



**NAX**

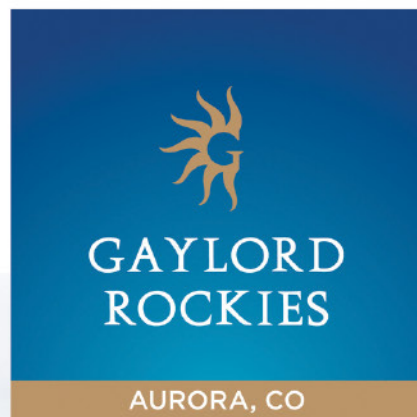
**OFFICIAL  
PROGRAM  
GUIDE  
2019**

**DENVER SHERATON DOWNTOWN  
23 AUG - 25 AUG 2019**





**September 4-6, 2020**  
**LABOR DAY WEEKEND**



**WE  
ARE  
MOVING!**

**Please join us in 2020 as NDK moves to the  
Gaylord Rockies Resort & Convention Center**

**Latest Information & Tickets: [ndkdenver.org](http://ndkdenver.org)**



# WELCOME TO THE 23<sup>RD</sup> YEAR OF NAN DESU KAN!

## IMPORTANT NOTES

- Please note that our Cosplay Café is a paid event. Please register at our Merch room in Plaza Court 2.
- There are a handful of craft panels that require you to pay a small materials fee. Please pay the amount indicated in the panel description directly to the person running the panel itself!
- Take a look at our Photography rules for both cosplayers and photographers!
- Please note that our Burlesque Show is a strict 18+ show, no exceptions!

## TABLE OF CONTENTS

- 4 Rules & Policies
- 6 Map
- 7 N. American guests
- 11 Harmony Gold
- 12 Cosplay guests
- 14 Industry guest
- 14 Art Gallery  
& Model Show
- 16 Panel Events
- 26 Video Games
- 28 Gaming District
- 29 Dealers Room
- 30 Artists Alley
- 30 NDK Staff

**A**s we enter our last year at the Sheraton, we are reminded of how fortunate we are. For the past 23 years, we have been working to grow and serve the anime community in Colorado and surrounding states. We are proud to still be here, and stand for our fandom while still working to complete our mission statement as a registered 501 c(4) Nonprofit Organization.

For us, the love of anime and Japanese culture isn't just a marketing tool or a nifty feature on our schedule; it's our purpose for existing and a mandate of our Nonprofit Charter. We bring people together to further the knowledge of Japanese Art, animation and culture, and welcome people from all over the region under our roof. We include people of all fandoms, ethnicities and identities...and have been for our whole existence. We choose charities that mean something to the community both local and nationwide. We actually care, and will continue to do so as long as we possibly can.

For our theme this year, are declaring 2019 as the Year of the Gamer! We have greatly expanded our Gaming community over the past few years to over 10,000 square feet of dedicated gaming space! We are proud to announce the opening the Senjo Gamer's Market next to our ever-popular Gaming Dojo! As always, we are continually increasing the quality and growing the number of machines in our Japanese Arcade, and getting new tabletop games for our library. Check out everything that the Gaming District has to offer, located on the second floor of the Tower Building.

Finally — thank YOU! Really. Thank you for sticking with us. We say this every year, but

## THANK YOU AND CREDITS

To the genius and hard work of each of our artists and designers:

**Badges, T-shirt art:** Stephanie Kao, John Peters, Chris Wick, Kat Lowry  
**Program Book Cover Art:** Stephanie Kao



it's true — without our wonderful attendees we could not put on such a marvelous show. You always surprise us and you always make us smile. We hope NDK holds a special place in your heart, as it does in ours.

— Amanda Liebermann, Executive Director

**Program Book Cover Design:** Kelly O'Neil

**Program book images:** Stephanie Kao, John Peters, Chris Wick, Rebecca Lynn, Kat Lowry

**Promotional images:** Kelly O'Neil, Tara O'Neil

**Program Book Design:** Ellen Keeble

**Program Book Production:** Sir Speedy of S.E. Aurora

**T-shirt Production:** Cat Specialties

## RULES

They are for the protection of you and everyone else in the convention. Ignorance of a rule is not an excuse for breaking it.

## HARASSMENT AND SERIOUS BUSINESS

1. Unwanted contact is never okay, and if you are caught doing so, you may be banned from the convention. If you witness or experience unwanted physical or verbal harassment, please tell the staff as soon as possible. Help us keep this convention a safe place to be.
2. Bullying and verbal harassment will not be tolerated. Verbal harassment is defined as: *speech that is intended to insult, offend, or intimidate a person because of some trait (as race, religion, sexual orientation, national origin, or disability).*
3. Some things will get you immediately evicted from the con, including violations of state and federal law, and most evictions of this kind are permanent.
4. NDK has a single warning policy for lesser problems. This includes, but is not limited to: chasing the guests around, harassing the staff, trashing any part of the hotel, trying to sell items or performances without NDK approval, or anything else that is disturbing. Your badge will be punched once to show the warning; a second punch means expulsion.

## COSTUMES

1. **Not allowed, no exceptions:**
  - No guns: metal, paintball, **airsoft** and/or realistic, **even if it has an orange tip.** (Unrealistic colors and gutted of all working parts are acceptable.)
  - No metal swords or metal knives longer than 4 inches.
  - No leashes, metal handcuffs, or lengths of chain longer than 6 inches.
  - No metal pipes, large wrenches, stop signs or shovels.
  - No signs, period. Even if they relate to your costume.
2. All weapons must be approved and peace bonded by Ops staff. They have final say whether a weapon is okay or not.
3. Any realistic weapons purchased from dealers must be taken immediately to your room.
4. Not sure your costume or prop weapon is okay? Check with Ops. The full dress code and weapons policy is posted at Ops for your reference, but the Ops staff has final say. You will be asked to change if your costume is not appropriate.
5. All convention attendees must also wear shoes, due to safety concerns.
6. You should not have anything (wings, props, fabric, etc) extending more than 18 inches from your body for the safety of those around you.

## PHOTOGRAPHY FOR COSPLAYERS:

1. NDK has new photoshoot areas and opportunities. Check out the convention map and mobile guide for more details, and visit Ops for a list of approved photographers for photoshoots!
2. NDK has a new staff of friendly photographers with professional cameras, staff badges, and bright green vests. The photos they take are for NDK's social media and website, if you choose to participate.

3. If a freelance photographer behaves in any way that makes you uncomfortable, please see the nearest Staff member. The safety and enjoyment of our attendees is NDK's first priority.
4. By purchasing a ticket to NDK, you agree to be filmed or photographed by the convention.


**\*\*Please note that not everyone with a professional-looking camera is an official NDK photographer.\*\***

## FOR PHOTOGRAPHERS:

1. Did you bring a professional grade camera? Check in to Ops! All freelance photographers (anyone carrying a camera larger than a point-and-shoot) **must** sign a Photography Code of Conduct agreement.
2. All photography equipment must be hand-held. Free standing equipment is not allowed on the convention floor or on hotel property (Unipods are ok!) . This includes but is not limited to: tripod lighting stands & free standing backdrops. Final approval will be given by NDK Staff.
3. Please make sure all photographs are taken out of the line of traffic! There are a lot of people here, and one quick photo can quickly lead to a clogged hallway.
4. Photos and video are not permitted in the Dealers Room, Artists Alley, Art Gallery, Model Show, or the Video rooms.
5. Are you planning on selling your photos that you are taking at NDK? If so, you need to purchase a Photography Vendor badge at our Registration desk. This will enable you sell the photos that you take at NDK without being stopped by NDK Staff. Please note that any person selling photos or prints without a Photography Vendor badge will be removed from the convention permanently.

## HEALTH

1. Marijuana is illegal on hotel property in **any** form. If you are found with it, you may be banned from the hotel. The hotel may also charge you an immediate \$250 fine if your room smells like marijuana.
2. If you are over 21 and wish to drink, please imbibe with moderation, and remember that altitude can increase alcohol's



**CHRIS GILSTRAP**  
AREA HEAD  
CONVENTION PHOTOGRAPHY


### WHO TOOK MY PHOTO?

**MEET CHRIS GILSTRAP.**

HE AND HIS STAFF ARE THE ONLY OFFICIAL NAN DESU KAN STAFF PHOTOGRAPHERS. MANY PEOPLE MAY ASK FOR YOUR PHOTO OVER THE WEEKEND, BUT ONLY A FEW ARE STAFF FOR THE CONVENTION.

NDK'S PHOTOGRAPHERS CAN BE IDENTIFIED BY THEIR BRIGHTLY COLORED VESTS AND SPECIAL STAFF BADGES.

IT'S NOW EASIER THAN EVER TO KNOW WHO IS ASKING FOR YOUR PHOTO! JUST LOOK FOR THIS LOGO ON THE VEST:





effects on you. The police will be involved if anyone is caught providing alcohol to minors.

3. Please take care of yourself during the con: Brush your teeth, bathe, and use plenty of deodorant daily. Also be sure to get plenty of food, sleep and **water!**

## HOTEL

1. Respect hotel staff and hotel policies. If the hotel kicks you out for breaking their rules, you will be banned from the con.
2. When riding an elevator, please be respectful of others at all times and **DO NOT** jump in the elevators. If you are caught doing so, you will be charged for the elevator's pricey repair fee, and banned from NDK.
3. Only NDK approved and contracted Vendors and Artists may sell their wares at NDK. If you try to sell things without permission, your badge will be punched, and you will be asked to put it away.
4. If you have a hotel room, please respect the others around you and keep your volume down. If a loud room is disturbing you, please notify the Convention Operations staff first: we are faster at responding.
5. If you use body paint, please **bring your own towels and do not use the hotel towels**. If you ruin towels, you will be charged for it, and the hotel may ban you from staying with them again.

