

NAN
DEKU
KAN

OFFICIAL

PROGRAM PROVIDE

2018

DENVER
SHERATON
DOWNTOWN

AUGUST 31ST-2ND
SEPTEMBER

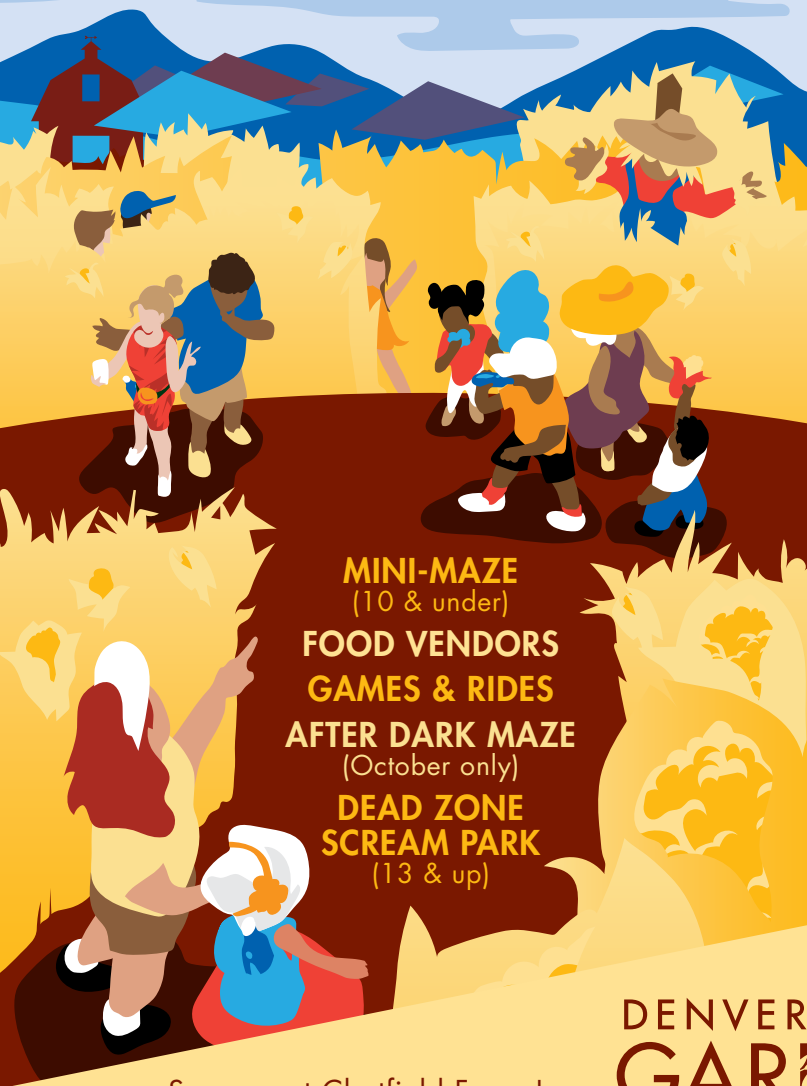
KONA 22

rocky mountain
anime association

Sept. 21 – Oct. 28
Fridays, Saturdays & Sundays

GET LOST in our 7 acre

CORN MAZE



MINI-MAZE
(10 & under)

FOOD VENDORS

GAMES & RIDES

AFTER DARK MAZE
(October only)

DEAD ZONE
SCREAM PARK
(13 & up)

See you at Chatfield Farms!
C-470 & Wadsworth Blvd.

DENVER BOTANIC
GARDENS
Chatfield Farms

Oct. 12-14
Friday, Saturday & Sunday

CELEBRATE FALL with us!

PUMPKIN FESTIVAL



PUMPKIN-PACKED PATCH
FAMILY & KIDS' ACTIVITIES

LOCAL CRAFT &
ARTISAN BOOTHS

LIVE MUSIC

FOOD & DRINK
VENDORS

GAMES &
RIDES

LIMITED TICKETS
Get yours today!

Get tickets and full details
botanicgardens.org

ASSOCIATE SPONSOR



SUPPORTING SPONSOR



Children's Hospital Colorado

MEDIA SPONSORS



WELCOME TO THE 22ND YEAR OF NAN DESU KAN!

IMPORTANT NOTES

- Take a look at our Photography rules for both cosplayers and photographers!
- Did you bring a professional camera? Check in at Ops to sign the photographer code of conduct.
- Please note that our Cosplay Café is a paid event. Please register at our Merch room, located on the Plaza Concourse Floor, in room Plaza Court 2.
- Please note that our new Burlesque Show is a strict 18+ show, no exceptions!

TABLE OF CONTENTS

- 4 Rules & Policies
- 6 Map
- 7 Japanese guests
- 8 N. American guests
- 12 Harmony Gold
- 13 Cosplay guests
- 15 Art & Model Show
- 16 Panel Events
- 26 Video Games
- 28 Gaming District
- 29 Dealers Room
- 30 Artists Alley
- 30 NDK Staff

Thank you all for joining us this year as we celebrate our 22nd birthday!

This year, we are giving a special nod to our Cosplay community. We have opened up some new photo opportunities with photoshoot areas, and have a new staff of official NDK Photographers. We have also opened up the competition itself to new fandoms and a brand new category. NDK is very excited to watch our Cosplayers creativity grow and thrive!

We also have greatly expanded our Gaming community! We are proud to announce that we have doubled the size and number of machines in our Japanese Arcade and have opened an additional tabletop gaming room: the Gaming Dojo! Check out everything that the Gaming District has to offer, located on the second floor of the Tower Building.

Did you know that NDK has mascots? It may have gone unsaid, but the same two characters Jun and Yokiko have been featured on our badges, program books, and merchandise for the past 12 years! Since this year's theme is Mascot Masquerade, we have brought them out into the spotlight and asked our favorite artists to imagine up our mascots in some awesome cosplay. Special thanks to Stephanie Kao, Rebecca Lynn, John Peters and Kat Lowry! We love working with you guys and hope to do so for many years to come.

As always, great thanks to our devoted wonderful staff. They have been by our side every year, handling whatever comes along in stride. They are absolutely amazing, deeply dedicated, and it is an honor to work with them year after year. NDK could not happen without them.

Thank you to our Board of Directors: Jeremy, our

THANK YOUS AND CREDITS

To the genius and hard work of each of our artists and designers:

Badges, T-shirt art: Stephanie Kao,
Rebecca Lynn, John Peters, Kat Lowry
Program Book Cover Art: Stephanie Kao
Program Book Cover Design: Kelly O'Neil



priceless host and pachinko guru; Kelly, the Doctor of NDK; Rex, the awesome; Tara, our Madam President and super genius; Lange the Magical; the Legendary ScottAnime; and Guy, who (lovingly!) belongs in our museum.

Finally, thank YOU!! We say this every year, but it's true — without our wonderful attendees we could not put on such a marvelous show. You always surprise us and you always make us smile. We hope NDK holds a special place in your heart, as it does in ours.

— **Amanda Liebermann,**
Executive Director

Program book images: Stephanie Kao,
John Peters

Promotional images: Kelly O'Neil, Tara O'Neil

Program Book Design: Ellen Keeble

Program Book Production: Creative Image Printing

T-shirt Production: Cat Specialties

RULES

They are for the protection of you and everyone else in the convention. Ignorance of a rule is not an excuse for breaking it.

HARASSMENT AND SERIOUS BUSINESS

1. Unwanted contact is never okay, and if you are caught doing so, you may be banned from the convention. If you witness or experience unwanted physical or verbal harassment, please tell the staff as soon as possible. Help us keep this convention a safe place to be.
2. Bullying will not be tolerated. This includes derogatory terms, hate speech, and all manners of verbal abuse.
3. Some things will get you immediately evicted from the con, including violations of state and federal law, and most evictions of this kind are permanent.
4. NDK has a single warning policy for lesser problems. This includes, but is not limited to: chasing the guests around, harassing the staff, trashing any part of the hotel, or anything else that is disturbing. Your badge will be punched once to show the warning; a second punch means expulsion.

COSTUMES


1. **Not allowed, no exceptions:**
 - No guns: metal, paintball, **airsoft** and/or realistic, **even if it has an orange tip.** (Unrealistic colors and gutted of all working parts are acceptable.)
 - No metal swords or metal knives longer than 4 inches.
 - No leashes, metal handcuffs, or lengths of chain longer than 6 inches.
 - No metal pipes, large wrenches, stop signs or shovels.
 - No signs, period. Even if they relate to your costume.
2. All weapons must be approved and peace bonded by Ops staff. They have final say whether a weapon is okay or not.

3. Any realistic weapons purchased from dealers must be taken immediately to your room.
4. Not sure your costume or prop weapon is okay? Check with Ops. The full dress code and weapons policy is posted at Ops for your reference, but the Ops staff has final say. You will be asked to change if your costume is not appropriate.
5. All convention attendees must also wear shoes, due to safety concerns.
6. You should not have anything (wings, props, fabric, etc) extending more than 18 inches from your body for the safety of those around you.

PHOTOGRAPHY FOR COSPLAYERS:

1. NDK has new photoshoot areas and opportunities. Check out the convention map and mobile guide for more details, and visit Ops for a list of approved photographers for photoshoots!
2. NDK has a new staff of friendly photographers with professional cameras, staff badges, and bright green vests. The photos they take are for NDK's social media and website, if you choose to participate.
3. While you are at NDK, you may be asked to have your photograph taken by a freelance photographer (a photographer who is not a staff member). It is your choice to agree or decline to have your photo taken.
4. If a freelance photographer behaves in any way that makes you uncomfortable, please see the nearest Staff member. The safety and enjoyment of our attendees is NDK's first priority.
5. By purchasing a ticket to NDK, you agree to be filmed or photographed by the convention.

****Please note that not everyone with a professional-looking camera is an official NDK photographer.****



CHRIS GILSTRAP
AREA HEAD
CONVENTION PHOTOGRAPHY


WHO TOOK MY PHOTO?

MEET CHRIS GILSTRAP.

HE AND HIS STAFF ARE THE ONLY OFFICIAL NAN DESU KAN STAFF PHOTOGRAPHERS. MANY PEOPLE MAY ASK FOR YOUR PHOTO OVER THE WEEKEND, BUT ONLY A FEW ARE STAFF FOR THE CONVENTION.

NDK'S PHOTOGRAPHERS CAN BE IDENTIFIED BY THEIR BRIGHTLY COLORED VESTS AND SPECIAL STAFF BADGES.

IT'S NOW EASIER THAN EVER TO KNOW WHO IS ASKING FOR YOUR PHOTO!
JUST LOOK FOR THIS LOGO ON THE VEST:





FOR PHOTOGRAPHERS:

1. Did you bring a professional grade camera? Check in to Ops! All freelance photographers (anyone carrying a camera larger than a point-and-shoot) **must** sign a Photography Code of Conduct agreement.
2. All photography equipment must be hand-held. Free standing equipment is not allowed on the convention floor or on hotel property. This includes but is not limited to: lighting stands, free standing backdrops, large props, and signs. Final approval will be given by NDK Staff.
3. Please make sure all photographs are taken out of the line of traffic! There are a lot of people here, and one quick photo can quickly lead to a clogged hallway.
4. Photos and video are not permitted in the Dealers Room, Artists Alley, Art Gallery, Model Show, or the Video rooms.
5. Are you planning on selling your photos that you are taking at NDK? If so, you need to purchase a Photography Vendor badge at our Registration desk. This will enable you sell the photos that you take at NDK without being stopped by NDK Staff. Please note that any person selling photos or prints without a Photography Vendor badge will be removed from the convention permanently

HEALTH

1. Marijuana is illegal on hotel property in **any** form. If you are found with it, you may be banned from the hotel. The hotel may also charge you an immediate \$250 fine if your room smells like marijuana.
2. If you are over 21 and wish to drink, please imbibe with moderation, and remember that altitude can increase its effects on you. Colorado has stiff penalties for underage drinking and providing alcohol to minors; so please don't put yourself in jeopardy!
3. Please take care of yourself during the con: Brush your teeth, bathe, and use plenty of deodorant daily. Also be sure to get plenty of food, sleep and **water**!

