**

A conversation with some of our favorite ladies about their past and current experiences both voicing and working within the animation industry.

**PANEL 2**

**AMV ROULETTE**

Wheels, prizes, AMVs, and more wheels! We’ve spun the wheels of fate and determined three requirements for our AMV editors to create brand new videos. This is an interactive panel where the audience will decide the winner and potentially pick up some prizes of their own along the way!

**ANIME OPENINGS: 1960s TO TODAY**

Anime openings are known for having catchy songs and awesome animation! Come witness a visual showcase of some of the best anime openings from throughout the decades. Feel free to sing along if you know the words!

**ANIME THEME SONG SING-A-LONG (18+)**

Do you love the catchiness of anime theme songs? Do you love to sing? Great! Join this fun and high spirited sing-a-long session, and belt some of the best theme songs out!

**CHARACTER FIGHT NIGHT**

A podcast panel pitting characters from famous anime/video games/comics against one another in various fight styles as we discuss who would win and why.

**FROM TOYS TO TALKING WITH JIM FORONDA**

Before becoming a voice actor, Jim Foronda worked for Hasbro Toys’ advertising agency, writing commercials for Transformers, Star Wars, NERF, Zoids, Marvel, and more! In this Panel/Q&A combo, find out how some toy ads of the 2000s were made, why “actual change time may vary”, and how a production budget miscalculation put Jim on the path to voice acting...and an eventual career change.

**THE LATE SHOE (18+)**

A comedic variety showcase of games and entertainment to remind us how bizarre, interesting, and hilarious being an Anime fan can be. The show is guided with your suggestions.... o.O
MENTAL HEALTH IN ANIME WITH MARIA DROSTE
Join our friends at the Maria Droste Counseling Center for a discussion on mental health in anime. This talk includes discussion about specific examples of characters who struggled with their mental health in different anime series, and how it relates to our everyday world.

ONE PIECE Q&A WITH ANTHONY BOWLING
Welcome Anthony to his very first guest appearance at NDK! Among his many credits Anthony holds the distinction of being the English dub director for One Piece. Bring your burning questions and be ready to discuss all your favorite parts of this wildly popular series!

RANDOM DANCE!
From K-pop to J-pop, Love Live to *NSYNC to Ikon, come join Konnectpop in the interactive random dance game. When we say random dance we mean it! We can’t wait to have fun and dance with you all, show us what you got and maybe win some prizes

ROBOTECH: A NEW BEGINNING WITH KEVIN MCKEEVER
Harmony Gold USA presents the latest developments in the Robotech universe, from awesome new products to the live action film in the works at Sony Pictures with the producers of 300 and the director of Stephen King’s It.

KARAOKE WITH DJ MONIQUE!
Wind down your Saturday evening at NDK with DJ Monique and Mo’ Fun entertainment by belting out some of your favorite tunes in our Karaoke room. Last year, we had over 120 singers on the role, so be sure to show up early and get your song in!

SATURDAY CULTURAL/SANA PANELS

KYUDO WITH GUY!
Join NDK’s very own Guy Davis as he does a Kyudo (Japanese Archery) demonstration! Guy has studied and practiced the beautiful art of Kyudo for many years both in Japan and the United States, and he is excited to share his knowledge with you. (Panel Room 1)

HOW STORYTELLING CREATED A CULTURAL BOOM
An open discussion on how anime and manga broke cultural barriers and helped shared storytelling to create a cultural phenomenon. (Panel Room 2)

ZEN AND THE ART OF SANDBOX GARDENS WITH JESSIE
Join us for a discussion and demonstration of utilizing Zen gardens for calmness and meditation. Enjoy some history in addition to learning techniques, tools, and suggestions. (Panel Room 2)

SOLOMON IN KIMONO: JAPAN’S FORGOTTEN FOLK HERO
Come hear stories of Ooka Tadasuke, a judge who accused a statue of theft, insisted a thief was also honest, sentenced himself to death, and outdid King Solomon, all to allow justice to prevail in his court. (Panel Room 3)

WOTAGEI LIGHTSTICK DANCING WITH LUMICA USA
Join Jessie as she talks about the Japanese cultural phenomena of Wotagei Dancing (dancing with lightsticks). Demonstration and audience participation to follow the lecture part of the panel. (Panel Room 3)

YOSAKOI: JAPANESE FESTIVAL DANCING
Yosakoi is an energetic style of group dancing that originated in Kochi Prefecture, Japan. Join us to view a demonstration, a costume fashion show, and participate in a mini-workshop where we learn the most traditional version and dance together! (Panel Room 3)

JAPANESE EMOJI AND GLOBAL COMMUNICATION WITH DR. ALISA FREEDMAN
What happens when we look at the emoji in our phones? What can we learn about Japan, the US, and global communication? How do emoji help us form communities and represent ourselves? Join us to learn how emoji can make us better communicators and world citizens. (Panel Room 4)

K-POP MATCHMAKER: FOR NEW STANS AND CURIOUS ANTI-KPOPPERS
If you really don’t understand the hype behind BTS, Blackpink, and other mainstream K-pop groups then this is the panel for you! Whether you’re an avid fan, new to the K-pop realm, mildly interested, or even not interested, this panel will help you explore some sides of the industry that you may have not seen before.

OTAKU JEOPARDY!
Otaku Jeopardy is exactly what it sounds like! Three contestants at a time will come forth to answer anime-themed questions. All for anime-themed prizes. The audience will be allowed to answer any questions the players can’t and gain candy prizes. It’s a test of knowledge for all ages about everything from anime to video games.