## SPECIAL NEEDS

NDK is more than a convention: It's a community of friends here to have fun and enjoy their love of fandom and culture together. We've put together a set of guidelines to try and make sure attendees who

need a little extra help with seating and lines can get it. Our goal is to make everyone's weekend more enjoyable and accessible. Please visit our Ops staff for details.

If you have questions about service animals, please contact the hotel directly for their policies. Since NDK is hosted inside a hotel on private property, we must abide by the rules of the owners of our convention space.

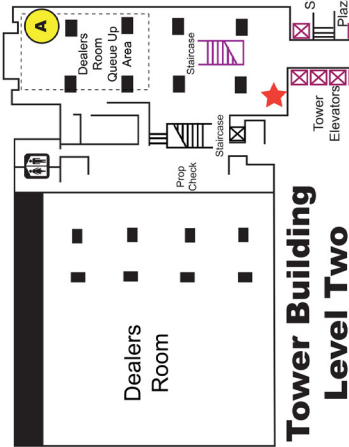
NDK has no control over, nor liability for the policies that the Sheraton Downtown Denver decides to enforce.

## PARENTAL NOTES

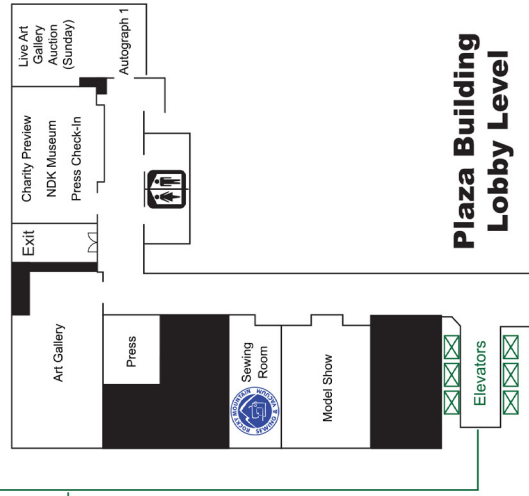
NDK is more geared to people over age 13 than under. You have and maintain complete responsibility of, liability for, and control over your children's actions and what they see in this environment. If you choose not to exercise that responsibility, it is completely your decision.

NDK allows children age 13 and older to be unaccompanied during daytime hours. Children under the age of 13 found alone will be requested to point out their parent or guardian. If they are unable to do so, they will be taken to Ops and police may be brought in. The convention is not a childcare facility, nor does it take any responsibility for such duties. If you lose your child, please come to Ops so we can inform our security personnel and call police if they cannot be located immediately.


We try to keep all daytime programming acceptable for people under the age of 13. However, certain panels are geared for an older crowd, such as AMVs, our Burlesque show, and anything on stage after 9 pm. We require photo ID for anything that is an 18+ panel, no exceptions.



## Plaza Building Concourse "C" Level



Take Elevators To  
2nd Floor For  
Skybridge  
To Tower Building  
or Down to "C"  
Level



Hotel Registration,  
Lobby, Restaurants

Lobby Escalators  
to "C" Level

**Designated Photo Shoot Locations (3):**

**Designated Photo Shoot Locations (3):**  
*Be sure to schedule your group's time and location in advance*

- ★ Near Tower Elevators, Neutral Gray Backdrop Provided, Max 15 people per shoot
- ★ Sky Bridge, Max 3 people per shoot
- ★ By Registration, Official NDK Backdrop Provided, Max 15 people per shoot

## WHAT'S THE QUIET ROOM?

On the NDK map, you may notice something labeled as “Quiet Room”. This is a place that NDK has had for the past four years, specifically designed for folks to take a break from the hectic environment that NDK can be. It is outfitted with white noise generators, some coloring books and materials, and plenty of space to sit down and relax. Please respect the other people in this room and maintain a low volume while visiting. Please do not eat or use anything that can emit strong smells such as glue or nail polish while you are in the quiet room; it can disturb the folks trying to take a sensory break.



## ALISA FREEDMAN

NDK is proud to present Dr. Alisa Freedman as our Featured Panelist for this year. Dr. Freedman appears thanks to the support of the Consulate General of Japan in Denver, and will be giving a special panel called "Anime influence: What can be learned from Japanese popular culture" that highlights the influence of Japanese culture and animation in the United States today. The Consul General of Japan, Ms. Midori Takeuchi will be appearing at NDK this year to attend this special panel by Dr. Freedman. NDK is honored by our friendship with the Consulate for the past 15 years, and we thank them for their support.

Alisa Freedman is a Professor of Japanese Cultural Studies and Literature at the University of Oregon. Her books and co-edited volumes include *Introducing Japanese Popular Culture* (40-chapter textbook), *Tokyo in Transit: Japanese Culture on the Rails and Road*, an annotated translation of Kawabata Yasunari's *The Scarlet Gang of Asakusa*, and *Modern Girls on the Go: Gender, Mobility, and Labor in Japan*. She is currently writing a book about the forgotten story of Japanese women who studied abroad at American universities between 1949 and 1966 and became professors and pioneers of historically male-dominated professions. She serves as the Editor-in-Chief of the *U.S.-Japan Women's Journal*.

## AUTOGRAPH PASSES

Lines for Autograph Sessions are handled using our Autograph Pass System. Each Autograph pass lists what session it's good for, and the 10 minute window of time you should arrive to be let into the room. All you have to do is show up at the Autograph Room at the time listed on your pass. Please **DO NOT** loiter around in the hallway hoping to get into the room faster.

Autograph Passes are handed out on a first come- first served basis starting **1 hour** before the autograph session. They can be picked up at the Autograph Pass Table, located in the South Convention Lobby in front of the Dealers Room. Look for the staff with the orange vests.

Having an Autograph Pass does not guarantee you'll be able to meet with a guest. The line for autographs will be capped and autographs will be stopped at the end of the scheduled autograph time, even if you have an Autograph Line Pass. We allow limited autograph times to save our guests from tendonitis, and the signing sessions must stop at the time scheduled for them to end.

## AUTOGRAPH SESSION RULES

1. You are allowed only **ONE** item to sign, per guest. If you have more than one item, return to the back of the line for each additional item.
2. Please note that guests can charge for additional signatures, selfies, or prints at the autograph table.
3. Bootleg items are not allowed in the autograph lines. Ask a staff member if you're not sure.
4. Please do not hug, glomp, kiss, or otherwise maul the guests. You may not offer the guests gifts, food, or anything else. You may be removed from the convention if you do either of these things.
5. Check the autograph schedule to see who is signing together; we always schedule our guests in groups.

**\*\* These policies are enforced by NDK and not the guests. Asking the guests to bypass and ignore our policies may lead to ejection from the autograph area.**



**DANTE BASCO**

With a career spanning over three decades, Dante Basco is a Hollywood actor who has become a cult classic and pioneering figure in Asian American Cinema. He was first introduced in Steven Spielberg's fairytale movie Hook as "Rufio", the leader of the lost boys. Ever versatile, he's "Jake Long" in Disney's animated series American Dragon: Jake Long, as well as "Prince Zuko" in Nickelodeon's phenomenal hit, Avatar: the Last Airbender.

A man of many talents, Dante is the founder of the largest weekly poetry venue in the country "Da Poetry Lounge" in Los Angeles. He has shared his spoken word poetry on Russell Simmons' HBO Def Poetry Jam. Be sure to check the schedule to see if he'll be returning for another year of his popular Poetry panel at NDK!

AUTOGRAPH



**RAY CHASE**

Ray Chase is an actor who has attached himself to a great many video games and anime in a very short amount of time. In the last few years, fans recognize him as the main character Noctis in FINAL FANTASY XV, the Male Player in ANTHEM, Master of Masters from KINGDOM HEARTS, Artorius from TALES OF BERSERIA, Roy/Gaius/Alphonse/Fernand from FIRE EMBLEM, Eve from NIER AUTOMATA, and his most celebrated role as the Subway Announcer in PERSONA 5.

His anime roles include Roswaal in RE:ZERO, Keith Flick in B: THE BEGINNING, Puri Puri Prisoner in ONE PUNCH MAN, Yuu Ootosaka in CHARLOTTE, Yukiatsu in ANOHANA, Howzer in SEVEN DEADLY SINS, Hanzo/Squala in HUNTER x HUNTER, Rubber Soul in JOJO'S BIZARRE ADVENTURE and many more. He is a proud founding member of the comedy and gaming troupe Loud, Annoying, and Very Annoying (LAVA), which he shares with Max Mittelman and Robbie Daymond.

AUTOGRAPH



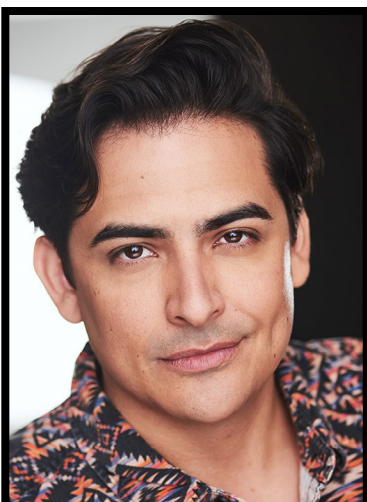
**LEAH CLARK**

Leah Clark is an American voice actor and Funimation Staff Script writer.