HOTEL

1. Respect hotel staff and hotel policies. If the hotel kicks you out for breaking their rules, you will be banned from the con.
2. If you have a hotel room, please respect the others around you and keep your volume down. If a loud room is disturbing you, please notify the Convention Operations staff first: we are faster at responding.
3. Please respect your hotel rooms and don't cause damage to hotel property. If you vandalize or trash your hotel room, you will be banned from NDK permanently.
4. If you use body paint, please **bring your own towels and do not use the hotel towels**. If you ruin towels, you will be charged for it, and the hotel may ban you from staying with them again.

SPECIAL NEEDS

NDK is more than a convention, it's a community of friends here to have fun and enjoy their love of fandom and culture together. We've put together a set of guidelines to try and make sure attendees who need a little extra help with seating and lines can get it. Our goal is to make everyone's weekend more enjoyable and accessible. Please visit our Ops staff for details.

If you have a service dog, hotel policy requires that the dog weigh no more than 50 lbs, and must have accompanying tags and licensure. Owners must be prepared to show proof of licensure upon request of hotel staff.

PARENTAL NOTES

NDK is more geared to people over age 13 than under. You have and maintain complete responsibility of, liability for, and control over your children's actions and what they see in this environment. If you choose not to exercise that responsibility, it is completely your decision.

NDK allows children age 13 and older to be unaccompanied during daytime hours. Children under the age of 13 found alone will be requested to point out their parent or guardian. If they are unable to do so, they will be taken to Ops and police may be brought in. The convention is not a childcare facility, nor does it take any responsibility for such duties. If you lose your child, please come to Ops so we can inform our security personnel and call police if they cannot be located immediately.

We try to keep all daytime programming acceptable for people under the age of 13. However, certain panels are geared for an older crowd, such as AMVs, our Burlesque show, and anything on stage after 9 pm. We require photo ID for anything that is an 18+ panel, no exceptions.



Official Event Map NDK 22
August 31 - September 2, 2018
Denver Sheraton Downtown
Plaza and Tower Buildings, 3 Floors

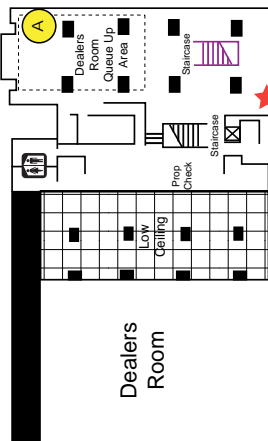
FREE Autograph and Fast Pass Pick-Up Locations:
See Program Guide for Times and Policy



Autograph Pass Pick-Up Area in Tower Building (Go to Autograph Session in Plaza Building at Designated Time)



Panel Pass Session Pick-Up Area in Concourse C (Go to Panel Rooms in Plaza Building at Designated Time)



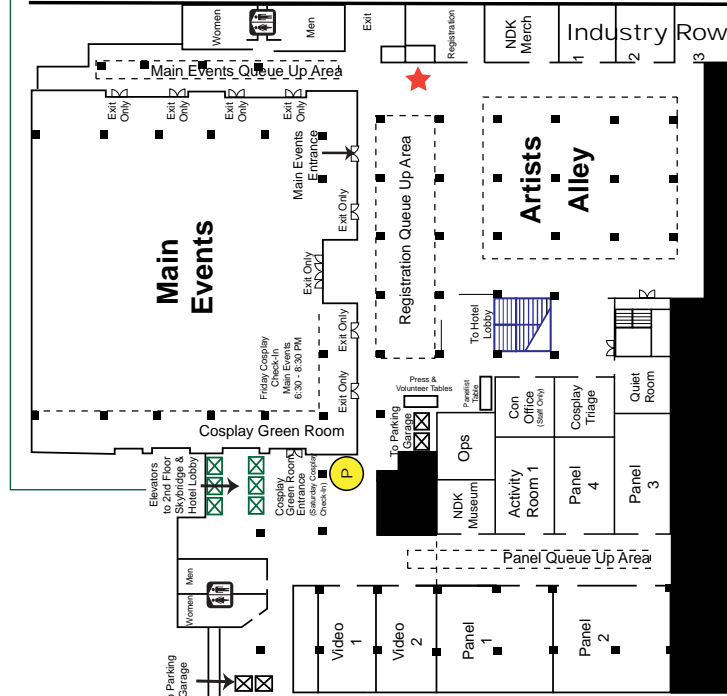
Tower Building Level Two

Plaza Building Second Floor

Walk the Sky Bridge to go Between Tower Building 2nd Floor and Plaza Building 2nd Floor

The Sky Bridge has several steps on each side. If you are not able to navigate steps, please access the Tower building using the elevators on the Concourse "C" Level

Plaza Building Concourse "C" Level



*Note: Cosplay Cafe & Karaoke Lounge Have Moved to Activity 1 - Cosplay Cafe Tickets Can be Purchased at NDK Merch. See Schedule for Times and Details.

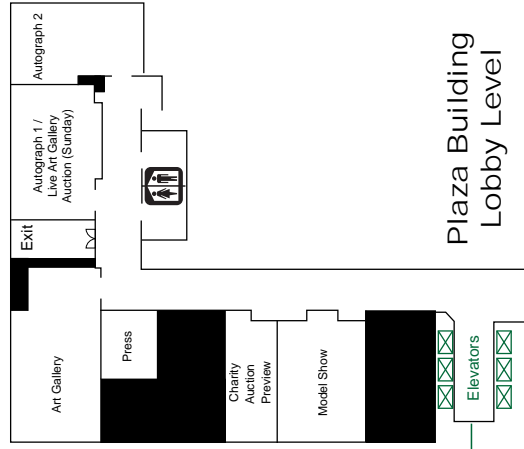
New for 2018!

Designated Photo Shoot Locations (3):

Be sure to schedule your group's time and location in advance

- ★ Near Tower Elevators, Neutral Gray Backdrop Provided, Max 15 people per shoot
- ★ Sky Bridge, Max 3 people per shoot
- ★ By Registration, Official NDK Backdrop Provided, Max 15 people per shoot

Plaza Building Lobby Level



Take Elevators To 2nd Floor For Skybridge To Tower Building or Down to "C" Level

Hotel Registration, Lobby, Restaurants



Lobby Escalators to "C" Level



KEIKO HAN

Keiko Han is a veteran voice actress from Japan. She is best known for her roles in "Mobile Suit Gundam" as Lalah Sune and in "Sailor Moon" as Queen Beryl and Luna, the black guardian cat. You can also hear her voice in "Yamato yo Eien ni (Forever yamato)" as Sasha, and in "Pokemon" as Professor Ivy. In "Hunter x Hunter" she played Mito Freecss the mother-like role to the protagonist Gon Freecss, who was voiced by her actual daughter Megumi Han. Additionally, she voiced the character Margaret White in the horror movie "Carrie" where Megumi was the voice of Carrie White. She is an established author who has published five books about the western horoscope.



MEGUMI HAN

Megumi Han is one of the top young actresses and lead voice actresses in Japan. She has played many protagonist roles such as, Gon Freecss in "Hunter x Hunter", Rinko Yamato in "My Love Story!!", "Little Witch Academia" as Atsuko "Akko" Kagari and Keita Amano in "Gamers". You can also hear her voice in: "Chihayafuru" as Sumire Hanano, "Happiness Charge Pre Cure" as Hime Shirayuki/Cure Princess, "Steins;Gate 0" as Shiina Kagari, "Ushio to Tora" as Kirio, "Yowamushi Pedal" as Aya Tachibana, and "Terror in Resonance" as Five and many many many more. She has also been a radio personality, released character songs, and provided voices for numerous games.

AUTOGRAPH PASSES

Lines for Autograph Sessions are handled using our Autograph Pass System. Each Autograph pass lists what session it's good for, and the 10 minute window of time you should arrive to be let into the room. All you have to do is show up at the Autograph Room at the time listed on your pass. Please DO NOT loiter around in the hallway hoping to get into the room faster.

Autograph Passes are handed out on a first come- first served basis starting **1 hour** before the autograph session. They can be picked up at the Autograph Pass Table, located in the South Convention Lobby in front of the Dealers Room. Look for the staff with the orange vests.

Having an Autograph Pass does not guarantee you'll be able to meet with a guest. The line for autographs will be capped and autographs will be stopped at the end of the scheduled autograph time, even if you have an Autograph Line Pass. We allow limited autograph times to save our guests from tendonitis, and the signing sessions must stop at the time scheduled for them to end.

AUTOGRAPH SESSION RULES

1. You are allowed only ONE item to sign, per guest. If you have more than one item, return to the back of the line for each additional item.
2. Please note that guests can charge for additional signatures, selfies, or prints at the autograph table.
3. Bootleg items are not allowed in the autograph lines. Ask a staff member if you're not sure.
4. Please do not hug, glomp, kiss, or otherwise maul the guests. You may not offer the guests gifts, food, or anything else. You may be removed from the convention if you do either of these things.
5. Check the autograph schedule to see who is signing together; we always schedule our guests in groups.

**** These policies are enforced by NDK and not the guests.**
Asking the guests to bypass and ignore our policies may lead to ejection from the autograph area.



ZACH AGUILAR

Zach Aguilar got his start in voice acting after winning Bang Zoom's competition in 2014. At 16 years old, he was one of the youngest people to ever win and has since been cast in numerous anime and video games. Zach has played characters such as Genos in One Punch Man, Sieg in Fate Apocrypha, Kunihiro Horikawa in Katsugeki Touken Ranbu, Colt in Hunter X Hunter, Nikaido in March Comes in Like a Lion, Slaine in Aldnoah.Zero, Talken in Sword Art Online 2, Arthur Pendragon in The Seven Deadly Sins, Takaki in Mobile Suit Gundam: Iron Blooded Orphans, and more. To keep up to date with what Zach is working on, check out his website ZachAguilar.com and follow him on Twitter: @airzach



SANDY FOX

Sandy Fox is an American Actor, Voice Actor, Singer and Producer. She began her career in the entertainment industry working for the Walt Disney Company performing in hundreds of live stage shows as a singer, dancer and comedic talent in their Orlando theme park. Her first introduction into Voice Acting was providing an array of additional voices for The Simpsons, and later on King of the Hill, The Critic, Futurama, Muppet Movies and Disney's Wreck it Ralph and Maleficent.

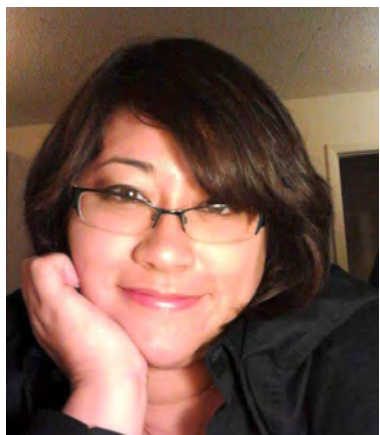
Some of her more current roles include Chibiusa and Black Lady in Sailor Moon and Sailor Moon Crystal, Vyrn in the new GranBlue Fantasy series, HARO in Gundham Seed and Aisha in Elsword.



CLARINE HARP

Clarine has been a mainstay in anime for over a decade, first featured in Kiddy Grade to give life to the character of Tweedledee in 2003. Since that first role, Clarine's acting talents have been highlighted through the voices of a broad range of popular characters: Hetalia as China/Taiwan, Burst Angel as Sei, Samurai 7 as Sanae, Speed Grapher as Ginza, Negima as Kaede, Shin chan as Miss Katz, Witchblade as Asagi, Trinity Blood as Mary, and RIN ~Daughters of Mnemosyne~ as Laura. Most recently, she appeared in Unbreakable Machine-Doll as Shoko.

Fun fact: Clarine is also the inspiration behind the character of Aubrey in the popular webcomic, Something Positive.



SAMANTHA INOUE-HARTE

Samantha is an accomplished veteran voice actress in over 43 (over 500 episodes) Japanese anime and videogame titles since 1998. Samantha's most known roles are in King's Isle Entertainment's Wizard 101 and Pirate 101 and in Daybreak Game's DC Comics' DC Universe Online as DC Comics' The Mighty Isis and Lust, Sakura Wars as Kohran Ri, Magical Play as Pipin, Final Fantasy Unlimited as the Chocobo and Cactar.