HERE’S JOHNNY ...YONG BOSCH!
What’s it like being Johnny? Find out OR just sit in the back of the room making mean faces. I guess you could find something else to do like roam the halls or do homework but...LAME. Show up, it’s free.
EVENTS

SUNDAY

MAIN EVENTS

AMV CONTEST RESHOW
Welcome to the reshowing of NDK’s AMV Contest, considered one of the best AMV competitions in the world, and featuring editors from around the globe. This is one of NDK’s most popular events, so show up early to get in line.

AMV WINNERS
Join us as we announce the winners of NDK’s AMV contest! This is a very popular event, so come early to get a good seat!

CHARITY AUCTION
Join NDK Jeremy as he auctions off rare art, and anime memorabilia for a good cause. This year benefits our friends at the Maria Droste Counseling Center, an organization dedicated to bringing quality mental health care to the Denver Metro area, whether or not an individual is able to pay for it. Mental Health has never been more important, and we’ve got some great stuff lined up for our 25th anniversary, so be sure to get a good seat for this one!

PANEL 1

ANIME CON INTERPRETER WITH NAMI AND ANDRE
Do you study Japanese? Are you interested in being and interpreter at an anime convention? In this panel, NDK Senior Interpreter, Andre will talk about how he got his position at several anime conventions in the United States.

BORDERLANDS WITH MAJOR ATTAWFAY AND JIM FORONDA
Join Jim and Major, the voices of Clay and Claptrap in this panel about everything Borderlands! Bring your burning questions and favorite things about this super popular game series!

COSPLAY ROUNDTABLE WITH TEGA
Had a cosplay question that you didn’t get answered? Come chat with experienced cosplayers to get them answered. Whether it’s sewing, props, wigs or presentation, our pool of knowledge can help you out!

NDK at 25! JAPANESE POP CULTURE IN 1997 WITH DR. ALISA FREEDMAN
The world was a different place when NDK was born – both in Colorado and in the anime world! Join Dr. Freedman on a retrospective journey 25 years in the making!

VIDEO ROOM 2

LOW WAGE PROBLEMS IN THE JAPANESE ANIME INDUSTRY WITH MR. SUGAWARA
Japan’s anime industry is worth more than 18 billion dollars a year, but low wages is a reality for many animators for decades. What is the problem? Mr. Sugawara, who founded the NPO to solve the problems, will talk about the problems lying in the industry. He will also talk about the music anime video he collaborated with an US game/anime music creator.

PANEL 4

CONVENTION HORROR STORIES WITH JOHN SWASEY 18+
Join John Swasey as he shares his favorite NSFW stories from his many years attending conventions. This panel is not for the faint of heart!

COSPLAY LIP SYNC BATTLE (18+)
We want you to create a cosplay lip-sync performance that will get the audience engaged — one way or another! Keep in mind, the more the song fits your cosplay, the better it will be received!

DRAWING POKEMON FROM MEMORY!
Test your memory by drawing random Pokémon with nothing but your brain and a whiteboard. All members of the audience are welcome to come up game show style and draw a randomly selected Pokémon from memory. From the very simple and memorable Geodude to the complex and wacky Blacephalon, test your memory (and art skills) with this audience participation panel!

FROM WEBTOO TO WAIFU: MAKE-UP FOR EVERYDAY AND COSPLAY
Join us for an accessible step-by-step makeup tutorial. This panel will showcase different makeup applications for both everyday looks and more advanced cosplay makeup!

THE NEXT VOICE ACTING STAR… YOU!! WITH BARRY YANDELL
Welcome Barry to his first ever NDK! Join Barry Yandell in this panel about a Director’s favorite tips and techniques for standing out in an audition. With these tricks, who knows? Maybe you could be a star!

WEBTOON REVOLUTION!
A panel to talk about the rise in popularity of webtoons; including the anime adaptations, why they are so popular, where you can read them and webtoons with anime/K-drama adaptions to be on the lookout for.

WHAT DO YOU (THINK YOU) KNOW ABOUT TAROT?
You may have seen tarot-related images and references in anime and manga. How much of that representation is true to life? Kumi and Alexandra present an overview on what tarot is and how people use it.

PING ME: HIGH PERFORMANCE COMMUNICATION
High-Performance Communication is an underappreciated aspect of communication; not just in team-based games, but our daily lives. Luckily, there is a science behind it to explain how communication works, and when it doesn’t work, why. Learn enemy call-out strategies, how to get your healer’s attention, and how to get your drive-thru order right every time.
**SUNDAY CULTURAL /SANA PANELS**

**150 YEARS OF TRAINS IN JAPAN WITH DR. ALISA FREEDMAN**

In celebration of the 150th anniversary of the first Japanese railroad, we will discuss how trains have changed Japanese society and culture. Trains offer ways to understand Japan’s urban development and how people have made themselves at home in cities. Based on my book on Tokyo in Transit: Japanese Culture on the Rails and Road. (Panel Room 4)

**HISTORY OF ANIME WITH GUY**

From the earliest part of Japan’s history – before even the birth of the movie projector – Anime as a storytelling medium has grown from a fellow hunched over an Utshushi-e lantern into a worldwide phenomenon! Join Certified NDK Old One, Director Guy, as he walks through the dusty archives of yesteryear, digging up the skeletons of the past with stories and video to bring you this fascinating look into the history of Japan’s well-known export: Anime. (Panel Room 4)

**LET’S TALK ABOUT RACE IN COSPLAY WITH PROS AND CONS COSPLAY**

Black Indigenous People of Color (BIPoC) face the same issues in the cosplay community as they do outside of it, and it is important to keep fighting against these injustices. If you are BIPoC, come learn ways to manage your own inner peace in a racialized world. If you’ve ever labeled yourself as an ally, join us in learning more strategies to dismantle racism in the cosplay community!