Recently she can be heard in Nichijou-My Ordinary Life (Mio); My Hero Academia (Himiko Toga); Dragon Ball Z/Super (Launch, Maron, Ogma); Fairy Tail (Mavis); Miss Kobayashi's Dragon Maid (Kobayashi); HighSchool DXD Hero (Asia); Darling in the Franxx (Ikuno), New Game (Yun); KanColle (Yuudachi), Sakura Quest (Maki); Aria the Scarlet Ammo AA (Aria), and Yuri On Ice (Mari).

Along with regular voice work at Funimation, her voice can also be heard on industrial commercials and video games such as Smite and Borderlands II. As a staff ADR script writer at FUNimation her most recent projects include RobiHatchi; How NOT to Summon a Demon Lord; Space Battleship Tiramisu; Chio's School Road; A Certain Magical Index III, and Magical Girl Spec-Ops Asuka.

AUTOGRAPH

**ROBBIE DAYMOND**

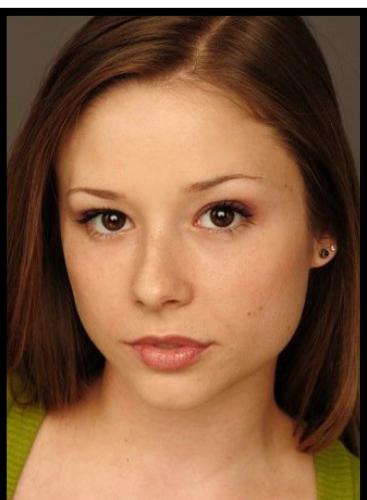
In the Anime world Robbie may be best known as the most prolific voice of Tuxedo Mask in VIZ's dub of Sailor Moon and Sailor Moon Crystal. He's also played several lead and fan-favorite roles such as: Mitsuki in Boruto, Ikoma in Kabaneri of the Iron Fortress, Mumen Rider in One Punch Man, Joe Kido in Digimon Adventure tri., Chrollo in HxH, Ren Tsuruga in Skip Beat, Leon Lau in Last Hope, Izuminomkami in Katsugeki/Touken Ranbu, Gilthunder in Seven Deadly Sins, Ide in FLCL Progressive and voiced other shows.

Robbie's also a staple in the video game industry, and can be heard in Final Fantasy XV as Prompto, Tales of Zestiria as Sorey, Persona 5 as Akechi, Fist of the North Star: Lost Paradise as Kenshiro, Pokemon GO as Professor Willow and many more!


 AUTOGRAPH
**JERRY JEWELL**

With almost 200 credits to his name, Jerry Jewell can be heard in a wide variety of shows. He's probably best known for his roles as Kyo Sohma in Fruits Basket, Jimmy Kudo in Case Closed, Barry the Chopper/Number 66 in Fullmetal Alchemist, Russia in Hetalia: Axis Powers, Lau in Black Butler and most recently, Victor Nikiforov in Yuri!! on Ice. He can currently be heard as Principal Nezu in My Hero: Academia and Moblit Berner in Attack on Titan.

Having worked as a voice actor for FUNimation since 2001, Jerry took on a different role in 2011, that of ADR Director. His first show was Blood C, followed by Shakugan no Shana III, Toriko, We Without Wings, Senran Kagura, Kamisama Kiss, A Certain Scientific Railgun S, episodes 313 – 324 of One Piece, Is This a Zombie?, Free! Eternal Summer and Orange, and more recently Star Blazers: 2199 & 2202.

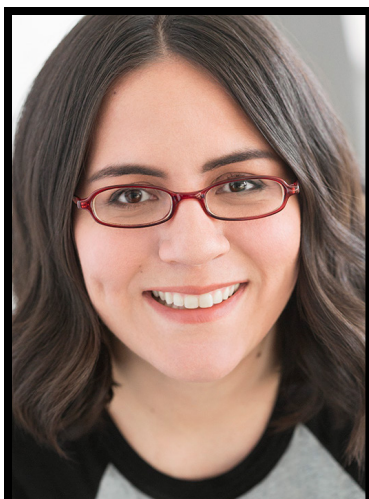

 AUTOGRAPH
**BRITTNEY KARBOWSKI**

Brittney Karbowski began voice acting right out of high school at ADV Films. She had so many great roles there it's hard to know where to start! She played Fuko in Gilgamesh, Mone in Yumeria, Himeko in Pani Poni Dash, Aoba in Jinki Extend, and Ayu in Kanon.

In 2010, she landed the role of Black Star in Soul Eater. She also voiced Pride in Fullmetal Alchemist Brotherhood, Ryou in Clannad, Yuriin AngelBeats, Ikaros in Heaven's Lost Property, Nanami in Chaos Head, Eve in Needless, Yamada in B Gata H Kei: Yamada's First Time, Chizuru in Hakuoki, Mikoto in A Certain Magical Index, Wendy In Fairytale and many more.

She spends her free time in Houston with her Husband Matthew, her daughter Edith, and their three fur-babies.


 AUTOGRAPH

**ERICA MENDEZ**

Chicago native Erica Mendez is longtime animation and video game fan who is now working as a voice actress in Los Angeles. In her voice over career, she's gotten to play some fan-favorite characters, including: Ryuko in KILL la KILL, Retsuko in Aggretsuko, Gon in Hunter x Hunter, Aladdin in Magi: The Labyrinth of Magic, Yuuki in Sword Art Online II, Sailor Uranus in the new Viz Media dub of Sailor Moon, Megumin in Konosuba, Akko in Little Witch Academia, Diane in Seven Deadly Sins, Nico in Love Live, and Mash in Fate/Grand Order.

She's also done script adaptation for shows such as Little Witch Academia, Sailor Moon SuperS, Dragon Pilot, Fate/Apocrypha, and Fate/Extra: Last Encore, and the animated film I Want to Eat Your Pancreas; The latter of which, she also directed.


 AUTOGRAPH
**MAX MITTELMAN**

Although he is well known as Saitama in ONE-PUNCH MAN, Max Mittelman has also given life to the hotheaded troublemaker with a heart of gold, Ryuji, in PERSONA 5, the carefree and always hungry, Plagg, in MIRACULOUS LADYBUG, and the lazy yet virtuous sin of sloth, King, from SEVEN DEADLY SINS.

A Los Angeles native, Max has been entertaining audiences from behind the mic, onstage, and in front of the camera since he was in high school. His fearlessness has been the foundation for his versatility and he's enjoyed creating a wide range of characters for TV animation and video games. With plans to become a doctor, Max studied science for four years at USC. Yet he ultimately received his degree from the Theatre Department because he always found himself drawn to what fulfills him the most: creating worlds and telling stories through performance.


 AUTOGRAPH
**JAD SAXTON**

Jad (jade) Saxton is a voice actor and Funimation ADR Director with over 250 roles in anime and video games. She is best known for her roles as Saki Hanajima in Fruits Basket, Kendo in My Hero Academia, Kanna in Miss Kobayashi's Dragon Maid, Carla in Fairy Tail, Haru in My Roommate is a Cat, Sena Kashiwazaki in Hagani, Rem in How Not to Summon a Demon Lord, Megumi in Food Wars, Yuki in Wolf Children, Young Nico Robin in One Piece, Koneko in High School DxD, Hatchin in Michiko & Hatchin (Toonami), Faris in Steins; Gate, Haruna in Is This a Zombie?, Miku in Date A Live II, Adèle in Space Dandy (Toonami), Mira in Dimension W (Toonami), Nona in Death Parade, and Akatsuki in Log Horizon.

She also lends her voice to video games playing Maeve in Paladins, Expelled Hel in Smite, Muse in Demon Gaze II, and as a Time Patroller in Dragon Ball Xenoverse 1 & 2.


 AUTOGRAPH

**KAZHA**

Kazha is a rock band founded by a Japanese Singer/Bassist Kazuha Oda and a Guitarist Hideki Matsushige. The band has been touring in the U.S.A. with their Artist visa. Kazuha is a classically trained singer worked in various genres of music from Classic to Heavy Metal. She worked with wide variety of Grammy Award-winning recording artists and producers including Bob James and Lawrence "Boo" Mitchell.

After the release of Kazha's first album in 2010, they made their first U.S. debut performing at San Francisco's Asian Heritage Celebration sharing the stage with hip-hop group Far East Movement. In September 2010, the band made its first Anime Convention debut at Colorado's Premier Anime Convention Nan Desu Kan. Since then, they have toured more than 35 states made special guest appearances at numerous Anime/Comic Conventions and Festivals around the U.S.

AUTOGRAPH

**KEVIN McKEEVER**

A graduate of the lighting design program from Emerson College, Kevin McKeever has been working in the entertainment industry for nearly 20 years. He has worked in theater production at world class venues such as the Goodspeed Opera House, the Emerson Majestic Theater, Foxwoods Casino, and the Mohegan Sun Resort which he helped open in 1996.

His television production credits include Jackass, Kids Say the Darndest Things, Guinness Book of World Records, Krypton Factor, Farmclub.com, The 60's as well as various television commercials. His film credits include Mystery Men, For Love of the Game, and Billy Frankenstein.

**TOMMY YUNE**

Tommy Yune has worked for over a decade in the comic book and video game industries. His early game development experience includes character design of the pioneering 3D fighting game FX Fighter for the Nintendo SuperFX chip and conceptual design of the award-winning Journeyman Project series. He also wrote and illustrated hit comic book titles such as Speed Racer, Racer X, Robotech, and Danger Girl: Kamikaze which were published by DC Comics' Wildstorm and Cliffhanger labels. His first work in feature animation was creating the computer-generated opening sequence of Kevin Altieri's Gen13.