She will be seen this Summer in the James Cameron/Robert Rodriguez live action adaptation of the anime/manga Battle Angel Alita, and she is also producing two animated features.



LEX LANG

Over the last 20 years he has been in over five hundred Original Animation episodes, Anime series, and Video Games and has played a wide assortment of fan favorites throughout his career. Lex's current Anime credits include Sozin the Fire Lord in Avatar the Last Airbender, Goku in Dragonball Super (Asia release), Hayate Gekko in Naruto, Marechiyo Omaeda in Bleach, Sanosuke Sagara in Rurouni Kenshin, Goemon in Lupin the Third, Wargreymon in Digimon, Jagged Stone on Nickelodeon's Miraculous Lady Bug, Kuzuki in Fate Stay Night, Maxie in Pokemon Generations, Galen in Gundam Iron Blooded Orphans Season 2 (which he also directed!), Pluton King of the Underworld and Flash in One Punch Man, and many, many, more.



CHERAMI LEIGH

Cherami Leigh has been in the industry for 20 years. She has been in over 75 commercials, and has worked on over 100 anime projects including Lucy in Fairy Tail, Asuna in Sword Art Online, Road in D. Grayman, Lizzie in Black Butler, Mai in Ghost Hunt, and Patty in Soul Eater and has worked on over 20 video games- including playing DLC Gaige in Borderlands 2, Quartermaster Corporal Green in Call of Duty: WW2, and Ikrie in Horizon Zero Dawn's DLC. She voices Sailor Venus in Sailor Moon, Tomie in Mob Psycho 100, Kudelia in Gundam: Iron Blooded Orphans, Claudia Peer in Gundam: Thunderbolt, Ilia in RWBY, A2 in Nier Automata and Makoto in the Persona 5.



LAUREN LANDA

Within the world behind the mic, she is most known for roles such as the ninja beauty, Kasumi in Dead or Alive 5; the sexy Litchi Faye Ling in the popular fighting games BlazBlue: Calamity Trigger, as well as the sequels BlazBlue: Continuum Shift, and Continuum Shift Extend; Chrono Phantasma; the badass Kyoko Sakura in Puella Magi Madoka Magica; the enthusiastic Yan Leixia in Soul Calibur V; the deadly Little Queen in Tales of Graces; the valley girl racer in pink, Boiboi, in REDLINE; the adorable zombie Squigly in Skullgirls; kind hearted Leia in Tales of Xillia; the quiet Annie Leonhardt in the hit anime series Attack on Titan, Sailor Neptune in the VIZ Media's Sailor Moon, Merlin in The Seven Deadly Sins and many more!



ELIZABETH MAXWELL

She made her debut in the dubbing world on the runaway hit anime series Attack on Titan (Ymir) and soon after took on the most recent incarnation of The Major in Ghost in the Shell: Arise as Motoko Kusanagi. Other popular anime titles include My Hero Academia as Midnight, Noragami as Bishamon, Fairy Tail as Jenny Realight, Soul Eater Not! as Shaula Gorgon, Black Butler: Book of the Atlantic as Frances Midford, Overlord as Albedo, and Code Geass: Akito the Exiled as Ayano Kosaka. Elizabeth has also lent her voice to a number of Rooster Teeth's most popular 2D shows, such as RWBY as Winter Schnee), Camp Camp as Nikki, Nomad of Nowhere as Skout, and Red vs. Blue as Agent Ohio.



CHRIS PATTON

Patton has been voice acting in Anime, Video Games, Audio Books, and elsewhere for the past nineteen years. Some of his more notable roles include Greed in Fullmetal Alchemist, Ayato in Diabolik Lovers (Original and More Blood), Oikawa in Haikyuu!, Sousuke Sagara in Full Metal Panic, including the long-awaited Season Four: Invisible Victory, Asura in Soul Eater, Kliff in Fire Emblem Echoes, Turles in the entire Dragonball Z universe, and Hajime in the now-infamous dub of Ghost Stories! Some of his favorite roles include Eiji in Sword Art Online: Ordinal Scale, Sasame in Pretear, Ayato Kamina in RahXephon, Rei Otahata in Super Gals, Graham Spector in Baccano, and Fakir in Princess Tutu.



PATRICK SEITZ

Did you miss him? We definitely did!! Patrick Seitz took last year off of NDK to take his rightful place as the Sombrero Messiah of the 16th street mall. He spent an entire year carrying out his vow of poverty and silence to further his enlightenment, save tender whispers to passerbys wise enough to ask for blessings.

Luckily, we were able to lure him back to NDK for another year with the clever use of a Serape and chicken mole...



JAN SCOTT-FRAZIER

Welcome back to Jan Scott-Frazier! She worked in the anime industry in Japan for almost 14 years. She attended animation school and later went on to work at a number of studios including Artland, Production IG and Atelier BWCA on shows including RikiOh 2, Locke the Superman (OVA), Shurato (OVA), Bubblegum Crash (OVA) and Tottoi (feature). In 1994, Jan moved into consulting work, freelancing for Cambridge Animation Systems, the developers of Animo (a computer assisted (2D) animation production system). Also in 1994, Jan co-founded GENESIS Digital Publishing Company with Izumi Matsumoto (Kimagure Orange Road) where they created the best-selling Comic ON, in which Jan debuted as a manga artist.



ALISA FREEDMAN

Alisa Freedman is a Professor of Japanese Cultural Studies and Literature at the University of Oregon. Her books and co-edited volumes include *Introducing Japanese Popular Culture* (40-chapter textbook), *Tokyo in Transit: Japanese Culture on the Rails and Road*, an annotated translation of Kawabata Yasunari's *The Scarlet Gang of Asakusa*, and *Modern Girls on the Go: Gender, Mobility, and Labor in Japan*. She is currently writing a book about the forgotten story of Japanese women who studied abroad at American universities between 1949 and 1966 and became professors and pioneers of historically male-dominated professions. She serves as the Editor-in-Chief of the *U.S.-Japan Women's Journal*.



KEVIN McKEEVER

A graduate of the lighting design program from Emerson College, Kevin McKeever has been working in the entertainment industry for nearly 20 years. He has worked in theater production at world class venues such as the Goodspeed Opera House, the Emerson Majestic Theater, Foxwoods Casino, and the Mohegan Sun Resort which he helped open in 1996.

His television production credits include Jackass, Kids Say the Darndest Things, Guinness Book of World Records, Krypton Factor, Farmclub.com, The 60's as well as various television commercials. His film credits include Mystery Men, For Love of the Game, and Billy Frankenstein.



STEVE YUN

Steve Yun is the Harmony Gold V.P. Of New Media. While still a young college student and part-time hacker in 1998, Steve got his first job at an anime company as a digital animator. It was a dream come true for any fan who grew up on Robotech and Macross.

Steve joined Harmony Gold, where he slept, ate, and even showered at the office to put Robotech.com together in time for its 2001 launch. After being caught working overtime, Steve has been allowed to keep a cot at the office. Steve has co-produced and associate-produced several projects, including the Macross restoration.



TOMMY YUNE

Tommy Yune has worked for over a decade in the comic book and video game industries. His early game development experience includes character design of the pioneering 3D fighting game FX Fighter for the Nintendo SuperFX chip and conceptual design of the award-winning Journeyman Project series. He also wrote and illustrated hit comic book titles such as Speed Racer, Racer X, Robotech, and Danger Girl: Kamikaze which were published by DC Comics' Wildstorm and Cliffhanger labels. His first work in feature animation was creating the computer-generated opening sequence of Kevin Altieri's Gen13.



QUEEN D

Make way for Queen D! The self-proclaimed southern queen of cosplay! (What a mouthful!) You may recognize her from her wildly unsuccessful YouTube show the Dlist!

Queen D is a fourteen-year seasoned cosplay veteran, emcee, and burlesque performer! Known for her wild antics and insane style of hosting shows, causing general chaos, and eating chicken nuggets! A known makeup artist, she has traveled all over the country blessing peasants...Uh...attendees with her shenanigans. She will be hosting a variety of panels

Throughout the NDK weekend, teaching general cosplay knowledge, stage presence, posing, and makeup! Known as the queen of late night at conventions, she is infamous for her 18+ panels, so be sure to attend if you are of age! Queen D is so thrilled to be back in the city with no air and once again a guest at NDK!



HEATHER MARTIN

Heather (aka. HeatherAfter Cosplay) is an artist, model and longtime cosplayer. A part of the convention scene since 1996, her passion for cosplay and all things pop culture led Heather to quickly become a Master level cosplayer. She has been honored to be a cosplay judge and/or guest at conventions throughout the country, as well as represent various businesses as a cosplay model and spokesmodel.

Currently Heather has over 150 cosplays under her belt. She is largely self taught in all aspects of the hobby, and firmly believes that anyone can cosplay. Heather loves learning new techniques, passing along crafting tips and tricks, and sharing her passion for cosplaying in general. If that sounds like your idea of fun then be sure to keep an eye out for Heather's panels, and check out her 'HeatherAfter Cosplay' Facebook page for new cosplay-related tips every Tuesday, along with daily updates throughout the week: <http://www.facebook.com/HeatherCosplay>



RABBIT

Rabbit began cosplaying back in 2002 when her (now) husband invited her to NDK and told her that "cosplay is optional." Cosplay is no longer optional, but an integral part of their life together.

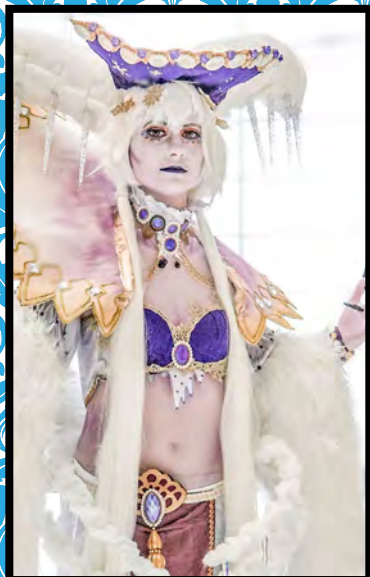
Rabbit has a few cosplay awards under her belt, assisted several smaller cons with their cosplay competitions, runs several cosplay panels, creates online tutorials, and teaches other cosplayers the basics of cosplay.

When given the chance, Rabbit will happy flip any hems and admire any and all small details in a costume.



TECA

Teca is an award-winning cosplayer who has been cosplaying for nearly fifteen years. She has won over twenty craftsmanship and presentation awards and judged more than a dozen competitions across the country. She's worked at official industry events as Sailor Jupiter from Sailor Moon and Sailor Moon Crystal for VizMedia, America from Hetalia for FUNimation, Kyoko Sakura from Puella Magi Madoka Magica for Aniplex, Marida Cruz from Gundam Unicorn for Bandai as well as worked with bands such as Kalafina and CHEMISTRY. She has attended several cosplay events in Japan, including Comic Market (Comiket) and Osaka's Comic Event.



WINGEDLIGHT COSPLAY

Wingedlight Cosplay is a Master level competitor and craftsperson who has been cosplaying since 2008 (this year will be her 10th NDK). Specializing in embellishment and elaborate textile work, she has participated in costume competitions on 3 continents. She has won Best in Show at Japan Expo – Paris and Anime Los Angeles, and received a variety of other awards from conventions across the US. Wingedlight represented the USA in the World Cosplay Summit Karaoke Grand Prix in 2014, and has also been featured with an Arda Wigs Costume Sponsorship.

In addition to competing and creating, Wingedlight has hosted cosplay and Japanese culture panels, worked as a cosplay promoter for Pony Canyon, and worked as personal translator and handler for cosplay guests Reika and Kaname. She earned a BA in Japanese Language and History.