**MADOKA MAGICA AMA**

Come hang out with the girls of Madoka Magica! Cosplayers will answer your questions in character about the main series and movies. We have some fun games planned like truth or dare and never have I ever. This is an interactive panel and we would love for you to join us!

**POSE LIKE A PRO**

Got the cosplay? Check. Entered in the cosplay contest? Check. Paid for a photoshoot? Check. Now you have to learn how to serve looks and be fierce on that stage! Learn how to angle your face and shoulders jujuust right and how to embody a character. Be prepared to get out of your chair to do some posing!

**VOICE ACTING LEGACY WITH JOHN AND OLIVIA SWASEY**

Voice acting as the ‘family trade’ has gotta be the best thing ever, right? Join John and Olivia Swasey, the dynamic father/daughter duo as they discuss what it’s like to have two generations of voice actors in one family.

**MADOKA MAGICA AMA**

**PANEL 2**

**THE ACTOR’S LAUNCH; ADVANCED VOICE ACTING WITH BARRY YANDELL**

Think you’re ready to play with the big kids? Join Director Barry Yandell as he explores some Advanced voice acting techniques and shares some of his favorite tricks of the trade.

**DIC SAILOR MOON: WAS IT REALLY THAT BAD?**

The Dic version of Sailor Moon was a gateway that brought many people to the anime fandom. Even though it has not been held in high regard over the years, does it really deserve all the hate? What did it fail at and what good things did it bring to the series and the fandom?

**THE DOCTOR AND THE QUEEN**

Come ye peasants! Join friends Queen D and Dr. Alisa Freedman for their second round of unconventional convention collaboration! Last year was a blast, but for those who missed it – anything and everything was a safe topic, and the audience was rolling on the floor.

**MADOKA MAGICA AMA**

**INTO THE WORLD OF COSPLAY PHOTOGRAPHY**

A detailed explanation of the workings of cosplay photography from a cosplayer’s and photographer’s perspective.

**THEATER NERDS UNITE! WITH JESSICA CAVANAGH**

As a professional stage actor and production playwright in addition to voice acting and adapting anime dubs, Jessica is down to chat about all things theatre-related! From her experience in the industry to cheesing out over favorite plays and musicals to stories of ridiculous stage door antics as a rabid theatre fan, Jessica has a lot to share!

**SWAP MEET!**

Bring your wares to trade with your fellow anime enthusiasts! Bargain and barter your way into cool stuff using your old stuff free of charge. All items must be in new/like new condition, anime/comic related and age appropriate.

**PANEL 3**

**ANIME IMPROV!**

Learn and act in games, in which the plot, characters and dialogue are set in the moment and are used from anime and gaming.

**COMMERCIAL PATTERNS WITH TECA**

One of the most helpful tools at a cosplayer’s disposal are commercial patterns. We’ll go over how to read a pattern, take your own measurements so you can pick the right side and go over some basic adjustments that can be made before you even cut a piece of fabric.

**DISABLED COSPLAY AND POSING WITH A MOBILITY AID**

Disabled cosplayers and abled allies alike are welcome to join us as we take a look at an accessible approach to cosplay and conventions, beginning with costume construction all the way to conventions and photo shoots while addressing both visible and invisible illnesses.

**MENTAL HEALTH ROUNDTABLE WITH MARIA DROSTE**

Join our 2022 Charity recipients and Mental Health partners at Maria Droste Counseling Center for a look at different counseling modalities and how they can help you!
POWER LINES IN ANIME
Exploring how energy and electricity are portrayed in anime, including a deep dive into the Fukushima incident’s impact on the media (with a surprising twist!) Two anime considered “strong power line anime” will be explored, as well as recent developments in power transmission today.

Q&A WITH QUEEN D AND THE ROYALE REVUE!
These lovely dancers have a lot to share about being in the business of burlesque! How do they come up with their routines and costumes? Is there a favorite character that they adapted for the art of burlesque? Bring your questions for these talented performance artists!

PANEL 4
ANIME CONVENTIONS IN A POST-PANDEMIC WORLD
With anime conventions in a restart mode, the question of how they will survive and thrive in a (post) pandemic world has restarted as well. Join Robotech Convention Tour Director, Kevin McKeever, as he explains what the future holds and how conventions and attendees can move forward in that future.

CLOSET COSPLAY
“Closet Cosplay” – the art of transforming normal items into cosplay! Short on time? Low on money? Just HATE sewing? Closet Cosplay is a great alternative to creating costumes from scratch! Come learn tips and tricks to turn your closet into your cosplay!

COSPLAY LIP SYNC BATTLE (ALL AGES)
We want you to create a cosplay lip-sync performance that will get the audience engaged—one way or another! Keep in mind, the more the song fits your cosplay, the better it will be received!

ROBOTECH FREE-FOR-ALL WITH KEVIN MCKEEVER
Did you miss Saturday’s panel? Do you still have questions about the past, present or future of Robotech? Here’s your chance as Harmony Gold opens the floor to fans in a town hall-style discussion!
THE NDK ART ACADEMY

Welcome to NDK’s Art Academy back by super popularity for a second year!! This is a place where our Guest and Staff Artists come to share their years of experience and knowledge with you! You will find hands-on panels on everything from traditional art techniques, graphic design, and even digital art creation. Come by and get your hands into creating some art of your own!

AMELIE BELCHER
ANATOMY FOR ARTISTS 101
Come learn the human form with professional illustrator and comic artist Amelie Belcher. Learn what is and isn’t important when constructing a character’s form and how to visualize your images three dimensionally before pencil ever meets paper.