## MORE ONLINE

Read the full bios  
of all our featured  
guests online at:  
[NDKDenver.org](http://NDKDenver.org)



## QUEEN D

Make way for Queen D! The self-proclaimed southern queen of crossplay! (What a mouthful!)

You may recognize her from her wildly unsuccessful YouTube show the Dlist!

Queen D is a fourteen-year seasoned cosplay veteran, emcee, and burlesque performer! Known for her wild antics and insane style of hosting shows, causing general chaos, and eating chicken nuggets! A known makeup artist, she has traveled all over the country blessing peasants... Uh...attendees with her shenanigans.

She will be hosting a variety of panels throughout the NDK weekend, teaching general cosplay knowledge, stage presence, posing, and makeup! Known as the queen of late night at conventions, she is infamous for her 18+ panels so be sure to attend if you are of age!

Queen D is so thrilled to be back in the city with no air and once again a guest at NDK!



## HEATHER MARTIN

Heather (aka. HeatherAfterCosplay) is an artist, model and longtime cosplayer. A part of the convention scene since 1996, her passion for cosplay and all things pop culture led Heather to quickly become a Master level cosplayer. She has been honored to be a cosplay judge and/or guest at conventions throughout the country, as well as represent various businesses as a cosplay model and spokesmodel.

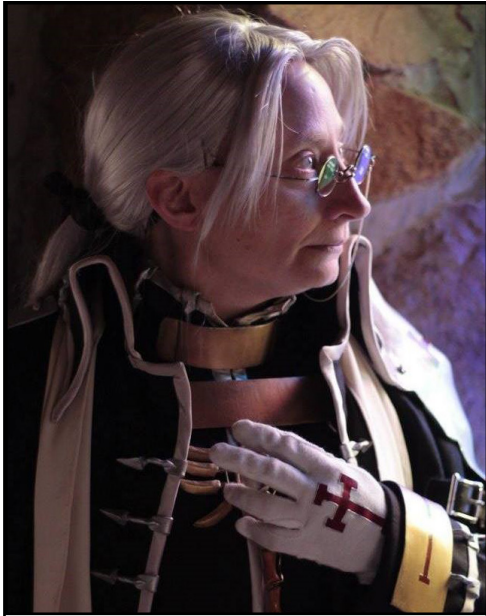
Currently Heather has over 150 cosplays under her belt. She is largely self taught in all aspects of the hobby, and firmly believes that anyone can cosplay. Heather loves learning new techniques, passing along crafting tips and tricks, and sharing her passion for cosplaying in general. If that sounds like your idea of fun then be sure to keep an eye out for Heather's panels, and check out her 'HeatherAfter Cosplay' Facebook page for new cosplay-related tips every Tuesday, along with daily updates throughout the week: [facebook.com/HeatherCosplay](https://facebook.com/HeatherCosplay)



## INOLI

Jack of trades and master of mistakes, is an award-winning Denver based cosplayer with profound cosplay experience stemming from multiple best in show awards as well as judging for many cosplay competitions. Growing up in a haunted house may be the reason why props and armor are her forte. She strives to not only perfect her craft, but to show that anyone has the capability to cosplay and that true art comes from the heart.





## KIMU

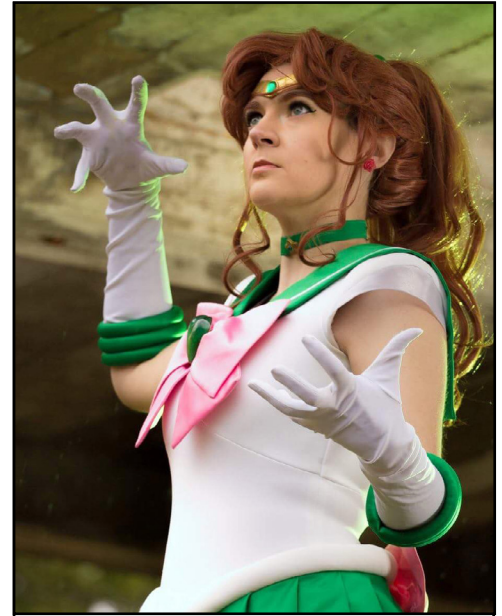
Banned off her mom's sewing machine as a teenager (despite being good at other fine arts), Kimu later returned to take up the challenge of the fabric arts to make her own...happy pizza sleepy shorts! Thirteen years and 20-some costumes later, with multiple awards and judging experiences, too; she still enjoys most the social aspect of cosplaying with others.



## PANNON

Pannon (The Pannonator's Pan-Tastic Cosplays) has been cosplaying since 2000. Over the past 19 years, she's refined her craft and competed all over the United States and abroad! Pannon has won over 60 awards nationwide. She and her cosplay-partner, Garnet Runestar won the title of Team USA in 2014 as part of the World Cosplay Summit, and got to represent the US again in June 2017 as Team USA in The Netherlands' C4 competition.

Though she still competes in the international circuit, Pannon has also judged for over 30 contests, returning as an Alumni Judge for the World Cosplay Summit, as well as several national cosplay contests. She has built the mascots for pro sports teams like Utah Jazz, the Denver Broncos, Chicago Bulls, and more, as well as built red-carpet and Fashion Week looks worn around the world. She loves sharing her knowledge and positivity with the cosplay community, and co-hosts the cosplay advice podcast, "Cosplay Stitch and Seam."



## TECA

Teca is an award-winning cosplayer who has been cosplaying for nearly fifteen years. She has won over twenty craftsmanship and presentation awards and judged more than a dozen competitions across the country.

She's worked at official industry events as Sailor Jupiter from Sailor Moon and Sailor Moon Crystal for VizMedia, America from Hetalia for FUNimation, Kyoko Sakura from Puella Magi Madoka Magica for Aniplex, Marida Cruz from Gundam Unicorn for Bandai as well as worked with bands such as Kalafina and CHEMISTRY.

She has attended several cosplay events in Japan, including Comic Market (Comiket) and Osaka's Comic Event.

## JASON P. MARTIN

Illustrator Jason P Martin began his professional career with Dark Horse Comics, quickly followed by Marvel, DC, Image and IDW Comics. Spiderman, X-Men, Battle Chasers, Gen13, Dirty Pair, and Avengers are among the many books he has worked on.

He has also created concept art for White Wolf, Green Ronin and various video games. Jason's artwork is featured in Kevin Smith's movie "Mallrats" and in Simon Pegg's movie "Paul". Look for Jason at the MartinArt Studio table in Artist Alley, and be sure to check out his panel!



### Saturday Showtimes

12 pm – 1 pm

2 pm – 3 pm

### Sunday Showtimes

1 pm – 2 pm

See page 19 for more details.

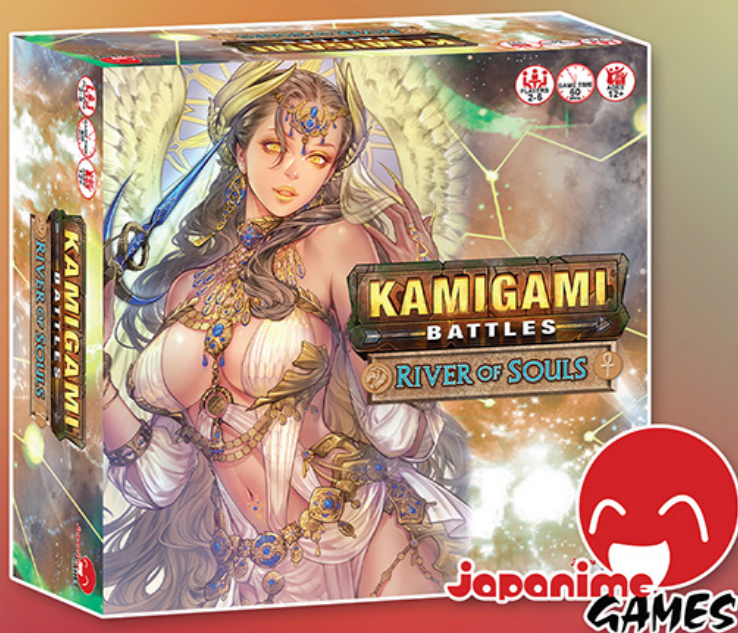


**ERIC PRICE**

Eric Price is the founder and President of Japanime Games. He began his journey in Table Top gaming in the 1990's, with his game store in Seattle, Cardhaus Games.

Eric started traveling to Japan in the late 90s, meeting many people involved with games, and being involved in the growth of the game industry in Japan. Since establishing Japanime Games in 2010, Eric has produced over 30 titles from designers all over the world, and Japanime Games titles are now produced in eight languages.

Eric still travels to Japan at least once a year to find more great games to bring to the rest of the world!



Recruit ancient Warriors and Disciples to fight in epic battles against the Gods trying to conquer your world!

**Japanime Games Booth**  
Industry Row Room 3

## ART GALLERY

Welcome to the NDK Art Gallery, located in Directors Row H on the Plaza Lobby floor. We're looking forward to welcoming new and returning artists to the show! Here are a few things to keep in mind:

- Cash, check, or credit card accepted all weekend! All sales are final.
- No photography or filming allowed in the Art Gallery.
- All sales and winning bids must be purchased and collected by 4 pm on Sunday, or pieces will be returned to the artist.
- Showing your art is free, but space is limited. First come, first served. Reservations are not accepted, however, if you need to make prior arrangements, email [artshow@ndkdenver.org](mailto:artshow@ndkdenver.org)
- All art is subject to review for appropriate themes and subject by Art Gallery staff. This is a PG-13 show.
- All flat artwork must be mounted on a firm backing (i.e., foam core, mat board, chipboard), and preferably matted or otherwise professionally displayed. For 3-D or wearable art and jewelry, you must provide your own display stands and arrangements.