COSPLAY CAFE FEATURING KIREI COSPLAY

Want to take a break sit down and relax for a bit while enjoying some refreshments? Come Join us in our Cosplay Cafe where our featured players from Kirei Cosplay will be performing every day of the con for your enjoyment. This event does require a separate ticket which can be purchased at the Merchandise Room located on the Plaza Concourse. All proceeds go to charity! **Tickets cost: \$10**

Friday Showtimes

2 pm - 3 pm

4 pm - 5 pm

Saturday

Showtimes

12 pm - 1 pm

2 pm - 3 pm

Sunday

Showtimes

10 am - 11 am

12 pm - 1 pm

ART SHOW HOURS

Gallery viewing hours

Friday: 3 pm - 9 pm

Saturday: 8 am - 8 pm

Sunday: 8 am - 1 pm

Gallery Auction

Bidding ends: Sunday, 12 pm

Live auction: Sunday, 1 pm - 3 pm

Director's Row I (Autograph 1)

Artist Info

Check in: Friday 1 pm - Sat. 12 pm

Check out: Sunday 4 pm

MODEL SHOW HOURS

Model intake

Friday: 2 pm - 7 pm

Saturday: 10 am - 6 pm

Room open to public:

Friday: 2 pm - 7 pm

After-hours modeling: 8 pm - 11 pm

Bring a model and build with us!

Saturday: 10 am - 6 pm

After-hours modeling: 7 pm - 11 pm

Bring a model and build with us!

Sunday: 10 am - 4 pm

Judging

Saturday: 7 pm - 8 pm

Entry pickup

Sunday: 3 pm - 4 pm

Plastic Model Make & Take

Century Room,

Tower Building Mezzanine Floor

Sunday: 11 am - 3 pm (or when we run out of kits, whichever happens first). This year's kits are Haropla, from Gundam Build Drivers.

**MODEL CONTEST CATEGORIES**

Juniors: Modelers under 18

Adults: Modelers age 18+

Mecha

Robots & power suits. This includes Super-Deformed, Gundam and MaK

Spaceship

Real-space and science fiction space vehicles

Vehicle

Atmospheric, ground and sea craft

Dekotora

Japanese art cars: semis, vans, cars and motorcycles decorated with chrome, lighting, etc.

Creature

Animals, dinosaurs, and monsters

Figure

Human/humanoid beings

Anime Girl

Representations of female anime characters

Painted Minis

Single figures, groups of figures, and armies

Dioramas

Judged in part by the strength of the theme or story

Paper Models

Models made of folded paper

Special Award

This year's Special Award is for models of things from Studio Ghibli films

ART SHOW

Welcome to the NDK Art Show, located in Directors Row H on the Plaza Lobby floor. We're looking forward to welcoming new and returning artists to the show! Here are a few things to keep in mind:

- Cash, check, or credit card accepted all weekend! All sales are final.
- No **photography or filming** allowed in the Art Gallery.
- All sales and winning bids must be purchased and collected by 4 pm on Sunday, or pieces will be returned to the artist.
- Showing your art is free, but space is limited. First come, first served. Reservations are not accepted, however, if you need to make prior arrangements, email artshow@ndkdenver.org
- All art is subject to review for appropriate themes and subject by Art Show staff. This is a PG-13 show.
- All flat artwork must be mounted on a firm backing (i.e., foam core, mat board, chipboard), and preferably matted or otherwise professionally displayed. For 3-D or wearable art and jewelry, you must provide your own display stands and arrangements.

Need more information? Feel free to ask the Art Show staff or email artshow@ndkdenver.org with any questions.

MODEL SHOW AND MAKE & TAKES

The annual scale model show and contest is located in Directors Row E, down the hall to the left of Hotel Check-in. The show contest is open to convention members, volunteers, and staff. Plastic Model Make & Takes are in the Century Room, in the Tower Building on the Mezzanine Floor (above the Dealers Room). Come build something!

SOME THINGS TO KNOW

1. This is an anime con, so please keep that in mind when selecting your entries. Science fiction and fantasy are welcome, as are models representing elements of Japanese culture.
2. Photography is highly encouraged in the model room. Just be careful not to bump the tables or models with your costume or camera.
3. Entrants are asked to pick up their entries and associated prizes on Sunday between 3 pm and 4 pm. If you are unable to pick up at this time, PLEASE let the staff know at the time of entry that someone else will pick up for you.
4. Model show staff will be doing demos of modeling techniques throughout the show. The schedule will be on the panel listing as well as in the Model Show room..

PANELS

Our panels this year feature a large number of different subjects including Japanese culture, games, comedy, and historic events. We welcome your attendance at every panel, but please be warned that panel rooms can fill up quickly, especially for popular panels. We've implemented several rules in order to give both attendees and panelists the fairest chance of having a positive experience.

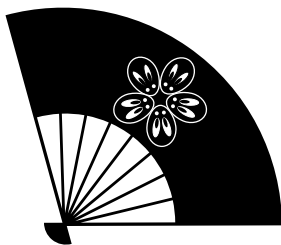
- Panel rooms will be cleared after every panel.
- Attendees will be required to show a badge to gain entry to a panel. We will be unable to hold spots in line for attendees without their badges, so please make sure to carry your badge at all times.
- Lines for all panels will begin when the previous panel line has been let into the room. In the case of the first panel of the day, the line will form **1 hour** before it starts. Attendees will be brought into the room in the order you are lined up in.
- Please be aware that some panel lines are in different areas of the hotel, and that a Panel Room Pass for the room may be needed to enter as well as showing your badge.
- Panel Room Passes for all Plaza Panel Rooms will be available at the table across from the hallway to the panel rooms as indicated on the Convention Map
- Attendees near the end of the line may not make it into the room, depending on the number of seats reserved for ADA and guests of that panel.
- The Panel Room Pass system is also used to avoid cases of line-skippers and line-jumpers. Please be sure to turn in your pass at the front of your room as you are let in!

MAIN EVENTS LINES & OVERFLOW TICKETS

In cases where the line into Main Events gets too large to allow everyone to line up ahead of time, Groups of individuals will be given a color-coded ticket to represent their virtual spot in the line. Groups will then be asked to meet in a different location, and will be brought over as a larger group by Line Control when the line is cleared from the other group. **For more info please see ndkdenver.org/lines/**

CULTURAL PROGRAMMING

At NDK, we value our cultural programming as far more than just a feature on our schedule, it's part of our mission! As a registered 501 c(4) community benefit organization, culture is the very fabric of our business. Look for the fan icons in our panels section to see our offerings on Japanese culture.



NDK AFTER DARK

This track of programming is for adults only, and can feature adult material and subjects. These panels are strictly 18+, and require a physical ID to enter; a photo of your ID will not suffice. Please have your ID ready when you get to the door of the panel to show the NDK staff member.



FRIDAY

MAIN EVENTS

BURLESQUE SHOW: TALK NERDY TO ME (18+)

When the lights go down, the clothes come off and characters come alive! Welcome back our friends from New Orleans, Royale Revue burlesque troupe! Bringing to life characters from anime to fantasy to the big screen, this performance features dancers from all over South Louisiana. Come be entranced by the more sensual side of some of your favorite characters!

J-POP DANCE

NDK's own DJ OMC brings back another fun night of dancing to your favorite Jpop and Kpop on our main events stage! Join us and dance the night away!

PANEL ROOM 1

VOLTRON LEGENDARY DEFENDERS Q&A

The Paladins of Voltron have returned to Earth to inform its citizens about the war with then Galra, and answer any questions given to them. Quiz at the end filled with Voltron Trivia!

FIFTH GEN ISN'T POKEMON

A critique of the creatures introduced in the fifth generation of "Pokemon". We will go over the mechanics, aesthetics, and lore to prove once and for all that the fifth generation of "Pokemon" does not deserve to stand beside the greats of Pokemon past like Mr. Mime, Voltorb, and Muk.

HISTORY OF HENTAI, PAST TO PRESENT (18+)

Join John Sirabella from Media Blasters as he gives an expert history of hentai from the US perspective. Topics will include how it came to the US, the evolution of hentai, and where it is today.

ANIME'S RED LIGHT DISTRICT (18+)

Welcome to a deep dive into how the commercial sex industry has been represented historically through different anime genres, with a brief discussion on the differences between trafficking and consensual sex work. Characters and plot lines will be explored for accuracy and social impact. Perhaps an honest conversation, humor and insight will open our minds and shift the paradigms of preconceived stereotypes and subtext. Let's take a tour of the Red Light District of Anime together.

AN INTRODUCTION TO GARO (18+)

It's like Kamen Rider meets Devil May Cry

The Garo franchise has become a huge hit in Japan with a variety of live action series, movies, direct-to-video stories, and several anime series. What is Garo? Well think of it as being Kamen Rider meets Devil May Cry. What does that mean exactly? Come and learn about the show through a series of discussions and video clips.

PANEL ROOM 2

JAPANESE GUESTS OF HONOR

NDK is honored to host Ms. Keiko Han and Ms. Megumi Han as our honored Japanese guests for 2018! Bring your questions for these popular seiyuu as they talk about voicing some of their most popular characters, and share their talents with the fans at NDK!

SAILOR MOON W/ LAUREN LANDA

Join Lauren and Cherami Leigh as they discuss all things Sailor Moon. These ladies will chat about their experience bringing their characters to life, and take your questions about this wildly popular series!

THE AMV HOUR

A long running tradition at NDK, come join us again on another lovely Friday evening for an hour of fantastic AMVs! Hosted by Kisanzi and Radical_Yue, check out what hidden gems they've found and want to share with you!

DATING GAME AFTER DARK (18+)

The Dating Game is a nerd-themed interactive comedy event, posing as a romantic game show with participants drawn straight from the audience.

INDY AMVS

A panel dedicated to sharing some of the best lesser-known AMVs that most (if not all) attendees probably have never seen before. Join us as we explore some of the hidden gems that AMV editors have to offer.

READING RAINBOW WITH QUEEN D (18+)

This wildly popular and hilarious panel features the fabulous Queen D reading and re-enacting the WORST fanfiction available. Guaranteed to bring tears to your eyes one way or another. This one fills up fast, so show up early!

PANEL ROOM 3

ANIME GIRL FIGHT

Instead of a nice romantic candlelit dinner, would you rather spend your Friday night watching anime girls duke it out? Then Harmony Gold's Steve Yun has the event for you as a team of panelists debate and maybe get into fisticuffs themselves to find out who would win!

SAILOR MOON OBSESSION - A GAY MAN'S PERSPECTIVE

There is no question that Sailor Moon has been a strong influence in the anime fandom. Even though this series was intended for a younger female audience, it does not mean that has not had a strong influence on other groups of people. Find out from adult gay man why Sailor Moon was so significant for him and others in the LGBT community.

WAR NEVER CHANGES: THE HISTORY OF FALLOUT

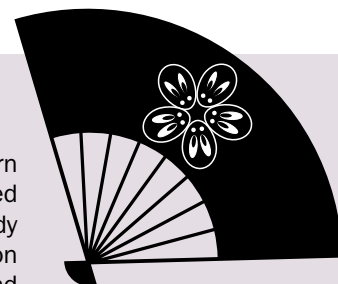
The Fallout series of games take place in a reality very similar to our own. The first major divergence took place in the 1960s, and from there created a parallel reality where radio tubes operate robots and computers, atomic power beat out fossil fuels, and nuclear war paranoia triggers the building of underground vaults. Join us as we descend into the lore of this iconic series.

DEAD TOWN - KILL TEAM: FIRST WAVE (18+)

Zombies. Contagion. Quarantine. Secrets lurk behind the events of Dead Town... and a team of killers has been dispatched to make certain they stay buried. When an unlikely band of strangers are caught in the crossfire must work together to survive. Welcome to Kill Team, a completely new zombie survival adventure powered by the new MAS-IE engine.

STUDYING ABROAD IN JAPAN: HISTORY AND HELPFUL POINTERS WITH ALISA FREEDMAN

This panel explores the value of studying abroad and offers advice for people of all ages who want to learn language and culture in Japan. We will discuss important ways that exchange students from the United States and Japan have shaped the development of both countries, while learning about themselves. Study abroad is a life-changing experience that has altered the course of world history. This panel is based on Dr. Freedman's research on Japanese women who studied abroad in the United States between 1949 and 1966 and on my experience leading exchange programs in Japan. (Panel Room 1)



PANEL ROOM 4

A BEGINNER'S GUIDE TO COSPLAY

Presented by the Colorado Academy of Cosplay

Learn how to get into cosplay, even if you have no sewing or crafting experience! Cosplay is an experience that everyone should try at least once. Let us help you delve into the world of costumed playing. From selecting a cosplay to building it with fabric or foam, come review the basics!