HOW NOT TO DRAW
You did it. You know you did. We ALL did. Come point and laugh as professional artist Amelie Belcher takes you through cringe fest that is EVERYONE’S first sketchbook. It’s okay to point and laugh.

PAINTING DEMO
Join Amelie as she creates a new beautiful painting right before your eyes. Amelie will be teaching techniques and sharing how accessible painting can be!

GUY DAVIS
CEL PAINTING
Join Guy as he walks you through the lost art of painting animation cels. Paint and cel material will be provided, as well as art that you can use. Or! Bring your own art to use for the cel background.

MAMIKO IKEDA
LET’S SHODO!
Shodo means the art of Japanese Calligraphy! Join expert Mamiko Ikeda as she talks about Shodo tools, different Kanji, styles, brushstrokes in this live demonstration.

MARIA DROSTE
COUNSELING CENTER
ART THERAPY SESSION WITH MARIA DROSTE
Have you ever been curious about how Art Therapy works? Our mental health partners, Maria Droste are here to show you how it can be a powerful resource and modality for working with your emotions.

HEATHER MARTIN
MAKE YOUR OWN PET DRAGON PLUSH
(50 person limit, $10 cash-only fee)
Who wouldn’t want a pet dragon?! Heather (a.k.a. HeatherAfter Cosplay) will show you how to create your very own poseable pet dragon. The dragon will happily curl around your wrist, and be a constant companion throughout the convention weekend and future adventures. No sewing necessary! Participants must be comfortable using scissors and hot glue. Tools and materials are provided.

MAKE YOUR OWN CHARMS!
(50 person limit, $10 cash-only fee)
Charms can be utilized as necklace pendants, keychains, ornaments, zipper pulls, etc. So long as you can trace a picture, you can make a Charm. Heather (a.k.a. HeatherAfter Cosplay) will provide everything you need to create a personalized Asian-inspired Charm. Show off your favorite Chinese Zodiac Sign with pride, sport some yummy sushi, or create something that suits your personality. The Charms are sturdy plastic, and there are over 20 designs to choose from! Tools and materials are provided. Visit HeatherAfter Cosplay’s facebook page to see an example photo of some Charms: www.facebook.com/HeatherCosplay

WENDY POWELL
MONOLOGUE WORKSHOP
Join award-winning theater teacher, Wendy Powell in her first intensive monologue workshop at NDK! Bring your A-game acting skills, imagination, and get ready for a deep dive!

SHAREECE TATUM & WENDY POWELL
IRON ON COSPLAY
Wish there was a Project Runway, but for Cosplay? Here’s your chance. You have a limited time to make a cosplay with a surprise bag of items and theme. But only one can win the super secret surprise package!

JOSH SORENSEN
3D PRINTING AND ITS APPLICATIONS IN COSPLAY
Can’t find the accessories you need to complete your cosplay? What if you could design them and print them yourself! We’ll go over multiple different 3d printing methods, materials, how to get models, and how to get them into the right format for the 3d printer so you’re good to go on your next project.

JESSIE WEHLING
UKIYO-E WOODBLOCK PRINTING PROCESS
(50 person limit, $5 cash-only materials fee)
Back by popular demand! Join Jessie and learn the traditional art form and process of layered woodblock printing to create your own beautiful piece!

UKIYO-E BEAUTIFUL CHAOS!
(50 person limit, $5 cash-only fee)
Use a variety of print blocks and a rainbow of colors to make your own free-form masterpiece!
VIDEO GAMES

This year’s Video Game Room will be just like every other year’s room—and yet completely different. There will be several tracks of constant gaming all weekend long featuring the PS4, Xbox One, and Switch as well as pachinko and general mayhem courtesy of the VGR Staff. We’re also featuring our usual awesome array of events including King of Fighters XV, Smash Ultimate, and Rounds tournaments! And don’t forget late night Rock Band!

CH, CH, CHANGES!

So we’re now at the Gaylord and the space is immense. Not only are we sharing space with the Japanese Arcade, we’ll have some chairs and tables to hang out and chill at. We’ll also have more hand sanitizer stations and disinfectant wipes; help us keep the room clean and healthy by utilizing these tools. We may even have something special for exhibition...

LOCATION, LOCATION, LOCATION!

We are part of NDK’s Gaming Track, and are located just to the left / west of the Gaming Dojo.

OPEN ALL CONVENTION LONG, WITH A CAVEAT ...

Even with the new digs we are remaining 24 hours with no cool downs for main systems and arcade machines! However, things have dragged in the wee hours of the morning these last few years.

In the interest of our staffers’ health, especially with the ongoing situation; if you aren’t showing up, we’re going to close for a few hours and make sure everyone gets some much needed rest.

CHARITY ARCADE

Every year, NDK raises money for charity and this year the VGR is getting involved. NDK is providing arcade machines with a variety of games to be played all weekend long including Galaga, Sinistar, Metal Slug, Samurai Shodown and more! Come and play for a good cause!

PACHINKO FOR CHARITY

The Pachinko Thunder-Dome is here to stay! Our phenomenal showcase increased our charity contribution to record amounts and we have you to thank for it. So give us your money for a cup full of balls and have at them!

CHARITY BEAT SABER

We are experimenting with a weekend-long event in the form of Charity Beat Saber. Give us your donation, give it your best shot, and if your score is high enough, get on the leaderboard that we’ll be maintaining all weekend!

NO TOURNAMENT SIGN-UP

If you want to join a tournament, just come in when the tournament starts so we can check your badge, and collect a tournament token.