Need more information? Feel free to ask the Art Gallery staff or email [artshow@ndkdenver.org](mailto:artshow@ndkdenver.org) with any questions.

## MODEL SHOW

### AND MAKE AND TAKES

The annual scale model show and contest is located in Directors Row E, down the hall to the left of Hotel Check-In. The show contest is open to attendees, volunteers, and staff.

### SOME THINGS TO KNOW

1. This is an anime con, so please keep that in mind when selecting your entries. Science fiction and fantasy are welcome, as are models representing elements of Japanese culture.
2. Photography is highly encouraged in the model room. Just be careful not to bump the tables or models with your costume or camera.
3. Entrants are asked to pick up their entries and associated prizes on Sunday between 3 pm and 4 pm. If you are unable to pick up at this time, PLEASE let the staff know at the time of entry that someone else will pick up for you.
4. Model show staff will be doing demos of modeling techniques throughout the show. The schedule will be on the panel listing as well as in the Model Show room.

**ART GALLERY HOURS**

Gallery viewing hours

Friday: 3 pm – 9 pm

Saturday: 8 am – 8 pm

Sunday: 8 am – 1 pm

Gallery Auction

Bidding ends: Sunday, 12 pm

Live auction:

Sunday, 2:30 pm – 4:30 pm

Director's Row J (Autograph)

Artist Info

Check in: Friday 1 pm – Sat. 12 pm

Check out: Sunday 5 pm

**MODEL SHOW HOURS**

Model intake

Friday: 2 pm – 7 pm

Saturday: 10 am – 6 pm

Room open to public:

Friday: 2 pm – 7 pm

After-hours: 8 pm – 11 pm

Bring a model and build with us!

Saturday: 10 am – 6 pm

After-hours: 7 pm – 11 pm

Bring a model and build with us!

Sunday: 10 am – 4 pm

Judging

Saturday: 7 pm – 8 pm

Entry pickup

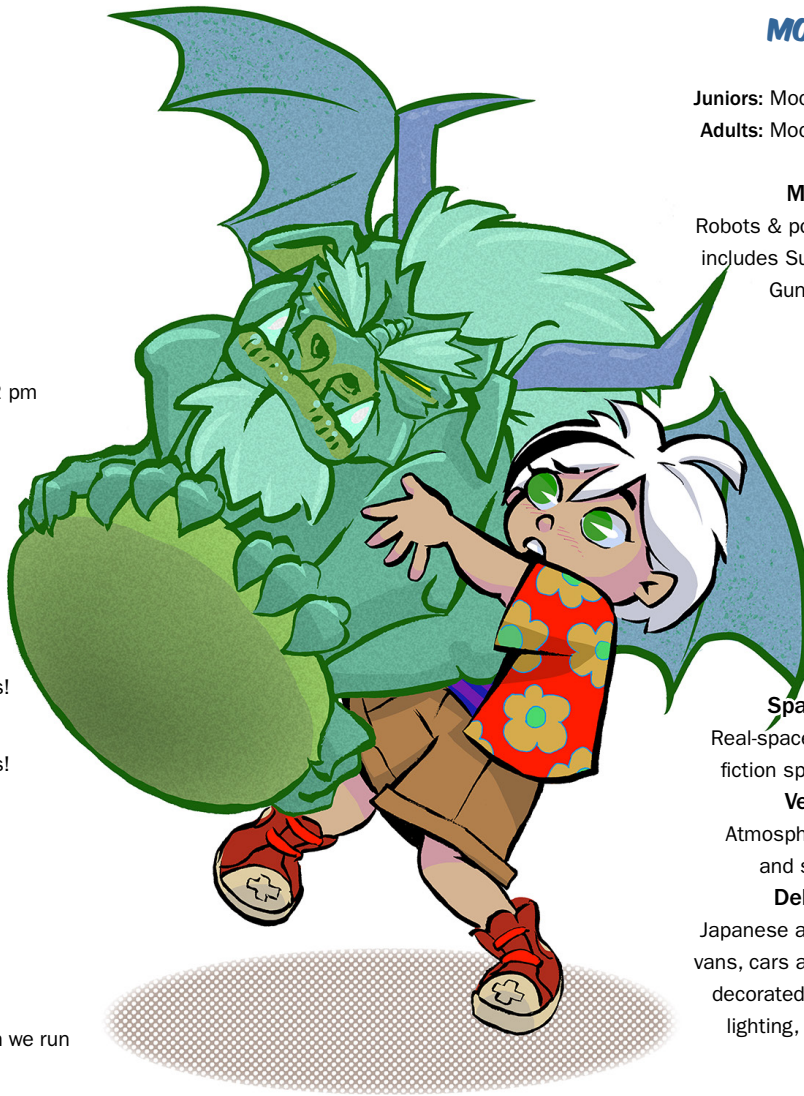
Sunday: 3 pm – 4 pm

Plastic Model Make &amp; Take

Interactive Video 2,

Room Governor's Square 16.

Sunday: 11 am – 3 pm (or when we run out of kits).

**MODEL CONTEST CATEGORIES**

Juniors: Modelers under 18

Adults: Modelers age 18+

**Mecha**

Robots &amp; power suits. This includes Super-Deformed, Gundam and MaK

**Spaceship**

Real-space and science fiction space vehicles

**Vehicle**

Atmospheric, ground and sea craft

**Dekotora**

Japanese art cars: semis, vans, cars and motorcycles decorated with chrome, lighting, murals, etc.

**Creature**

Animals, dinosaurs, and monsters

**Figure**

Human/humanoid beings

**Anime Girl**

Representations of female anime characters

**Painted Minis**

Single figures, groups of figures, and armies

**Dioramas**

Judged in part by the strength of the theme or story

**Paper Models**

Models made of folded paper

**Kawaii**

Japanese for cute

**Bears**

We had so much fun with this the first time, we decided to bring it back this year

**Special Award**

Year of the gamer

**Special Category**

Gundam adversaries (min. 2 builds, same scale)

**MODEL SHOW SCHEDULE****Q & A WITH THE COMMIES**

Friday 3 pm – 4 pm

Come ask us you vexing modeling questions. No, we do not know how to lie to your significant other so you can buy more models.

**WATERSLIDING WITH VERN**

Friday 5 pm – 6 pm

Get those decals down &amp; snug. Vern's the man for laying them down smoothly and getting your funk on.

**JACK'S FLESH TONES**

Saturday 11 am – 12 pm

Follow Jack as he sorts out the finer point of skin tones for you. Just don't use his actual flesh tone. It's fake.

**DYLAN'S MODEL BUILDING**

Saturday 1 pm – 2 pm

Dylan (age 7) will walk you through building a model kit and using basic tools. If he can do it, you can too.

**BASIC AIRBRUSHING WITH DAN**

Saturday 3 pm – 4 pm

Get the poop on airbrushing from Dan, Fearless Leader of the CoMMiES.

**GET YOUR ARDUINO ON WITH VERN**

Saturday 5 pm – 6 pm

Want to add lights? Camera? Action?! Vern will give the basics on working with Arduino and not letting the smoke out.

**EYEING JACK**

Sunday 11 am – 12 pm

This time Jack has eyes. Lots of eyes. With sparkles

**PAINTING GAMING MINIATURES**

Sunday 1 pm – 2 pm

Cal runs through every single permutation on painting gaming miniatures. Well, maybe not every permutation...

**WEATHERING**

Sunday 3 pm – 4 pm

The Weathering Junky can give you the scoop on making your models look like trash. Artistic trash, but trash nonetheless.

## PANELS

Our panels feature a large number of different subjects including Japanese culture, games, comedy, and historic events. We welcome your attendance at every panel, but please be warned that panel rooms can fill up quickly, especially for popular panels.

We have also been explicitly warned that stacking attendees like firewood for popular events is probably a violation of fire code. We've implemented several rules in order to give both attendees and panelists the fairest chance of having a positive experience.

- Panel rooms will be cleared after every panel.
- Attendees will be required to show a badge to gain entry to a panel. We will be unable to hold spots in line for attendees without their badges, so please make sure to keep your badge with you.
- Lines for all panels will begin when the previous panel line has been let into the room. In the case of the first panel of the day, the line will form **1 hour** before it starts. Attendees will be brought into the room in the order they arrive.
- Please be aware that overflow panel lines are in a different part of the hotel, and that a Panel Pass for the room may be needed to enter. If you have any questions, please ask one of the orange vested staff members in the panel area.

### 18+ PANELS

Some of NDK's programming is for adults only, and can feature adult material and subjects. These panels are strictly 18+, and require a valid physical photo ID with your age on it to enter. We can't accept pictures of ID's, High School Diplomas, texts from your mom swearing you're 18, Blockbuster membership cards. Sorry!

### PANEL PASSES

While at the Sheraton, we've had to implement a panel pass system in order to help reduce lines. We provide these passes as a way of guaranteeing you access to a panel without sitting in line. They're available from the panel table across from the panel room hallway, indicated on your convention map!

1. Show up when the line would normally begin for the panel. The orange vested staff member for the con will give you a pass.
2. This pass guarantees you access to the panel up until the panel begins.
3. Please remember to hand in your pass when you enter the panel!