ARMOR CRAFTING FOR BEGINNERS

If you have been thinking about starting some armor crafting, or you've just started out and you would like a detailed guide on how to get quality armor for your cosplay without any expensive tools or equipment, then this panel is for you! We'll go over simple techniques and materials to invest in to get armor that is cleanly cut, well shaped, and with a professional finishing paint job.

TALKING TO MYSELF! (A GETTING INTO CHARACTER GUIDE)

Sure the costumes are nice, and looking the part is crucial, but there's one thing you can use to add just a little bit of spark to your cosplays. Your voice!

YOUR DREAM COSPLAY: TACKLING COMPLEX COSTUMES

Do you have a dream costume you've always wanted to tackle, but have never gotten up the nerve to start? Want some pointers on breaking down big builds, budgeting, planning and execution? Come learn about how to successfully jump into that project from your cosplay fantasies! Full of organizational tips, goal setting guides and some sneaky tricks for keeping your motivation up!

WE DID IT: A HISTORY OF HOMOSEXUALITY IN ANIME (18+)

November 17, 2016: Yuri On Ice, a fun and beautifully animated anime about ice skating finished the buildup to Yuri's free skate for the China Cup with a big twist. Subtext became context as Yuri and Victor kiss. This show became a story of two men in a romantic relationship. While there have been examples of homosexuality in anime since the 1970s, you can call Yuri on Ice the first anime to openly depict an open relationship. How did we get to this point? To explain, we'll explore the past and the future of anime.

**CONVENTIONS IN THE MOTHER COUNTRY (18+)**

Ever wondered how different American anime conventions are compared to those in Japan? Learn all about how a convention is set up, the proper etiquette, how to get everything (yes, even THOSE doujinshi) as well as cosplay do's and don'ts.

SATURDAY**MAIN EVENTS****VOICE ACTOR Q&A**

Spend some special time with our awesome voice actors in 2 separate panels on Saturday and Sunday. From interesting war stories to insider tips, you can expect to see a unique perspective on the voice acting trade. Note that each panel has different guests, so check the schedule to see your favorites.

AMV CONTEST

Welcome to NDK's AMV Contest, considered one of the best AMV competitions in the world, and featuring editors from around the globe. We have an unprecedented amount of international entries from Armenia, Portugal, Puerto Rico, Chile, Australia, Finland, India, Germany, the UK and more. This is one of NDK's most popular events, so show up early to get in line.

COSTUME AND COSPLAY CONTEST

Our Saturday night costume extravaganza! As always, NDK has the two split so you can watch the spectacle of fantastic costuming skills or skit-making genius from the contestants. This year features a free-form costume catwalk halftime show!

BURLESQUE ENCORE PERFORMANCE!! (18+)

Welcome back our friends from New Orleans, Royale Revue burlesque troupe! Bringing to life characters from anime to fantasy to the big screen, this performance features dancers from all over South Louisiana. Come be entranced by the more sensual side of some of your favorite characters! Please note: This is a shorter show than Friday, and will showcase some new routines mixed in with the best from the first performance!

MASQUERADE

Bring your friends and be ready to dance to the sounds of NDK's own DJ Marcus and Rave Staff pumping out awesome mixes just for you! This one goes all night, so save your energy. The Masquerade is included with your badge and open to all ages!



ACTIVITY ROOM 1

TAKE AMAZING COSPLAY SELFIES.

...That No One Will Believe Are Selfies

Are you a cosplayer who has awesome costumes, very little time, and is in desperate need of a photographer? Maybe you're also a bit of a control freak? (It's cool, you're not the only one.) HeatherAfter Cosplay will show you how to take cosplay selfies that no one will believe are selfies. Bring your camera phone!

PANEL ROOM 1

ANIME VS. LIVE ACTION ADAPTATIONS

In this panel we will be analyzing the good, bad, and ugly live action adaptations of popular anime series. Throughout the panel we will show comparison clips of both the anime and live action examples to demonstrate their accuracy and creativity. Or the lack thereof....

HETALIA: ASK A NATION

Draw a Circle there's the Panel! COHetalia presents a panel where we grab your favorite nations and force them in the same room! Oh, that's similar to Pangaea isn't it? The Nations of Hetalia welcome you to come ask questions, get to know the characters as well as win prizes in a raffle!

ELIZABETH MAXWELL Q&A

From her debut role as Ymir in the runaway hit Attack on Titan to Midnight in My Hero Academia, Elizabeth has voiced some serious roles! Bring your questions and welcome Elizabeth to her first NDK!

FAIRY TAIL BAR FIGHT 4 — GUILD RECRUITING

An interactive panel about Fairy Tail. Join the members of Fairy Tail as they recruit new members and the chaos that ensues. Participants may write a question or a "job" for a member of Fairy Tail for our job board!

QUEER SPACE

Join Queer Asterisk's clinicians and educators to socialize with other LGBTQIAP+ attendees in a safer space. Relax, converse, share your experiences of being LGBTQIAP+ in anime, gaming, or cosplay communities in a supportive environment. This space is specifically for lesbian, gay, bisexual, transgender, queer, questioning, intersex, asexual and pansexual, people to meet one another and share their experiences.

COME TO DENVER! SEE THE SEITZ! PART IIV

Patrick Seitz is an amazing writer, director and voice actor...but he's horrible at writing panel descriptions. So instead we plan on putting him in front of a crowd of NDK attendees so he can wow you with his equally amazing telepathy powers. Join Patrick (and possibly his sombrero) back for another panel of pure Seitz shenanigans!

DAISY, DAISY: FROM THE IBM 704 TO HATSUNE MIKU

Vocaloids! They sing and dance and are known the world over! But they're just the most recent step in a long history of synthetic music and singing computers. Let's look at the history of computerized music and singing, from the speech synthesis of the early sixties, the synthesizers of the 70s, the computerized music of video game consoles and pop music in the 80s and 90s, and the modern MIDI equipment used today.

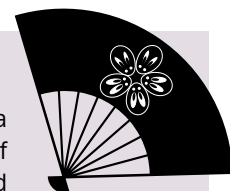
FROM PITCH TO PRODUCTION...

The creation of an Anime w/ Sam Inoue-Hart

Did you know that Samantha is one of the few Westerners who sits in on pitches and brainstorming meetings for Anime? She works directly with the studio to create pitch documents, plot lines, season arcs, financing, auditioning directors, etc. This is a rare opportunity to learn about the process of creating an anime from one of the few Westerners who is welcome in the anime studio.

HAUNTED TOKYO

Come with us on a visual tour of some of Tokyo's most haunted locations. Loaded with history and photographs taken by the panelists, this tour is sure to chill you to the bone.



CHERAMI LEIGH Q&A

Join the lovely and talented Cherami Leigh as she speaks about her latest roles, projects and passions! Q&A to follow.

FROM ANIME TO IDOLS 2.0

Back for another year. From Anime to Idols is now including Kdramas and webtoons! We will be more interactive in the Anime/idol look Alikes and will be rewarding participation. Come show your love for Asian pop culture in this panel.

ROAST MY WAIFU (18+)

The Roast crew is back at it for the third year in a row at NDK. Nothing is sacred as we hold nothing back yet again.

WTF?! DUB!! (18+)

Lex will choose random clips from Anime and Pop Culture shows and dub them inappropriately, live, on the spot.

PANEL ROOM 2**RETROSPECTIVE OF 90'S ANIME FANDOM**

The 1990's was a decade when anime first started to become a popular medium in America. What was it like to be an anime fan during this time? What has changed in the world of anime fandom since then? A nostalgic look back in time will help answer these questions and more.

STRONG FEMALE LEAD**The Rise of Non-Traditional Lead Female Characters in Anime**

While there have been anime showcasing female lead characters at the forefront of the series, the formula for the "strong female lead" was down to a predictable science. However, with emerging anime series such as Violet Evergarden, we are seeing female characters emerge with new identities and struggles, many of which address current issues in today's society. This panel looks to analyze these new female lead characters and how their strength, as well as their struggles, provide new social commentary for today's viewers.

SAKURA CHORUS MILE HIGH

Come hear the Sakura Chorus sing different songs from popular anime! There's sure to be something that you enjoy! All of the chorus will be in cosplay so join us for this choral event!

**CHRIS PATTON TALKS NERDILY ABOUT ROLLER COASTERS**

Do you love Chris Patton? Do you love roller coasters? Do you want to hear Chris Patton talking at length (nerdily) about his love of roller coasters? Then this is the panel for you!

COSPLAY WITH PRIDE FEATURING QUEEN D

This panel is for all the freaks geeks and outcasts. The ones who were told to not be yourself. The ones who were bullied, mocked, and may have even lost friends over your art. Come to this panel and see that it wasn't all for nothing. Cosplay is love. Join the Queen of the freaks and geeks himself, Queen D as he helps you to "Cosplay with pride"

GETTING STARTED IN ONLINE VOICE ACTING WITH ZACH AGUILAR

Zach's voice acting career got off to an epic start by winning Bang Zoom's competition in 2014. At 16 years old, he was one of the youngest people to ever win and has since been cast in numerous anime and video games. Join Zach as he talks about his experience breaking into the voice acting world.

AMV IRON CHEF

Watch two AMV editors battle live to create a video in just two short hours! While the editors are hard at work, games can be played, videos will be screened and AMV editing is explained. Ultimately, the two videos will be put to the test by a panel of judges, with only one editor emerging as the victor!

GEEKY IMPROV GAMES

The panel will consist of multiple games, given 10-15 minutes for each depending on which games the audience wants to play and for how long.

HOW I BROKE INTO THE ANIME INDUSTRY

How does one person go from a small New England town to working on one of the world's biggest anime franchises? Find out here!

WHAT MAKES AN ANIME VILLAIN?

In this fun panel, we are take a look at the best characters of an anime series, the villains. What makes them entertaining and helps to motivate the hero to try harder.

HIROHISA SODA'S SUPER SENTAI EXTRAVAGANZA

Hirosa Soda ran the Super Sentai from 1982-1990, making him the longest show runner in the history of the franchise. Additionally, he had to evolve the show from just being random fights of the week into being a tad more plot driven. Let's celebrate this man's work by taking a look at some of his works.

OH THE HUMANITY WITH QUEEN D (18+)

Ever been so shocked that you just have to grab your pearls and gasp "oh my lord"? Well prepare yourself for Queen D's hilarious and terrifying stories of life and the horrible things we do for cosplay. Disclaimer: D is not responsible for therapy resulting from attending this panel.

PANEL ROOM 3

ANIME-NIUM

Everyone gets to play in a team with challenges relating to Anime that include drawing, sculpting, trivia, charades, and more in an interactive game show. Hosted by SHOE

ROBOTECH A LOOK TO THE FUTURE

Harmony Gold USA presents the latest developments in the Robotech universe, from awesome new products to the live action film in the works at Sony Pictures with the producers of "300" and the director of Stephen King's "It".

POWER LINES AND ANIME

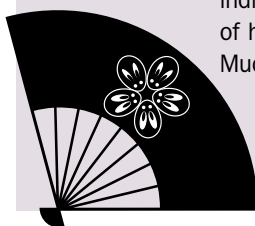
Let's explore how energy and electricity are portrayed in anime, including a deep dive into the Fukushima incident's impact on media (with a surprising twist!) Two anime considered "strong power line anime" will be explored, as well as recent developments in power transmission today. Intense background in power systems and electrical engineering not necessary.

MEGA DUNGEON STOMPERS — XL

The land is beset by monsters, infesting every ruin and cavern. The people call for aid and His Royal Majesty has a solution; allow the motley collection of individuals on the fringes of society to charter official Adventuring Companies, where upon they can clear out the dungeons and keep any treasure they find (taxable income of course). For added fun bring Every time you delve, you unlock new achievements and prestige classes usable in your next adventure. You can compete in convention long challenges against other players. See the MDS-XL display at the COO-IE table for more info.

CROSSING CULTURES: AMERICAN TRENDS IN JAPAN

From KitKats to Halloween, Minions to Marvel Comics, American culture has been localized and popularized in Japan in often unexpected ways. At the same time, Japanese products, like sushi, Godzilla, and emoji, have taken on new meanings in the United States. We will discuss what game-changing trends teach about marketing, international relations, national branding, individual identity, notions of home, and much more. Much can be learned from both successes and failures in crossing cultures.