Each token has a number, and those numbers are your ticket into the tournament! When you sit down to compete, you’ll slot up your token right there, and if you get beaten, you lose it. If you win, that token is your proof that you’re still in the tournament.

Keep track of it! And don’t try trading it to your friends — even if we don’t catch you, the rest of the participants will.

PRIZES

We are sponsoring: Best Video Game Art/Model, Best Video Game Costume, and Best Video Game Music Video.

The winners get a Golden Joystick of their very own and some extra special prizes as well!
**THE RULES**

We’ve got some straightforward rules and regulations in the VGR and they’re clearly posted everywhere. Let’s go over them real quick, just to be sure:

1. No food or drink is allowed in the VGR at any time, unless you’re a VGR staff member. Yes, we will eat right there in front of you as we don’t get to leave.

2. No roughhousing. There are really no situations where body parts should be touching other body parts while in the VGR. The only real exception is when you shake the hand of the person who just whupped your hiney at Smash Ultimate, because you’re a good sport.

3. Do not abuse any games, systems, peripherals, or staff members in the VGR. Seriously. Anyone damaging equipment intentionally will have an equivalent weight in body parts removed by the VGR Staff. You are not Pete Townshend; do not smash that guitar controller when you finish your set. Destruction of hotel or NDK property is an immediate ban from the convention.

4. No unattended children under 12. The VGR is funded primarily through the sales of unattended children to medical research facilities. But hey, maybe some of those researchers are actually mad scientists and have some liquid adamantium handy.

5. No outside games, or systems. This is due to Colorado State liability laws, not because we’re jerks. No, we’re not making an exception for you. Stop asking. Yes, we’re talking to you. You know who you are; you ask every year.

6. You may bring your own controllers including joysticks for use in the VGR for Open Play and Tournaments. However, there’s not a lowdown dirty cheater with them. If you cheat in open gaming you’re just being a jerk. If you cheat in a tourney you’re being a jerk that’ll be kicked out of the tournament at the very least.

7. No stealing from us or your fellow attendees. A terrible curse is laid on those who steal from the VGR: all your saved games will be corrupted and lost, right after you get further in your game than you ever have before; all your achievements will be lost to the aether! Beware! Oh, and you’ll get Ban-Hammered by Security. And we may even have to notify the authorities.

8. No whining. Please note that this rule does not say: no suggestions, no feedback, no requests or no opinions. Just No Whining.

9. Do not leave your personal belongings in the VGR. Not only are the VGR staff not responsible for your personal belongings, we refuse to take responsibility for them. If we find unattended items we will take them to the lost and found at Convention Operations.

10. No sleeping in the VGR. Yes, we’re fully operational for the duration of the convention. No, this is not your crash pad.

11. To play pachinko, just locate the staffer nearby, give them some money and play pachinko with your cup full of balls! All joking aside: DO NOT ATTEMPT TO OPERATE THE PACHINKO MACHINES BY STUFFING THEM WITH QUARTERS! The Ban-Hammer will be used to smite the offenders right off the premises. With luck, they may even see the curvature of the Earth.

12. Please do not change the settings on the games. We have the settings arranged to ensure that everyone can play, have a good match, then make way for the next round of attendees. Just because you and your friends enjoy a 100 Stock round of Smash doesn’t mean the dozens of people behind you want to be waiting around for the match to resolve. Keep that kind of play at home, please.

13. No harassment.

Unwanted affection is not okay and, in some cases, can be taken as harassment or assault. We at NDK want everyone to feel safe, and it is important for everyone to respect each other’s personal space. If you feel as if you’ve experienced unwanted touching, hugging, or glomping, report it to the nearest NDK staff member immediately.

Do not hug, grab, kiss, or glomp anyone who does not want you to. If you are caught or reported as having done so, you may be banned from the convention. We take this very seriously, so do yourself a favor: ask first and make sure it’s okay. If someone tells you that it’s not okay, respect their wishes.

Verbal harassment will also not be tolerated. This includes derogatory terms, hate speech, and all manners of verbal abuse.

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**GOLDEN RULE OF THE VIDEO GAME ROOM: PASS THAT CONTROLLER!**

The chairs in the VGR are set up in rudimentary lines, clearly indicating who’s “got next.” If you want to play a game, have a seat. As people finish, they move away and everyone moves forward. Sometimes a game is so popular that people stand in line behind the chairs – this is OK too. You know what the best part of this system is?

You, the attendees, created it yourselves. You did without any direction from VGR Staff. The Shogun & Digitalcynic couldn’t be more proud of you. When you finish a game, check to see if someone is behind you waiting for it. If no one wants in, you’re all good. If someone wants to give it a try, pass it on. You’ll be back in no time, because they have to pass when they’re done too.

If someone isn’t passing the controller, tell a VGR staff member immediately. We are serious about enforcing this rule, but whining about it after the fact is fruitless. If we could travel through time, we wouldn’t have to work for a living.

**Addendum:** this also includes the “winner passes” or “loser passes” rules — those rules **DO NOT** apply in the VGR. If you win the match, pass the controller. If you lose the match, pass the controller.
Welcome to the Dojo's fourth year! A Dojo is a hall or space for immersive learning or meditation in the field of martial arts. The term literally means “place of the Way” in Japanese. Our Dojo is a place where you can engage in the study of and practice Tabletop Gaming-Do, or “the way of tabletop gaming.” Our Gaming Sensei and Senpai are there to help you.