### MAIN EVENTS LINES AND OVERFLOW TICKETS

In cases where the line into Main Events gets too large to allow everyone to line up ahead of time, groups of individuals will be given a color coded ticket to represent their virtual spot in the line. Groups will then be asked to meet in a different location, and will be brought over as a larger group by Line Control when the line is cleared from the other group.

For more information please see [ndkdenver.org/lines](http://ndkdenver.org/lines)

## FRIDAY

### MAIN EVENTS BURLESQUE (18+)

When the lights go down, the clothes come off and characters come alive! Welcome back our friends from New Orleans, Royale Revue burlesque troupe! Bringing to life characters from anime to fantasy to the big screen, this performance features dancers from all over South Louisiana. Come be entranced by the more sensual side of some of your favorite characters!

### J-POP DANCE

NDK's own DJ OMC brings back another fun night of dancing to your favorite J-pop and K-pop on our main events stage! Join us and dance the night away!

### KAZHA CONCERT

Welcome Japanese rock band Kazha to NDK's Main Stage! It's sure to be an awesome show!

### ACTIVITY ROOM 1 K-POP RANDOM DANCE CHALLENGE!

Test your K-POP knowledge with the Kirei Cosplay Cast as we dance our way through some of the hits of 2019! All fans and fandoms welcome, just bring your wonderful self and dance to some iconic tunes with us. K-POP-related prizes will be given out to a variety of participants based on knowledge, skill, and enthusiasm!

### KAKEGURUI COSPLAY CAFE GAME LOUNGE

Get your gambling freak on with Kirei! This free cafe features the cast of anime Kakegurui to play some of your favorite classic card games such as poker and blackjack, as well as others such as Apples to Apples, Uno, Sushi Go, and much more! (Note: No actual gambling occurs in this cafe, but we still have prizes!)

### PANEL ROOM 1 DO'S AND DON'TS WHEN INTERACTING WITH COSPLAYERS

New to NDK and other cosplay conventions? This panel will help give you the knowledge of how to interact with cosplayers. From taking photos with them, to having conversations with them, we will also discuss the importance of Cosplay is Not Consent and what to do and where to go if a cosplayer needs help.

### HISTORY OF HORROR MANGA

Come with us as we explore the history of horror manga. We will look at individuals who have made an impact on the genera including Junji Ito, Kazuo Umezu, and many others. Explore the gaki-zoshi scrolls which are possibly the oldest horror manga from Japan.

### INTRODUCTION TO PROGRAMMING AND GAME DESIGN

Join our friends at The Forge Game Studios LLC. to talk about how to get started in the business of programming games and the elements of game design.



### WHAT'S THAT WEIRD ANIME ROMANCE?

The Anime landscape is flooded with strange and obscure romantic encounters, let's make hilarious movie taglines out of them! (without getting to far into NSFW territory)

### YOU'RE DOING IT WRONG (AND SO ARE WE) AN EVENING OF QUESTIONABLE ADVICE BY THOSE WHO SHOULD KNOW BETTER. (18+)

Wish on the monkey's paw. Ask Leah Clark and Jad Saxton advice on literally anything! You're guaranteed to get an answer! The catch is that it can be completely made up, or as candid and real as we choose. Relationships, career, cooking, makeup, what to feed the dog on Sunday vs Monday, what to wear, whatever. We're basically a broken magic 8 ball of 2019. Portions of this panel will end up on YouTube, so bring your best questions!

### PANEL ROOM 2 ARMOR CRAFTING FOR BEGINNERS

If you always wanted to build your own armor for any character but weren't sure where to start, or perhaps you're a beginner and you wanted to learn ways to improve your craft, join my panel and learn the basics in materials, techniques, and painting your armor!

### FUNIMATION PEEP SHOW (18+)

Guaranteed to be a good time that's oh so NSFW. Watch jiggy clips and trailers from some of the hottest FUNimation titles. Don't forget to bring tissues, you know, for the nose bleeds. Audience participation encouraged. You could even win some prizes!

### THE AMV HOUR

A long running tradition at NDK, come join us again on another lovely Friday evening for an hour of fantastic AMVs! Hosted by Kisanzi and Radical Yue, check out what hidden gems they've found and want to share with you!

### THE EVOLUTION OF ANIME

Anime has gone through many visual and production changes over many decades, from the time of black and white television to the digital format. This panel will discuss and show the amazing changes anime has gone through and some humorous and not so great bumps and along the way.

### OH THE HUMANIDEE (18+)

Have you ever been so shocked that you just have to grab your pearls and gasp "oh my lord"? Well prepare yourself for Queen D's hilarious and terrifying stories of life and the horrible things we do for cosplay. Disclaimer: D is not responsible for therapy resulting from attending this panel.

### VOICE ACTOR Q&A #1: BASCO, CLARK, JEWELL, KARBOWSKI & SAXTON

Spend some special time with our awesome voice actors in 2 separate panels on Saturday and Sunday. From interesting war stories to insider tips, you can expect to see a unique perspective on the voice acting trade. Note that each panel has different guests, so check the schedule to see your favorites.



### WOULD YOU RATHER?..

A short fun game of "would you rather..." starring some of your favorite anime characters, J-pop and K-pop idols!

### PANEL ROOM 3 COMPETITIVE COSPLAY AND HOW TO UP YOUR GAME

Looking for tips on how to improve your cosplay skit? How to wow the judges with your craftsmanship? Speak with our experienced judges and find out what they're looking for and how to polish your skillset!

### INDEPENDENT ANIMATION 2019

Join ZephyrStar, Anirose, and Nexus (all the way from Mars!) for a look into independent anime, student animation, and works from all over the globe that share the anime aesthetic. We'll show some of our favorite animations from the year, and talk about how some of them were made. We may even show off some of our own work!

## LGBTQ+ WORKING IN THE COMIC INDUSTRY AS A TRANS MAN

Join Aiden Willier, artist for Inspired Ink Studio and printer for Marvel, DC, Zenescope, and Disney artists, for an open discussion in an ask-me-anything format. Come to discuss the anime/comic/game industry, sexism, misogyny, gay rights, artist problems or anything. Even if you're a gay cinnamon roll that needs a hug, this is a panel for you!

## THE MACABRE WORLDS OF JUNJI ITO

What do Steven Universe and Junji Ito have in common? If you don't know, we have the answer. Come join us as we delve into the uncanny world of Ito. We will examine the anime adaptations, manga, and live action adaptations of his work. We will also explore the authors history, and inspiration.

## PANEL ROOM 4

### COSPLAY FOAMSMITHING: FROM ARMOR AND PROPS TO FABRICS

A discussion and Q&A of tools and tips on EVA foam-smithing for cosplay and combining fabrics with foam.

### COSPLAYING FOR INDUSTRY: WHAT IT IS & ISN'T

Working industry events as a cosplayer can be an exciting and unique experience but it often is not what people think it is. Eight-year veteran Teca will go over how typical industry events at cons run, what they are, what they aren't and how to get involved.

### KIMONO COSPLAY CRASH COURSE

The world of anime comes with hundreds of kimono designs, which means tons of opportunities for stunning cosplay! But with kimono being so different from Western clothes, it can be difficult to know where to start. In this panel, we will discuss identification, construction, and other resources — everything you need to make a convincing kimono cosplay!

### READING AND UNDERSTANDING COMMERCIAL PATTERNS

Ever looked at a commercial pattern, thought it was exactly what you needed, only to realize you don't understand what the pattern is trying to tell you? Well, not any more! After this panel, you'll be able to understand the outside envelope, key parts,

## FRIDAY CULTURAL

### /SANA PANELS

#### HOW TO WEAR KIMONO

Yes, you can wear kimono! Tangerine Mountain invites you to join us as we make wearing kimono approachable for everyone. Whether you're new to kimono or a seasoned veteran, there's plenty for you to learn and experience. We dress volunteers from the audience in a variety of kimono, explaining the differences in fabrics and formalities along the way. We also discuss foreigners wearing kimono in Japan, Japanese street fashion, and techniques that make wearing kimono and tying obi easier. (Panel Room 1)

#### JAPAN TRAVEL TROUBLESHOOTING

Want to visit Japan but don't want to do the same stuff everyone else does? We'll discuss the ins and outs of Japan travel, from rail passes and etiquette to methods you can use to create a vacation that's uniquely yours. (Panel Room 1)

#### WAFUKU AND COSPLAY

Join Cosplay Guests Inoli and Kimu for an overview of the history and wearing of traditional clothing including kimono and more. For the purpose of applying it to cosplay, and also including: "I just got a kimono, help?!" (Panel Room 1)

#### CROSSING CULTURES: AMERICAN TRENDS IN JAPAN/JAPANESE CULTURE

From KitKats to Halloween, Minions to Marvel Comics, American culture has been localized and popularized in Japan in often unexpected ways. At the same time, Japanese products, like sushi, Godzilla, and emoji, have taken on new meanings in the United States. We will discuss what game-changing trends teach about marketing, international relations, national branding, individual identity, notions of home, and much more. Much can be learned from both successes and failures in crossing cultures. (Panel Room 3)

#### ITABAG CENTRAL PRESENTS: ITABAGS, PROTECT YOUR PAIN

Have you ever been so obsessed with your favorite character that you felt the need to spend unhealthy amounts of money to prove it? That's what itabags are for! Regardless of if you're a beginner or an expert, this panel will go through the process of the purchasing and building your bag(s). This year we'll have new bags and information! (Panel Room 3)

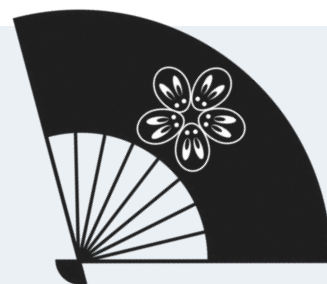
#### PREPARING FOR YOUR FIRST TRIP TO ASIA

Vacation time is precious, and most people don't get nearly enough of it. So how can you make the most of the time you do have? Join Harmony Gold's Kevin McKeever as he gives essential tips for the long flight. (Panel Room 3)

how the instructions are written, WHY the instructions are written that way.