THE MAGIC OF MADOKA

A Deconstruction of the Magical Girl

"A person becomes naïve if they're too kind. Careless if they're too bold. And no matter how hard you try to protect others, there's no gratitude. Those who can't comprehend such things aren't fit to be Magical Girls." Join this panel to discuss the popular anime show "Puella Magi Madoka Magica", its relationship the anime genre of the "magical girl" and the "magical girl senshi/team", and its deconstruction of common concepts and motifs within those categories. We will also discuss other themes and motifs from the anime and movies, character motivations, and concepts. Audiences will have many discussion opportunities throughout, and there will also be a brief trivia section.

WHAT DO YOU (THINK YOU) KNOW ABOUT TAROT?

Once you have a basic understanding of what a tarot deck is, what more is there? This panel expands on last year's tarot panel, and is designed to go more in-depth about how people use and read with tarot cards. Topics include how readers use and create tarot spreads, and common symbols found within the deck.

WRITING THE BALANCE: AVATAR/KORRA

and the real East Asian History

A panel exploring the parallels between Avatar and more so The Legend of Korra and true East Asian history. Come learn about the ways that the show follows the path of the fall of old dynasties to modern technology and government power struggles

WHEN THEY JUST DON'T GET IT

Sometimes, they just don't get it. They ask, "Why are you into all those silly, Japanese cartoons?" Whether it's parents, friends, teachers or other loved ones, understanding might not be in the cards. We try to explain but results span from acceptance to bullying, occasionally even jumping on the cosplay bandwagon! This panel is one blended families story about where they started and the evolution to the still-not-perfect place they are now. Relatable, poignant, funny, it's all our shared experiences as the outsiders. Maybe, just maybe, we can get closer to getting it together.

ANIME OPENINGS: PAST VS. PRESENT

A visual comparison of classic anime openings of the past to their more recent sequels or remakes.

IS IT TRASH OR IS IT TREASURE? (18+)

Join The Doug from the "Roast My Waifu" panel as we explore 3 series from a common theme and determine if it's worth its weight in gold or worth less than the paper it's drawn on.

**RPG PANEL VI:
RISE OF THE VIDEO GAMES (18+)**

VI?! Isn't this only the third time? If have a love for Japanese role-playing games, or just RPGs and video games in general, come down and listen as two old guys discuss genre and give details on past glories like the Dragon Quest series, and new game changers like Xenoblade Chronicles and Tales of franchises. Of course we'll probably just chat about Final Fantasy but we're ready to discuss the merits of Dark Souls, Xenogears, Persona, and most other RPGs under the sun! Audience participation is a must! Maybe you can school a few old timers who think they know everything there is to know about RPGs.

PANEL ROOM 4**KIMONO COSPLAY CRASH COURSE**

The world of anime includes multitudes of kimono designs, which means a ton of opportunities for stunning cosplay! But with kimono being so different from Western clothes, it can be difficult to know where to start. In this panel, we will discuss how to identify a kimono and its parts, kimono construction and design techniques, and resources for buying authentic kimono and materials—everything you need to create a convincing kimono cosplay!

**MAKING TEMPLATES
FOR YOUR FOAM COSPLAY**

I will teach you how you can create your very own templates from scratch so you can create fully customized EVA foam cosplays.

**INTRO TO ADVANCED PROPS
AND ARMOR: PAINTING**

Learn how to take your paintwork to the next level. We'll discuss safety, tools and materials, and the techniques to go beyond brushes and spray cans.

COSPAWS: COSPLAY WITH 4 PAWS

Cospaws (cosplay with four paws) is a cosplay group and non-profit for service animals and companion pets. Created by two service dog handlers, it educates the public about service dogs and disabilities within the cosplay community in a fun and entertaining way. In this panel, not only will you be able to meet the advocates (cosplaying service animals), you'll be able to win prizes during the pop quiz at the end of the panel.

COSPLAY JEOPARDY: SEASON 2

All new topics! Whether you've been cosplaying for years or just starting out, come test your knowledge and learn new things! The point may be made up and don't matter but there's candy for correct answers!

COSPLAY RESPONSE

We challenge you to act in the character you are Cosplaying! Participants will go through Improv games & challenges in this game show competition. Audience & Anime scenarios will guide the challenges. There will be an audience vote & troupe pick to decide the winners. Hosted by SHOE.

DEAD TOWN SURVIVOR: FIRST WAVE

The Outbreak has begun. Can you survive in a zombie overrun city gone mad? Dead Town is a cooperative experience in survival horror. Work together, make decisions, kill zombies, and escape... if you can. Powered by the Modular Adventure System (MAS), every session of Dead Town is unique with outcomes dependent on audience choices. The zombie apocalypse atmosphere is best experienced by participants 13+ with a desire not to be eaten.

SHONEN: THE KING OF ANIME

For many anime fans, shonen anime holds a special place in our hearts. Nothing can compare to the epic plots, memorizing action, and outrageous comedy of the typical shonen anime. Join this panel to learn about the genre of shonen anime, and to dissect some of the themes and tropes found in four popular past and present series: Dragon Ball, Yu Yu Hakusho, Samurai Champloo, and Food Wars. This panel will have a presentation, and a dedicated audience discussion section.

AMA COSPLAY

How often do you have a question about the world of cosplay? How do you start? How do you sew? What is a fabric?! Ask me anything Cosplay is here to answer your biggest questions.

**COSPLAYING FOR INDUSTRY:
WHAT IT IS & ISN'T**

Working industry events as a cosplayer can be an exciting and unique experience but it often is not what people think it is. Eight-year veteran Teca will go over how typical industry events at cons run, what they are, what they aren't and how to get involved.

**DEAD TOWN — KILL TEAM:
SECOND WAVE (18+)**

Missed the first session of Kill Team on Friday Evening? Maybe you just crave yet more Dead Town? COO has graciously agreed to run a second session so you can try to survive the streets of Dead Town yet again. Powered by the new MAS-IE engine. Every session is a unique interactive experience.



SUNDAY

MAIN EVENTS

CHARITY AUCTION

Join NDK's Jeremy and George in our annual Charity auction full of rare and signed items. This year's auction benefits the Love Planet Foundation founded by guests Sandy Fox and Lex Lang!

ACTIVITY ROOM 1

MAKE A PLUSH OWLET (\$)

Would you like to have a totally adorable baby owl plush to keep you company and deliver your mail? Why not make one?!

Heather (aka. HeatherAfter Cosplay) will show you how to create a super cute owl plush that will make even the most evil wizards go "awwwwww....". Participants must be comfortable with hand-sewing, scissors and hot glue. Disclaimer: Plush owlets will not actually deliver mail.) Tools and

materials are provided for a small fee, panel limited to 30 people.

PANEL ROOM 1

QUEER SPACE

Join Queer Asterisk's clinicians and educators to socialize with other LGBTQIAP+ attendees in a safer space. Relax, converse, share your experiences of being LGBTQIAP+ in anime, gaming, or cosplay communities in a supportive environment. This space is specifically for lesbian, gay, bisexual, transgender, queer, questioning, intersex, asexual and pansexual, people to meet one another and share their experiences.

VOICE ACTOR Q&A PANEL #2

Spend some special time with our awesome voice actors in 2 separate panels on Saturday and Sunday. From interesting war stories to insider tips, you can expect to see a unique perspective on the voice acting trade. Note that each panel has different guests, so check the schedule to see your favorites.

TAIKO PERFORMANCE

with TONI and LANCE



We hope our Taiko will reach your heart and soul, and connect all of us who hear the thunderous rumble intermingled with the soothing voice of the bamboo flute. With traditional folk songs, contemporary compositions, and Japanese lullabies mixed with American traditional jazz — we bring the festival sound of Japan to you! Come cheer on TAIKO with TONI and LANCE as they rock our Main Events stage. (Main Events)

DANCE WITH DBT MINYO KAI!

Come learn traditional Japanese folk dancing! The minyou tradition of Japanese dance features dances of the 47 prefectures in the Japanese archipelago. Minyou songs and dances evolved from many types of pre-modern Japanese performing-arts traditions related to festivals and ceremonies. Come join the Denver Buddhist Temple Minyo-kai dancers and celebrate the work, stories, and traditions of their locale. (Main Events)

KENDO WITH CHRIS

Ever want to learn more about Kendo? You see it all of the time in shows like Bamboo Blade, but finding a dojo to learn the art of Kendo is easier than you think! Come to this interactive demo and learn some of the basics with Chris Lange, a member of the Rocky Mountain Kendo Federation! (Panel Room 1)

CONSOLE WARS

From the Magnavox Odyssey to the Nintendo Switch, we'll walk you through the video game companies and consoles that shaped gaming.

ROBOT RUMBLE

Remember when you were in elementary school and you argued with your friends about whether Voltron or Optimus Prime would win in a fight? Well, prepare for the ultimate in nerdy panels: Harmony Gold's Steve Yun hosts a tournament where panelists and attendees argue and vote over which robots would win in a fight. Sixteen robots will enter the arena, but only one will emerge as the victor!

THE GAIJIN IN AN ANIME STUDIO

There are only a handful of Westerners who work in a Japanese Anime studio, and most are men. Samantha Inoue-harte is one of the few, rare examples of a female Westerner who, not only works for, but is partnered with a Japanese anime studio. Samantha is a producer who develops stories, plots, seasons, pitches for an Anime studio. Here is your opportunity to delve into the nitty gritty of Anime production.

STUDENT DEVELOPMENT THEORY AND IDENTITY IN ANIME

An Analysis of Yuri!!! On Ice

There is an entire field dedicated to research around the development of college-aged adults. However, these theories have yet to be applied to anime characters - until now! Join us as we discuss the character development and analysis of identity development through a development theory lens with the lead character of Yuri!!! On Ice, Yuri Katsuki!

PANEL ROOM 2

HISTORY OF JAPANESE HORROR

Come learn about the stories that inspired contemporary Japanese horror from the Ring to the Grudge. Let's take a walk back in time and find out just where these stories originated.

CLARINE HARP Q&A

Join Clarine Harp, Funimation Entertainment's Director of DVD, Blu-ray & Video Production. Clarine has a lot to talk about with her long career in voice acting, as well as an insider perspective on the hectic world of anime localization and post-production.

GETTING TO KNOW D

A deep and candid discussion about what it is like to be so absolutely fantastically splendidly fabulous...most of the time. Bring your questions for the lovely opulent glittering chalupa that is Queen D!

LET'S GET LOOP-Y!!

Voice actor Lex Lang takes you behind the scenes in movies and TV to see what a "Loop Group" is, and what they do! Voice matching, voice replacement, sound alike, group atmosphere, and more in this interactive panel where audience members will get behind the mic to bring characters to life and watch it on the big screen.



ROBOTECH FREE FOR ALL

Did you miss Saturday's panel? Do you have questions about the past, present or future of Robotech? Here's is your chance as the fellas from Harmony Gold open the floor to fans in a town hall-style discussion!

ANIME DEBATE!

Subs vs Dubs? Tsundere vs Moeblob? Which one's better? Come argue your point, and maybe we'll finally get to the bottom of this and other topics, once and for all!

PANEL ROOM 3

AMERICAN MADE ANIME

Join us for a discussion for the future of the anime industry. Should anime become an American industry? American Made Anime is all about the rights to life, liberty, and the pursuit of happiness in the anime world.

FATE THEATER — THE RIDICULOUS TALE OF CAMELOT AND BABYLON

Enjoy the tale of King Arthur, Artoria Pendragon, and the tyrant Gilgamesh from Fate/Stay Night like never before... filled to the brim with silliness and jokes! This is a back-to-back puppet show narrated by the anime YouTuber OtakuDaiKun.

DEAD TOWN SURVIVOR: SECOND WAVE

Missed the first session of Dead Town on Friday Evening? Maybe you just crave yet more Dead Town? COO has graciously agreed to run a second session so you can try to survive the streets of Dead Town yet again. Powered by the new MAS-IE engine. Every session is unique with outcomes dependent on audience choices. The zombie apocalypse atmosphere is best experienced by participants 13+ with a desire not to be eaten.