Come to the tabletop gaming Dojo to indulge in our vast library of games, learn new games through the demos, classes, and scheduled play, partake in the gaming tournaments, or just to have space to play games or RPGs of your own. Our staff can help you select a game and help you get set up and learn the rules if you would like. We can also help you find players if needed. In addition to our scheduled events we will also have sign-up sheets available for other games, such as One-Shot RPGs and possible game demos, so be sure to drop by and check out our Announcement table.

**HOURS OF OPERATION**
Friday 10 am – Sunday 3 pm

**FIASCO**
FIASCO is an award-winning story-telling game inspired by cinematic tales of small-time capers gone disastrously wrong. You’ll tell a story about ordinary people with powerful ambition and poor impulse control! Lives and reputations will be lost, painful wisdom will be gained, and if you are really lucky, you just might end up back where you started. You probably won’t be lucky. This is a story driven game that will test your improv skills and your ability to act out scenes with other players.

**ULTIMATE WEREWOLF**
Ultimate Werewolf is an interactive game of deduction for two teams: Villagers and Werewolves. The Villagers don’t know who the Werewolves are, and the Werewolves are trying to remain undiscovered while they slowly eliminate the Villagers one at a time. A Moderator (who isn’t on a team) runs the game.

Ultimate Werewolf takes place over a series of game days and nights. Each day, the players discuss who among them is a Werewolf and vote out a player. Each night, the Werewolves choose a player to eliminate, while the Seer learns whether one player is a Werewolf or not. The game is over when either all the Villagers or all the Werewolves are eliminated.

**POKEMON TRADING CARD GAME, BUILD & BATTLE DECK UNOFFICIAL TOURNAMENT**
Players will construct a 40-card deck, using only the cards from the booster packs in their Build & Battle box, their 23-card Evolution pack, and basic Energy cards provided by Dojo Staff. Players have 20 minutes to construct their decks. Players may not trade cards until the tournament ends. The Organizer may require players to fill out deck lists, including the cards in their decks and any cards not being used. After everyone’s deck is completed, the matches begin. Matches will be best 2 out of 3 wins. Games will be played with four Prize cards instead of the usual six. Once the first round of the tournament begins, players may not alter the contents of the 40-card deck they built.

**MAGIC THE GATHERING UNOFFICIAL SEALED BOOSTER TOURNAMENT**
A Magic the Gathering tournament will be hosted at NDK for the very first time ever. It will be a Sealed Deck limited format tournament. Unlike constructed games—where you arrive with a strategically created deck—Sealed games have you build a new deck from six unopened booster packs. Additionally, you may add basic lands (Plains, Islands, Swamps, Mountains, and Forests) provided by Dojo Staff. These games are 1v1. The number of sign-ups we get will determine if matches will be best of one or best of three. The minimum deck size is 40 cards.

Sideboard for your deck is any of the cards you opened.

**KING-SIZED ONITAMA TOURNAMENT**
Who will win this year’s Dojo giant-sized tournament? Stop by the Dojo to learn how to play the game that will be featured Saturday night for the Dojo’s King Sized Tournament.

This year’s game is Onitama. Onitama is a two-player, perfect information abstract game with a random starting setup. On a 5x5 board, both players start with five pawns on their side,
with the main pawn in the middle.

Each player has two open cards that each display a possible move for any of their pieces. There is a fifth card that cannot be used by either player. On a player’s turn, they choose one of their cards, moves one of their pieces according to the chosen card, then replaces the card they used with the fifth card. The other player then chooses one of their cards, moves accordingly, and exchanges that card with this fifth card — which is, of course, the card the first player just used.

Moving onto one of the opponent’s pawns removes that pawn from the game. Taking the opponent’s main pawn, or moving your main pawn into your opponent’s main pawn’s starting space, wins you the game. Sign up early because there is limited space.

**MAHJONG 101**

Riichi Mahjong is a Japanese variant of the ancient Chinese game of mahjong. It is a tabletop game that is played by four players. The goal is to form a 14-tile hand consisting of sequences, triplets, and a pair. The hand must also meet scoring requirements to be a valid hand. The winner of a hand then wins points from the other players based on their hands score. *Day and time TBD.

**JAPANESE ARCADE**

Welcome to NDK’s Japanese Arcade inside NDK’s Gaming District Hall located at Aurora Ballroom B. This year Arcadency continues to bring NDK an awesome Japanese Arcade gaming experience with their best machines, some of them brand new!

**HOURS OF OPERATION**

- **Friday:** 10 am – 2 am
- **Saturday:** 8 am – 2 am
- **Sunday:** 8 am – 3 pm

**ARCADE RULES**

- No Shoes = No Play (on the dance machines). We are not liable for injury resulting from failure to follow this rule.
- No food or open container drinks near our equipment. Bottled liquids are acceptable.
- Consumption of alcohol in our room is forbidden, even if the hotel says it’s okay.
- All rules that apply to NDK apply to our room. Be courteous to other guests!
ARTIST ALLEY

Make sure and stop by Artists Alley!
Remember, unless you are an artist taking reference shots or have a press badge, photography is not allowed.

STAFF
- Alice & the 3 Dark Kings
- DinosaurMermaid
- MadMouseMedia
- Monroe’s Art Room
- Wings, Charms, & Things

GUESTS
- Amelie Belcher
- Geekaway Homes
- Kumoricon
- Stephanie Kao
- Kat Lowry
- Mothmint
- John Peters
- Queen D
- Royale Revue
- Solstice Sirens
- Pros and Cons Cosplay
- Momono Trading Company — JBAR
- Voice Actors (Tables will be manned periodically per Guest availability.)