#### THE LATE SHOE (18+)

A late night interactive comedy game show with themes, scenes, and situations from Anime, Gaming & the minds of older Anime fans. This mature showcase is guided by suggestions and participation from the audience.



# SATURDAY

## MAIN EVENTS

### ANIME MUSIC VIDEO CONTEST

Welcome to NDK's AMV Contest, considered one of the best AMV competitions in the world, and featuring editors from around the globe. We have an unprecedented amount of international entries from Armenia, Portugal, Puerto Rico, Chile, Australia, Finland, India, Germany, the UK and more. This is one of NDK's most popular events, so line up early.

### BURLESQUE ENCORE

Welcome back our friends from New Orleans, Royale Revue burlesque troupe! Bringing to life characters from anime to fantasy to the big screen, this performance features dancers from all over South Louisiana. Come be entranced by the more sensual side of some of your favorite characters! **Please note: This is a shorter show than Friday, and will showcase some new routines mixed in with the best from the first performance!**

### COSTUME & COSPLAY CONTEST

Our Saturday night costume extravaganza! As always, NDK has the two split so you can watch the spectacle of fantastic costuming skills or skit-making genius from the contestants. This year features a super-awesome sneak peek at the future home of NDK!

### LAVA COMEDY SHOW (WITH ROBBIE, MAX AND RAY)

Loud, Annoying, and Very Annoying is an improvisational, audience participation variety show starring Ray Chase, Robbie Daymond and Max Mittelman. Get ready for games, skits, music, comedy and PRIZES in this PG romp through Anime & Pop Culture's silly side!

### MASQUERADE

Bring your friends and be ready to dance to the sounds of NDK's own DJ Marcus and Rave Staff pumping out awesome mixes just for you! This one goes all night, so save your energy. The Masquerade is included with your badge and open to all ages!

### TATAMI GALAXY SHOWING

For our Saturday Morning Cartoon this year, we present Tatami Galaxy, courtesy of our friends at FUNimation.



## COSPLAY CAFE

### F.E.A.T. KIREI COSPLAY

Want to take a break, sit down and relax for a bit while enjoying some entertainment? Come join us in our Cosplay Cafe, where our featured players from Kirei Cosplay will be performing for your enjoyment. This event requires a separate ticket, available at our Merch Room on the Plaza Concourse.

**Tickets cost: \$10**

#### Saturday Showtimes

12 pm – 1 pm  
2 pm – 3 pm

#### Sunday Showtimes

1 pm – 2 pm



### K-POP RANDOM DANCE

Friday 5 pm – 6:30 pm | ALL AGES

### KAKEGURUI LATE NIGHT GAME CAFE

Friday 7:30 pm – 9:30pm ALL AGES

(Note: no actual gambling occurs at this event)

### DRAW MEET!

Sunday 11 am – 12 pm | ALL AGES

## ACTIVITY ROOM 1

### PORG POUCH PANEL

In the Star Wars universe Porgs are hypercurious, cliff-dwelling creatures native to the planet Ahch-To, and they are adorable! Even Chewbacca was won over by their cuteness. How would you like to have a helpful little Porg to assist you with holding cash, keys or other small items? Heather will show you how to create a handy (and super-cute) Porg Pouch that can either be fastened to your belt or worn like a necklace. Participants must be comfortable with hand-sewing, scissors and hot glue.

Limited to 50 people. Materials fee of \$5 (cash only) per participant.

Visit HeatherAfter Cosplay's facebook page to see an example photo of a Porg Pouch: [www.facebook.com/HeatherCosplay](http://www.facebook.com/HeatherCosplay)

### PROFESSIONAL INKING WITH JASON P. MARTIN

Need to level-up your art game? This is your chance to see a pro at work! Nowadays multi-talented artist Jason P. Martin is known for his work in the comic, magazine and gaming industries. Did you know that he got his start as an inker? This panel is your chance to get an up-close look at how Jason inks, and ask questions during the inking demonstration.

### PANEL ROOM 1

#### AMV IRON CHEF

Watch two AMV editors battle live to create a video in just two short hours! While the editors are hard at work, games can be played, videos will be screened and AMV editing is explained. Ultimately, the two videos will be put to the test by a panel of judges, with only one editor emerging as the victor! This popular panel fills up fast, and we have PRIZES!



### LEGENDS AND ZELDA: BREATH OF THE GHOST

How does Breath of the Wild relate to the patterns of Japanese horror? How does Zelda seal Ganon, why can Link wield the sacred sword, and is Demise really gone for good? Let's explore Hyrule within the context of Heian-period ghost stories, which have inspired popular media from books and movies all the way to our favorite Triforce bearers!

### ANIPLEX OF AMERICA: INDUSTRY PANEL

Do titles like Sword Art Online, Cells at Work!, Rascal Does Not Dream of Bunny Girl Senpai, or Fate/stay night make your otaku heart skip a beat? Then you don't want to miss the Aniplex of America Industry Panel! Join us as we bring you the latest news on all your favorite Aniplex shows!

### BANK OF KEV PRODUCTIONS: PANDA PARTY (18+)

Bank of Kev Productions wants you to join us for our first ever NDK Panda Party. It's 18 and over so you know it's going to be good. I mean it has to be...right?

### DANTE'S POETRY LOUNGE

Back by popular demand! Did you know that Dante Basco is the founder of the largest open mic venue in the country, Da Poetry Lounge, and he's here to share some of his passion for poetry with us at NDK! Join as he performs some of his favorite pieces, and opens the floor for some audience participation.

### LET'S DRAW AND ANSWER QUESTIONS WITH ERICA MENDEZ

Did you know Erica has a degree in Animation? Doesn't mean she's good at drawing, unfortunately. Help her get some practise in by requesting characters for her to sketch\* while she answers your questions!

(\*The sketches may not be very good, but it's the thought that counts, right?)

### Q&A WITH QUEEN D

A deep and candid discussion about what it is like to be so absolutely fantastically splendidly fabulous...most of the time. Bring your questions for the lovely opulent glittering chalupa that is Queen D!

### READING RAINBOW (18+)

This wildly popular and hilarious panel features the fabulous Queen D reading and re-enacting the WORST fanfiction available. Guaranteed to bring tears to your eyes one way or another. This one fills up fast, so show up early!

### UNIT 731

Come and learn about one of the darkest secrets of WWII Japan. Unit 731, known as the Factory of Death, was a secret testing facility hidden in northern China. It ran all throughout the Pacific War. Come find out why this is not taught in many history classes and what is happening in the area of it today.

## SATURDAY CULTURAL

### /SANA PANELS



### SOLOMON IN KIMONO: JAPAN'S FORGOTTEN FOLK HERO

Come hear stories of Ooka Tadasuke, a judge who accused a statue of theft, insisted a thief was also honest, sentenced himself to death, and outdid King Solomon, all to allow justice to prevail in his court. (Panel Room 1)

### ANIME INFLUENCE: WHAT CAN BE LEARNED FROM JAPANESE POPULAR CULTURE

Anime is changing America. Global fans of Japanese pop culture are transforming education and communication. Knowledge of anime is useful in a range of jobs. Anime has inspired American architecture, entertainments, sports, fashions, food, and other aspects of daily life. Anime has shaped Japan's international image and created an explosion of cultural influence and hybrid creativity. We will explore how anime became so influential and what the globalization of anime says about the relationship between Japan and the U.S. (Panel Room 2)

More Saturday Cultural/SANA panels on page 22

### WHAT DO YOU (THINK YOU) KNOW ABOUT TAROT?

By now, you've seen tarot-related images in anime, in manga, and in other popular media, but how much of that representation is true-to-life? This panel is designed to answer any questions about tarot and to give an overview on what a tarot deck is, its origins, the different styles available today, and how people use them.

### WHAT THE HECK IS SARAZANMAI?

Utena creator Kunihiko Ikuhara's latest creation Sarazanmai like much of his work has left many in wonder but baffled. Let's dissect, analyze, examine and discuss this weird wonderful anime and its obsession with connections, yokai, capitalism and butts.



## PANEL ROOM 2 ASK JERRY JEWELL ANYTHING

Did know that Jerry Jewell has climbed Mount Everest twice? Ok, maybe not, but he does know a thing or two about the anime business, and he's not afraid to use it! Bring your questions and be ready for Jerry's best and most colorful answers.

## COSPLAY JEOPARDY

All new topics! Whether you've been cosplaying for years or just starting out, come test your knowledge and learn new things! The point may be made up and don't matter but there's candy for correct answers!

## FROM ANIME TO IDOLS

Have you ever thought your K-Pop idol looked like a real life anime character? Come join our fun discussion of anime, K-Pop, webtoons and television drama adaptations.

## FROM JAPAN TO THE US: LOCALIZATION OF MANGA, ANIME & VIDEO GAMES

Join Lauren Scanlan, two-time Eisner Award-winning US editor at Kodansha Comics, in a discussion about the labor of love that is the process is to bring Japanese properties over to American audiences.

## FUNIMATION: INDUSTRY PANEL

Join our friends at FUNimation as they talk about your favorite anime titles, as well as some exciting upcoming projects!