MAKE ANIME GREAT AGAIN

In 2015 Miyazaki declared anime a mistake. With the decline of mainstream dubbing, proliferation of fandom culture, and a focus on moe blobs over sick tournament arcs, we couldn't agree more. Join us as we explain what is wrong with anime now and how we can make it great again.

INDY ANIME 2018

This panel is a showing of various independent anime productions, music videos, and animations from around the world. We typically show the videos and talk in between about the influence of Japanese culture on animation worldwide, and provide examples of some of the work being done. Most of the animations are by small teams or single persons, some are student films from the big animation schools in Japan. We will also show some various techniques used in recent videos with a demo of some of how the art was created.

**MEGA DUNGEON STOMPERS
— XL: TAKE 2**

Select a character, join an adventuring company, explore perilous places, kill monsters and take their stuff. But be wary, the most dangerous foes of all are your fellow adventurers in this team based competitive/cooperative dungeon romp. Updated to version 2.0 for 2018, MDS-XL now features two unique quests and campaign play. Every time you delve, you unlock new achievements and prestige classes usable in your next adventure. You can compete in convention long challenges against other players. See the MDS-XL display at the COO-IE table for more info.

**ITA BAGS: PROTECT YOUR PAIN**

Have you ever been so obsessed with your favorite character that you felt the need to spend unhealthy amounts of money to prove it? That's what ita bags are for! Regardless of if you're a beginner or an expert, this panel will go through the process of the purchasing and building your bag(s). From the basics of picking a bag, to the protective methods to keep your merch in mint condition and attached to your bag, this panel will cover it all. There will be an open Q&A with 3 professional ita baggers to answer any questions you might have.

PANEL ROOM 4**SO YOU WANT TO COMPETE
IN COSPLAY COMPETITIONS?**

Have you ever wanted to compete in a cosplay competition but don't know where to start? This panel explains all of the in and outs of competitions including judging, green room, and waiting to hear your name during the award ceremony.

**INTRO TO ADVANCED PROPS
AND ARMOR: FIBERGLASS**

Learn the basics of one of the most advanced materials in cosplay, Fiberglass! Learn safety, usage, application techniques, and finishing.

3D PRINTING AND YOU

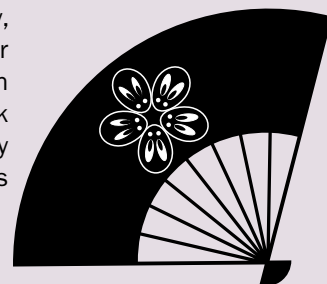
Ever wanted to start 3d printing but feel overwhelmed with the amount of information and terminology that goes with it? Have you wanted to start to look into a 3d printer to bring your cosplay or tabletop games to life. This is the panel for you! We will help break down 3d printers to help you make a decision on if this hobby is for you. Already own a 3d printer? You are welcome as well as we will be discussing tips and tricks to help all skill levels!

**COSPLAY ARMOR:
WORBLA FOR BEGINNERS**

Worbla is an amazing material for making armor. This thermoplastic can be used to shape all kinds of different armor and make other crafts. We'll introduce you to this fantastic material and explain how to work with it, so you can use it to create awesome armor yourself.

BENTO: KAWAII LUNCH

Ever wonder about those cute lunches you see in your favorite shows? Come learn where to buy supplies, how to keep your lunch safe and where the heck to find staples to stock your pantry, among other things. Soon you will pack a lunch worthy of senpai's attention.

**A BEGINNER'S GUIDE
TO COSPLAY CONTESTS**

Hey! The big event at any con is the Cosplay Contest, where talented cosplayers are recognized for their work in front of a huge crowd. Have you ever wanted that to be you up there, busting your character's signature pose and evoking a massive cheer? Maybe you've considered it, but you're either too scared to try or simply don't know what to expect from the contest process. Well, fear not! Join me and I'll walk you through contest basics, preparing for a contest, making the most of your judging time, presenting yourself on stage, and much more! Whether you're brand new to cosplay contests or already have a few under your belt, this panel will give you some pointers to help you give yourself the best possible shot you can!

THE ETHICS OF DEATH NOTE

If a death note dropped in your lap tomorrow, what would you do? The question is as complicated as this intriguing series. What are the ethical considerations of using a death note, or of refusing to? Can death really be a tool for good? Join this panel for an in-depth discussion of the ethics, philosophy, ideology, and characters of the Death Note manga and animated series. This panel dives deep into character motivations and the intersection of ethics and morality within the series. Features a presentation, group discussion, and group trivia.

COSPLAY ROUNDTABLE

Had a cosplay question that you didn't get answered? Come chat with experience cosplayers to get them answered. Whether it's sewing, props, wigs or presentation, our pool of knowledge can help you out!

VIDEO GAME ROOM

This year's Video Game Room will be just like every other year's room—and yet completely different.

There will be several tracks of constant gaming all weekend long featuring the PS4, Xbox One, Wii-U and Switch, as well as tournaments, pachinko and prizes, and general mayhem courtesy of the VGR Staff.

We're also featuring our usual awesome array of events including Dragon Ball Fighter Z, Splatoon 2 4v4, and Ultimate Chicken Horse tournaments. And don't forget late night Rock Band!

CH, CH, CHANGES!

All arcade machines will be free to play! As always, all donations will go to this year's charity!

LOCATION, LOCATION,

LOCATION!

We are part of NDK's Gaming District, located on the 2nd Floor in the Tower Building in the Windows room. See the map for details.

OPEN ALL CONVENTION LONG

Even with the new digs we are remaining open 24 hours a day, with no cool downs for main systems and arcade machines! VGR staff love staying up all night. Once Again: NO COOL DOWNS, NO CLOSING!

CHARITY ARCADE

Every year, NDK raises money for charity and this year the VGR is getting involved with that. NDK is providing arcade machines with a variety of games to be played all weekend long including Galaga, Sinistar, Metal Slug, Samurai Shodown and more! We're also increasing our number of arcade machines by partnering with our friends at Akihabara. Come and play for a good cause!

PACHINKO CHARITY

The Pachinko Thunder-Dome is here to stay. Our phenomenal showcase increased our charity contribution to record amounts and we have you to thank for it. So give us your money for a cup full of balls and have at them!

NO TOURNAMENT

SIGN-UP

If you want to join a tournament just come in when the tournament starts so we can check your badge, and collect a tournament token. Each token has a number, and those numbers are your ticket into the tournament! When you sit down to compete, you'll slot up your token right there, and if you get beaten, you lose it. If you win, that token is your proof that you're still in the tournament. Keep track of it! And don't try trading it to your friends — even if we don't catch you, the rest of the participants will.

PRIZES

We are sponsoring our usual number of special prizes this year: Best Video Game Art/Model, Best Video Game Costume, and Best Video Game Music Video. The winners get a Golden Joystick of their very own, and some extra special prizes as well!



TOURNAMENT SCHEDULE FOR 2018

SATURDAY'S ALRIGHT FOR FIGHTING

Saturday, September 1

- 10:00 am: Splatoon 2 4v4
- 2:00 pm: Under Night In-Birth EXE:Late[st]
- 5:00 pm: Dragon Ball FighterZ
- 8:00 pm: BlazBlue: Cross Tag Battle

THE NEW AND THE WEIRD

Sunday, September 2

- 11:00 am: Ultimate Chicken Horse
- 2:00 pm: Super Bomberman R

Please remember that there is no sign up for tournaments. Get to the tournament center and the VGR Staff will check your badge and give you a numbered token!

THE RULES

We've got some straightforward rules and regulations in the VGR, including the new Rule 8, and they're clearly posted everywhere. Let's go over them real quick, just to be sure:

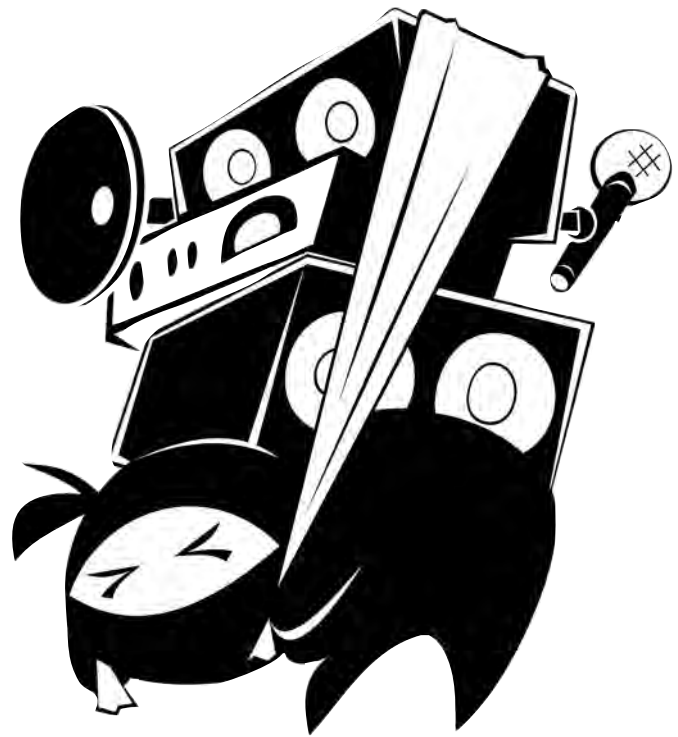
1. No food or drink is allowed in the VGR at any time, unless you're a VGR staff member. Yes, we will eat right there in front of you as we don't get to leave.
2. No roughhousing. There are really no situations where body parts should be touching other body parts while in the VGR. The only real exception is when you shake the hand of the person who just whupped your hiney at SSB, because you're a good sport.
3. Do not abuse any games, systems, peripherals, or staff members in the VGR. Seriously. Anyone damaging equipment intentionally will have an equivalent weight in body parts removed by the VGR Staff. You are not Pete Dinklage; do not smash that guitar controller when you finish your set. Destruction of hotel or NDK property is an immediate ban from the convention.
4. No unattended children under 12. The VGR is funded primarily through the sales of unattended children to medical research facilities. But hey, maybe some of those researchers are actually mad scientists and have some liquid adamantium handy.
5. No outside games, or systems. This is due to Colorado State liability laws, not because we're jerks. No, we're not making an exception for you. Stop asking. Yes, we're talking to you. You know who you are; you ask every year.
6. You may bring your own controllers including joysticks for use in the VGR for Open Play and Tournaments. However, don't be a lowdown dirty

cheater with them. If you cheat in open gaming you're just being a jerk. If you cheat in a tourney you're being a jerk that'll be kicked out of the tournament at the very least.

7. No stealing from us or your fellow attendees. A terrible curse is laid on those who steal from the VGR: all your saved games will be corrupted and lost, right after you get further in your game than you ever have before; all your achievements will be lost to the aether! Beware! Oh, and you'll get Ban-Hammered by Security. And we may even have to notify the authorities.
8. No whining. Please note that this rule does not say: no suggestions, no feedback, no requests or no opinions. Just No Whining.
9. Do not leave your personal belongings in the VGR. Not only are the VGR staff not responsible for your personal belongings, we refuse to take responsibility for them. If we find unattended items we will take them to the lost and found at Convention Operations.
10. No sleeping in the VGR. Yes, we're fully operational for the duration of the convention. No, this is not your crash pad.
11. To play pachinko, just locate the staffer nearby, give them some money and play pachinko with your cup full of balls! All joking aside: **DO NOT ATTEMPT TO OPERATE THE PACHINKO MACHINES BY STUFFING THEM WITH QUARTERS!**

The Ban-Hammer will be used to smite the offenders right off the premises. With luck, they may even see the curvature of the Earth.

12. Please do not change the settings on the games. We have the settings arranged to ensure that everyone can play, have a good match, then make way for the next round of attendees. Just because you and your friends enjoy a 100 Stock round of Smash doesn't mean the dozens of people behind you want to be waiting around for the match to resolve. Keep that kind of play at home, please.
13. Be aware of NDK's strict Anti-harassment and Verbal Harassment policies listed in the program guides. All of those rules apply in the VGR, and will not be tolerated.



GOLDEN RULE OF THE VIDEO GAME ROOM: PASS THAT CONTROLLER!

The chairs in the VGR are set up in rudimentary lines, clearly indicating who's "got next." If you want to play a game, have a seat. As people finish, they move away and everyone moves forward. Sometimes a game is so popular that people stand in line behind the chairs – this is OK too. You know what the best part of this system is?