ART
- Akemi Tsutsui-Kunitake
- Art by Jim Rinehart
- Cherry Art
- Chiffonsu
- CHIOU!
- DavworldsArt
- Elpis of Hope
- EROTIPOP
- FalseDelusion
- ForestDoodles
- Forgetmiso
- Freeze-Ex - ICECUTE Studio
- Ginma Art
- Grakanarts
- HattyPantaloons
- HellianthusCrown
- Ink Junk
- IRONPINKY
- Jidou Art Studio
- KawaiiLo Ren
- Kirseel
- Kittygorian
- Krazehcakes
- KT Chock’s Artwork

ARTIST ALLEY HOURS
Friday: 2 pm – 9 pm
Saturday: 10 am – 9 pm
Sunday: 10 am – 5 pm

HYBRID
- Attista
- Alphinyan

CRAFT
- A. VanLang
- Bitten Designs
- Bottle The Moon
- Charming Little Fox Creations
- Collect2display
- Darling Dream Crafts & Associates
- Interstellar Dice
- Kimono Kreatons
- PumpkinMasquerade
- Rabbit Tales
- Rocky Mountain Dragons
- Savage Embroidery
- SuperNova Creations

CAMEO
- Lost Art Studios
- Marialagidyne
- MioooArt
- ofSkySociety
- Pashmak
- PenelopeLoveprints
- Ranelynn Graphics LLC
- ReVision Studios
- Rio Burton Illustration
- Sage Windfeather
- SAU Studios
- Sariochan Arts
- Searift
- Shibe Ink
- Shifty Sphynx Art & Design
- Shoujo Havoc
- Solace Studios
- Soul Bound Art
- Spicytunaa
- Starla Sketches
- Studio TipTop
- The Lonely Box
- Tiribrush
- Tsuchronicl
- Ukiyo-e Heroes
- Vince Price Art
- Wavechan
- Yanimator Art
- YUGAN

KAMIGAMI BATTLES
Battle of the Nine Realms
50% OFF

Come visit us in Exhibitors Hall!

Mythological Deck Building Battles! Kamigami Battles is a 2-6 player Deck Building Game that incorporates mythology from around the world.
Welcome to NDK’s gigantic Exhibitors Hall! We are pleased to present a huge selection of brand new vendors as well as returning favorites in our new space. As always, we are proud to endorse a completely bootleg-free Exhibitors Hall. Thank you for your continued support of the anime industry, and for keeping NDK free of bootleg items. At times of high volume there may be a line into the Exhibitors Hall. We will do our best to get you in as quickly as possible!

**Photography**

Please remember that photography is not permitted in the Exhibitors Hall unless you have an **official press badge**. We do this to keep traffic flow going. If you have a smartphone, please keep the camera turned off.

**Theft Policy**

Stealing here is no different from stealing anywhere else: Police will be called, charges will be pressed, and you will sorely regret it.

Also note, we have video cameras active throughout the Exhibitors Hall and by entering, you agree to your image being recorded and waive all rights to protest this image being used for evidentiary purposes.

If you are unsure where to pay for an item, DO NOT pick it up and wander around looking for a cashier. In the past we’ve had some attendees accused of attempted theft for this. Find the cashier first, then show them the item you wish to pay for.

Please keep your receipts with you and items purchased in their bags while in the Exhibitors Hall. Benefactor badges are allowed to enter the Dealer’s room 30 minutes prior to opening each day.

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**New Exhibitors**

- Armory Quest (88, 89)
- Bibisama (24)
- Dimensional Leather (18+ area)
- Dragon Art Lady Studio (37)
- ESVARS (32)
- Fragmented Nostalgia (80, 81, 82)
- Gamers Heaven Denver (97)
- Impulse Hobbies (83)
- Milk Mocha Bear (11, 12)
- Nekomimipunks (18+ area)
- Peachiee Shop (73)
- Tokyo Dog Designs (31)

**Returning Exhibitors**

- 168 Dragon Trading (84, 85, 86, 94, 95, 96)
- Anime Crew (5 – 8)
- Anime Depot (70 – 72)
- Anime Palace (64 – 66)
- Anime Pavilion (42, 43, 52, 53)
- Anime Pop Shop (90 – 93)
- Anime Stuff Store (74 – 76)
- Asylum Anime (60 – 63)
- Best Anime (14 – 17)
- BowenDragon1 (77 – 79)
- Cartoon Passion (1 – 4)
- Cosplay MooMoo (44, 45, 54, 55)
- Dragon Alley (36)
- Dryad Tea (50)
- Foreign Expression (9, 10)
- Generations of Art (18, 19)
- IT Cosplay (48, 49)
- JPN Toys (56 – 59)
- Lair of Abraxis (87)
- Media Blasters (105 – 107)
- Nani Wear (35, 39)
- OTP (103, 104)
- PawStar (40, 41, 51)
- Pop Heart (46, 47)
- PrittenPaws (102)
- Rainy Day Anime (27, 28)
- Sixon (33)
- Sorbet Jungle (25, 26)
- Super Shodo (34, 38)
- Tangerine Mountain (29, 30)
- TeeTurtle (98, 99)
- The Geek Realms (20, 21)
- The Wizard’s Chest (22, 23)
- Toys Logic (67 – 69)
- ZRStudios (100, 101)
**STAFF**

## NDK Staff Management List

### Board of Directors
- **Executive Director:** Amanda Liebermann
- Guy Davis
- Rex Hiltermann
- Robert “Armstrong” McKinney
- Scott Anime Peterson
- Jeremy Pieta
- Casey Till
- Steven Till
- Jessica Wehling