You, the attendees, created it yourselves. You did without any direction from VGR Staff. The Shogun & Digitalcynic couldn't be more proud of you. When you finish a game, check to see if someone is behind you waiting for it. If no one wants in, you're all

good. If someone wants to give it a try, pass it on. You'll be back in no time, because they have to pass when they're done too.

If someone isn't passing the controller, tell a VGR staff member immediately. We are serious about enforcing this rule, but whining about it after the fact is fruitless. If we could travel through time, we wouldn't have to work for a living.

Addendum: this also includes the "winner passes" or "loser passes" rules — those rules **DO NOT** apply in the VGR. If you win the match, pass the controller. If you lose the match, pass the controller.

JAPANESE ARCADE

Welcome to NDK's new and expanded Japanese Arcade, featuring two rooms located in NDK's Gaming District; rooms Tower Court C&D. This year Arcadency and Boss Stage Arcade & Anime have teamed up to bring NDK the best in Japanese Arcade gaming!

HOURS OF OPERATION

Friday: 10 am - 2 am
Saturday: 8 am - 2 am
Sunday: 8 am - 3 pm

HOURS FOR TOURNAMENT:

Qualifiers rounds

Friday 12 pm - Saturday 10 am

Tournament

Saturday 11 am - Saturday 10 pm

ROOM RULES

- No Shoes = No Play (on the dance machines). We are not liable for injury resulting from failure to follow this rule.
- No food or open container drinks near our equipment. Bottled liquids are acceptable.
- Consumption of alcohol in our room is forbidden, even if the hotel says its OK.
- All rules that apply to NDK apply to our room. Be courteous to other guests!

TOURNAMENT RULES

Nan Desu Kan 2018 Dance Dance Revolution Extreme Pro Tournament Rules

All skill levels are permitted and encouraged to participate!

POINT FORMAT

MARVELOUS 3 points
PERFECT 2 points
GREAT 1 point
OK 3 points
Others 0 points

QUALIFIERS

To qualify, alert one of the tournament organizers, who will then collect your score, preferred name for the bracket, and contact information by which to notify you of upcoming tournament matches in the event that you're not present in the game room.

The double elimination bracket will be seeded based on your qualifier score using the above point format. It will be one Heavy

chart, rated a 7, to be announced immediately prior to qualification. Any modifiers may be selected, with the exception of a mandatory Turn modifier.

TOURNAMENT FORMAT

The bracket will be available at the start of the tournament. Please keep an eye on it to make sure you are available for your match when the time comes. If contact information was provided, a tournament organizer will attempt to alert you of upcoming tournament matches. If you plan on being absent from the game room for an extended period of time, please let one of the tournament organizers know. Otherwise, if you are not present and your match is preventing the progression of the tournament bracket, you may be given a loss.

At the start of each match, the higher seed will choose either:

1. which side to play on or
2. the track veto order.

The lower seed then gets control over the remaining decision. A computer program will randomly draw 5 tracks, which will be weighted more toward easier charts (maximum 5~8) at the start of the tournament and more toward difficult charts (maximum 8~10) as the tournament progresses.

As decided, one player will pick one track to veto, then the other player will then pick another track to veto. The remaining 3 tracks will then be played in the order they were drawn.

Each player may select any chart difficulty, including Beginner. Any modifiers may be selected with the exception of "Solo", which requires both players' consent. Using the above point format, whoever first achieves the higher score on 2 tracks is the winner.

During the top 4 player matches, 7 tracks will be drawn instead of 5, and whoever first achieves a higher score on 3 tracks is the winner. In the event of ties, the vetoed tracks will be played in the order they were initially drawn. If more ties occur, more tracks will be randomly drawn.



THE GAMING DOJO

JAPANESE-THEMED TABLETOP GAMING

Have you ever seen games like Shogi or Go being played in anime? Have you ever wanted to learn how to play them? Then you should go to The Gaming Dojo.

In addition to ancient games with origins from Japan you will also have access to games such as Shogun, Tokido, Edo, King of Tokyo, and others in the same theme. The Gaming Dojo features special guests, panels, and other tournaments as well! Saturday, our special guest Senda from the podcasts "She's a Super Geek" and "Panda's Talking Games", will be running her one-shot role playing game based on a popular anime about magical girls.

KING-SIZED KING OF TOKYO TOURNAMENT

Big Finale Saturday night at 7pm.

Qualifying rounds will be running Friday night and Saturday during the day.



DEALERS ROOM

Welcome to the NDK Dealers Room. We are pleased to present a selection of new and returning dealers for the year 2018. As always, we are proud to endorse a completely bootleg-free Dealers Room.

Thank you for your continued support of the anime industry, and for keeping NDK free of bootleg items. Due to high volume there will usually be a line into the Dealers Room. We will do our best to get you in as quick as possible!

PHOTOGRAPHY

Please remember that cameras are not allowed in the Dealers Room unless you have an **official press badge**. We do this to keep traffic flow going. If you have a smartphone please keep the camera turned off. Cameras may be checked at our Prop Check for your convenience.

WING/PROP CHECK

For your safety and convenience, we have a free wing and prop check outside of the Dealers Room door. Your props/wings will be held at the door for you to pick up after you are done shopping. Those without wings or props will be able to skip the wing/prop check and proceed directly into the room.

NDK will not be responsible for lost or damaged props that have been checked in. Any items left at Prop Check after the Dealers Room closes will be taken to Ops as lost and found items.

Note: Prop Check will not accept luggage on Sunday. Luggage is not permitted in the Dealers Room. Please plan accordingly for storage of your luggage.

ENTRANCES/EXITS

Entrances and exits are marked clearly during high-traffic times. Opening doors marked "Do Not Open" will set off an alarm. Do not open these doors at any time. A valid badge is required to enter the Dealers Room and will be checked at least once prior to entry. Please be prepared to show your badge to staff.

THEFT POLICY

Stealing here is no different from stealing anywhere else: Police will be called, charges will be pressed, and you will sorely regret it.

Also note, we have video cameras active throughout the Dealers Room and by entering, you agree to your image being recorded and



waive all rights to protest this image being used for evidentiary purposes.

If you are unsure where to pay for an item, **DO NOT** pick it up and wander around looking for a cashier. In the past we've had some attendees accused of attempted theft for this. Find the cashier first, then show them the item you wish to pay for.

Please keep your receipts with you and items purchased in their bags while in the Dealers Room; showing your friend or a stranger the item you just bought should be done outside the Dealers Room.

DEALERS ROOM HOURS

Friday: 3 pm - 7 pm
Saturday: 10 am - 7 pm
Sunday: 10 am - 4 pm

NEW DEALERS

Boss Stage Arcade

RETURNING DEALERS

168 Dragon Trading
 Alpine Anime
 Anime Depot
 Anime Palace
 Anime Pavillion
 Anime Pop
 Anime Stuff Store
 Anime V
 Asylum Anime
 Best Anime
 Cartoon Passion
 Comic Cellar
 Cosplay MooMoo
 Dryad Tea
 Eagle Anime
 Fame & Fortune
 Foreign Expression
 FUNimation!
 Generations of Art
 JPN Toys
 Level Up Studios
 Nani Wear
 PawStar
 Rainy Day Anime
 Sorbet Jungle
 TeeTurtle
 Toys Logic

Make sure and stop by Artists Alley! Remember, unless you are an artist taking reference shots or have a press badge, photography is not allowed. Also make sure to stop by the information table on Sunday from 10 am - 2 pm to vote for your favorite artists!

STAFF

- Alice & the 3 Dark Kings
- Monroe's Art Room
- Wings, Charms, and Things

ART

- 46snowy
- AKIRAKIRAI Studios
- AppleSquared
- Baconmoose Comics
- Blakeley Boren's Art
- c-dra
- Cocoon Garden
- COSUMOSU
- Cyprtree
- DanchuPichu
- Doompllosion
- DragonLady Art
- Fantasm
- Hidokii
- itsMengo
- Jessica Dawn
- Jimbobox
- Kittykatkay
- Komun Horangi

- Kyuriin
- Lilycli
- manedsharks
- Maracuyas
- Ms. Nayuki draws
- Ocean Wrath
- ofSkySociety
- PewPew Studio
- Plot Bunny Studios
- puppySHAKER!
- RAVENFIRELL
- rexevabonita
- Rissa's characters
- Rurisen
- Sariochan Arts
- Savvy Jensen Art
- Speaker on the Wall Studio
- Studio TipTop
- Sudibear Art + Design
- supahhnan
- theamazincactus
- To The Sunnyside
- Tsuyna99
- Yanimator Art
- Yummy Suika

- ZombieDaisuke

CRAFT

- Bee-Ribboned
- Bitten Designs
- Charming Little Fox Creations
- Collect2display
- Miss Victoria Regina
- Nellie's Attic
- PlatyMorph
- Savage Embroidery

MIXED

- 777 Sprite Productions
- CloverPuff
- Death Taffy
- Deverish Workshop
- DinosaurMermaid/Lettum Cosplay and Crafts
- inki-Drop
- MadMouseMedia
- Mimosa Studio
- Minty Tangerine
- Rocky Mountain Dragons LLC
- Spoonful of Cats

- Storyofthedoor
- T·G Art
- Visi Colors

GUEST

- Black Aradia Designs
- Consul General of Japan in Denver
- COO
- Denver Print Company
- Inside Asia Tours
- Jan Scott-Frazier
- John Peters
- Kat Lowry
- Kirei Cosplay
- Queen D & Royale Revue
- Queer Asterisk
- Stephanie Kao

ARTIST ALLEY HOURS

Friday: Noon - 10 pm
Saturday: 9 am -10 pm
Sunday: 9 am - 5 pm

STAFF MANAGEMENT LIST

BOARD OF DIRECTORS

Executive Director: Amanda Liebermann
Director of Art and Marketing: Tara O'Neil
Director of Archives: Guy Davis
Director of Events and AMVs: Scott "Anime" Peterson
Director of Hospitality and Technology: Jeremy Pieta
Director of Logistics and Operational Technologies: Chris Lange
Director of Merchandise: Kelly O'Neil
Director of Public Safety: Rex Hiltermann
Directors of Staff: Rex Hiltermann, Kelly O'Neil, Jeremy Pieta

ADVISORS TO THE BOARD

Shawn Eason
 George Robbert
 Steven Till

AREA HEADS

AMVs: Yunique Bales
Artists Alley: Jessica Keithline
Art Show: Teri Stearns and Paul Baxter
Charity Czar: George Robbert
Cosplay: Shareece Tatum

Dealers Room: Derrick Illes

Events: Josh Sorensen

Japanese Arcade: Mark Kraska with Kyle Le

Japanese Guest Services: Nami Larson

Guest Escorts: Robert "Armstrong" McKinney

Green Room: Mary Pieta

Human Resources: Robert "Armstrong" McKinney

Industry and Procurement: Jessica Wehling

Line Control: Pam Crawford and Cam Girnt-Lewis

Logistics: Tami Leland

Masquerave: Marcus Gomez

Main Events: Mark Bradford

Merchandise: Lisa Berning

Model Show: SueAnne Merrill

Operations: Carolyn Coop and Casey Till

Print Manager/Dance: Dan Durkin

Press: Matthew Porter

Registration: JP and Lindsay Prentiss

Security: Ben Pieta and Steven Till

Staff Suite: Krystin McKinney

Video: Jaqi and Jamie Judson

Video Room: Joel Berger, Lisa Gutierrez, Dan Hess, Tony Stornetta

Video Gaming: Alex Wilder

Volunteers: Emily McGee

FUNIMATION | NOW™

Stream Anime. Anytime. Anywhere.



Start your 14-day free trial

funimation.com/subscribe

Stay Connected



Apple TV

iOS

Android

Android TV

Amazon Fire TV

Amazon Kindle

Windows

Roku

Xbox One

Xbox 360

PS3

PS4

Chromecast

SAMSUNG

NEW!
location!
go to
NDK NYE.ORG
4 tix & costumed event info

DENVER
MARRIOTT
SOUTH
@park meadows
10345 Park Meadows Dr.
Lone Tree, CO
80124



NDK
costume
ball
NYE
2019

DECEMBER 31ST 2018