### Advisors to the Board
- Carolyn Coop
- Shawn Eason
- Marcus Gomez
- Derrick Ilse
- Tambria Leland
- Alex Wilder

### Area Heads
- **AMVs:** Youunique Bales
- **Artists Alley:** Jessica Keithline
- **Art Show:** Teri Stearns and Paul Baxter
- **Cosplay:** Shareece Tatum
- **Events:** Josh Sorensen
- **Exhibitors Hall:** Derrick Ilse
- **Japanese Arcade:** Matt Rowles
- **Japanese Guest Services:** Nami Larson
- **Gaming Dojo:** Troy Fluhr
- **Green Room:** Muriah Summer
- **Industry:** Jessica Wehling
- **J-Pop Dance:** Dan Durkin
- **Line Control:** Pam Crawford and Cam Girnt-Lewis
- **Logistics:** Tambria Leland
- **Masquerave:** Marcus Gomez
- **Main Events:** Mark Bradford
- **Merchandise:** Lisa Pace
- **Model Show:** SueAnne Merrill
- **OFM:** Jarrod Lombardo
- **Operations:** Casey Till
- **Press:** Ian Porter
- **Registration:** Lindsay Andres and JP Prentiss

### Thank Yous and Credits
To the genius and hard work of each of our artists and designers:

**Badges, T-shirt, Program Book art:** Stephanie Kao, John Peters, Kat Lowry, MartinArt Studios

**Program Book Cover Art:** Stephanie Kao
**Program Book Cover Design:** Kelly O’Neil
**Promotional Images:** Kelly O’Neil, Tara O’Neil, Paige Wilson
**Program Book Design:** Ellen Keeble
**Program Book Production:** Revolution Printing
**T-shirt Design:** Kelly O’Neil
**T-shirt Production:** Cat Specialties

### Security
- Ben Pieta and Steven Till

### Social Media
- Paige Wilson

### Staff Suite
- Krystin McKinney

### Video
- Tony Stornetta

### Video Room Heads
- Joel Berger, Lisa Gutierrez, Dan Hess

### Video Gaming
- Alex Wilder and Mike Milan

### Volunteers
- Anna French and Lou Poutre
THE RULES
- Please ask people for their permission before taking their picture or items for the Scavenger Hunt.
- If playing as a group, there can ONLY BE ONE winner in the group and that one person must be in every picture with the subject of the challenge. No one else in the group is allowed to give answers or show Scavenger Hunt staff pictures.
- Please DO NOT leave the Con floor with any Scavenger Hunt item.
- Please be respectful of the scavenger hunt items. Do not damage, destroy or steal them.
- If you have any questions, please come to the scavenger hunt table and a Scavenger Hunt staff member will help you.
- All items for the Scavenger Hunt will have a Scavenger Hunt logo on or near it. A member of NDK staff or an appointed volunteer may have items as well. Make sure the logo is visible in the pictures taken of the item.
- You MUST appear in all photos, where the challenge asked for you to be in the picture, to receive points.
- Any challenge asking for a picture with a specific item must have the Scavenger Hunt logo. Any similar item found around the Con floor will not be accepted.
- Please DO NOT pick up or touch any item where the challenge asked you to take a picture of it.
- If there is a line, please wait your turn to be called to the Scavenger Hunt table.
- Please do not loiter around the Scavenger Hunt table to obtain information from other players about the challenges.
- For the social media challenge, you must be able to provide proof of your posts for each platform.
- For the cosplay challenge: Kigurumi’s, onsie’s, or T-shirt and hat will not be accepted.
- You may only get points for each challenge once. The only exception is the social media platform challenge.
- Scavenger Hunt staff have the final word for acceptance of pictures and points awarded.
- Scavenger Hunt will close at 4:00 p.m. on Sunday, Sept. 4th. Prizes will be awarded before Closing Ceremonies.

THE HUNT
1. Find & take a picture with the Daruma Doll we have hidden. 50 pts.
2. Make & take your finished masterpiece to the scavenger hunt table for some points. 100 pts.
3. Find & take a picture with the NDK Quest Master. 100 pts.
4. What is your top 3 favorite anime and why? 50 pts.
5. What is the name of the longest-running anime TV series? 50 pts.
6. Take a picture of you enjoying a panel. 50 pts.
7. Take a picture with your favorite car at the car show. 50 pts
8. Take a picture of the lotus flower. What is the word on the petals? 50 pts.
9. Find & take a picture with Monoka. 50 pts.
10. Take a picture with your favorite arcade machine in the Japanese Arcade Room. 50 pts.
11. Take a selfie in front of the Quiet Room. 50 pts.
12. Come to the Scavenger Hunt table in Cosplay! 200 pts. (See SH rules for details)
13. What are the name(s) of NDK’s mascot(s)? 50 pts.
14. Color in Amabie and come show it to the scavenger hunt table. Use at least 2 different colors to get points. 50 pts.
15. Take a picture with NDK’s memorial cherry blossom tree. 50 pts.
16. Find the NDK fortune box and grab a fortune from it. Bring your fortune to the SH table. 50 pts.
17. Volunteer for some points. 200 pts.
18. Post on social media about your experience at NDK. (#NDK2022SH) 10 pts per platform
19. Find & take a picture with NDK Jeremy 100 pts.
20. September is National Courtesy Month; come to the Scavenger Hunt table and show proof (pic. or vid.) of yourself being exceptionally kind while at NDK. 100 pts.

NDK Scavenger Hunt Logo Challenges
There are 10 NDK Scavenger Hunt Logos hidden around the convention floor. Find all 10 for points. Each logo is worth 50 points.
A Product of Genuine Quality • Ask For It By Name

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SEPTEMBER 2ND THRU 4TH 2022

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