## I HAVE TWO MINUTES TO EXPLAIN! (COSPLAY EDITION)

Ever noticed how Cosplay Q&A panels end up being long stories that started with a general question that (barely) answer questions by the end? Not this one! There's two rules for this panel: No stories told and there's only two minutes to explain the answer!

## KARAOKE

Wind down your Saturday evening at NDK by belting out some of your favorite tunes in our Karaoke room.

## MY HERO MAFIA

While on vacation, the students of Class 1-A are ambushed by the villains. A mysterious quirk has left everyone's identities jumbled! You will play as either a hero or a villain. Put your detective skills to the test in this interactive experience as the villains try to eliminate All Might and the students attempt to stop them.

## PROPS AND ACCESSORIES AND WIGS, OH MY!

As seen on Red Something Project, we'll reveal how we make our stuff out of all sorts of materials and techniques. Cardboard? We got it! Resin, wood, leather, fiberglass and wig fiber? Porch umbrellas? We got it, and MORE!

## VOICE ACTOR Q&A #2: DAYMOND, CHASE, MENDEZ, MITTELMAN

Spend some special time with our awesome voice actors in 2 separate panels on Saturday and Sunday. From interesting war stories to insider tips, you can expect to see a unique perspective on the voice acting trade.

Note that each panel has different guests, so check the schedule to see your favorites.

## WHEEL OF ANIME

Come play Wheel of Anime! Based on the hit game show Wheel of Fortune with Pat Sajak, this game will focus on all topics relating to anime from shows to films and manga. The event is hosted by two fellow weeb! Prizes available to contestants and audience members alike!

## PANEL ROOM 3 #1STANIMECRUSH: WHO, WHAT, AND THE WHY BEHIND IT

In May 2019, #1stCartoonCrush and #1stAnimeCrush started trending on Twitter, leading to threads and threads of folks sharing how their first crush wasn't necessarily an actual person, but was instead an anime or cartoon character.

Join us as we share our own #1stAnimeCrush and talk about sexual identity theory in fandoms!



## SATURDAY CULTURAL /SANA PANELS

### **AUTHENTIC EDO ERA SAMURAI ARMOR**

Authentic Edo Era Samurai Armor 1:30 Samurai warriors have long been celebrated as fearsome fighters and excellent strategists. However, most people never get to see authentic armor up close, much less have the chance to look “under the hood” at its construction. Tangerine Mountain presents authentic Edo Period samurai armor from the Higuchi family, who served the venerated Sanada clan at Matsushiro Castle in present-day Nagano City. We will take you through the complete set, explaining each piece and how it was made and worn, comparing and contrasting Edo Period armor to that of earlier eras, giving attendees new insight and appreciation of iconic artifacts of samurai history. (Panel Room 3)

### **JAPANESE MOTIFS: A VISUAL LEXICON**

Japanese art is full of detailed designs, like concentric waves, interlocking circles, cherry and plum blossoms, lion dogs, and depictions of deities. Japanese clothing, art, architecture, and more have been richly decorated with these designs for more than a thousand years. Join Tangerine Mountain as we present Japanese motifs as a visual lexicon. Artists, anime lovers, kimono aficionados, and anyone with an eye for design will particularly enjoy learning more of the history and meaning of traditional motifs and how they can be used as self-expression. Everyone will be provided a blank kimono design sheet so they can use what they have learned to create their own kimono design! (Panel Room 3)

### **POWER LINES IN ANIME**

Explore how energy and electricity are portrayed in anime, including a deep dive into the Fukushima incident's impact on media (with a surprising twist!) Two anime considered “strong power line anime” will be explored, as well as recent developments in power transmission today. Intense background in power systems and electrical engineering not necessary. (Panel Room 3)

### **HOW KIMONO ARE MADE**

Many costumers struggle to replicate the look of an authentic Japanese kimono because they don't know authentic Japanese kimono construction. Tangerine Mountain is ready to show you that kimono are made utilizing methods and procedures no Westerner would ever conceive of. It's not just straight lines! This panel is perfect for anyone seeking to cosplay a kimono-wearing character, for fashion students or professionals interested in non-Western garment construction, or anyone who is interested in Japanese culture. (Panel Room 4)

### **INSIDEJAPAN: MORE THAN JUST TOKYO!**

Everyone knows about Tokyo's bright lights and Kyoto's historic shrines. Japan has so much more to explore! Did you know the ramen shop from Your Name is a real place or that there are forests as pure as those in Princess Mononoke? Come talk to the experts and get beneath the surface to discover the unknown parts of Japan. (Panel Room 4)

### **COMIC & MANGA PRODUCTION WORKSHOP**

Tommy Yune, a veteran of hit comic series such as Speed Racer, Robotech, and Danger Girl: Kamikaze, covers modern production techniques of the industry and new options available to hopeful comic creators.

### **HOW TO BECOME A POPULAR COSPLAYER**

This panel is a quick guide to starting social media pages for your cosplay career! If you want to become more well known, start selling your work, or get more involved in your community then this is a great start!

### **JOJO'S BIZARRE ADVENTURE: A CHARACTER Q&A PANEL**

Ever wanted to ask your favorite JoJo character in person how they endured such an iconic scene, or perhaps get involved with some of them in a bizarre dance scene? Here it is! A Q&A style character panel involving some of your beloved JoJo's bizarre adventure involving discussion, games, and some more fun along the way!

### **MANGA/ANIME MYTHBUSTERS: REAL JAPAN REVEALED**

Have you ever wondered what the numbers above classroom doors are? Is slurping your noodles normal? Why are there so many vending machines?! Our panelists have lived in Japan and have the answers. Do you have a burning question about where the line between reality and fiction falls when it comes to Japanese culture on screen? We have the answers.

### **ROBOTECH: THE GREAT TRANSITION**

Harmony Gold USA presents the latest developments in the Robotech universe, from awesome new products to the live action film in the works at Sony Pictures with the producers of “300” and the director of Stephen King's “It”.

### **SEWING MACHINE 101 WITH ROCKY MOUNTAIN SEWING AND VACUUM**

In Sewing Machine 101 we delve into the basics of sewing machines with live demos. We will go over the basic parts and functions of sewing machines, accessories available, and troubleshooting tips and tricks with plenty of Q&A!

### **UM, ACTUALLY: THE GAME SHOW FOR NERDS**

From TV shows to board games based on TV shows, nerds are passionate about a lot of things. But there's one thing they're more passionate about than anything else. That is correcting people. This is um actually, the competition of nerdy correction. Prizes will be awarded to those knowledgeable about their favorite shows, movies, books, etc.

### PANEL ROOM 4 3D MODELLING AND ANIMATION FOR COSPLAY

A discussion and Q&A about how to use 3D modelling and animation to plan, template, and create cosplays.

### ARMOR VERSUS SEWING

Usually considered as totally different disciplines, in a battle royale, the "King of Armor" and the "Queen of Fabric" will debate to see if they have more in common than it "seams". (for all levels)

### ASK THE CAPTAINS!

Black clover fans rejoice! Ever wondered what it takes to become a magic knights captain? Well how about just ask us! Join your favorite captains for some quality time to ask questions and get insight what life is really like being a magic knight.

### CONVENTION HORROR STORIES: 18+

The saying goes that "the best stories come from the worst decisions." After more than a decade of cosplaying, you tend to have seen and done some inadvisable things. Come hear some amazing stories about what to never do, including about cosplaying in Japan.

### COSPLAY ON A DIME: MASTERING BUDGET COSPLAY

Whether you're looking for a quick costume to have fun around the con or a masterpiece to take on stage, you don't need to break the bank to make something priceless. Learn the ins and outs of budgeting, thrifting, and crafting to take your cosplay game to the next level.

### DISABLED COSPLAY AND POSING WITH A MOBILITY AID

Disabled cosplayers and abled allies alike are welcome to join us as we take a look at an accessible approach to cosplay and conventions, beginning with costume construction all the way to conventions and photo shoots while addressing both visible and invisible illnesses.

### EMBROIDERY BASICS

Come for an introduction to the materials, techniques and applications of embroidery!

### PLANET GIRLS: SAILOR MOON PJ PARTY

Join the Planet Girls for a Pajama Party. Feel free to come in cosplay pajamas or casual wear. Spend some time being comfortable and relaxing before night time activities or before heading home for the evening. We'll have coloring pages, music and fun!

### WELCOME TO THE HOST CLUB!

Join the Ouran Academy's handsomest boys with way too much time on their hands as they entertain all you beautiful young men and ladies who also have too much time on your hands. We'll be playing games and engaging in activities that you, our lovely audience, will have the chance to participate in! Your Hosts will be waiting~!



### RPG PANEL: THE MYSTIC QUEST FOR ADVENTURE AND LEGENDS

Once again, come up and listen to two crotchety old gamers discuss one of the most beloved gaming genres in Japan, as they discuss everything from Dragon Quest to Persona. Audience participation is a must as we argue everything from censorship within the genre,



the merits of Dark Souls, and the pros and cons of a Final Fantasy VII remake. (Panel Room 3)

### TOKYO GAME MARKET PRESENTATION

Tokyo Game Market is the largest Game Convention in Japan. Held twice a year, this event brings out the best professional and indie game designers that Japan

has to offer. Come meet up with Eric Price of Japanime Games as he shows a presentation of the event, with interviews of the game designers that we work with! (Panel Room 3)

### INDIE GAME COMPANY STARTUP

A discussion and Q&A of how to start an indie game development company by The Forge Game Studios, LLC. (Panel Room 4)

# SUNDAY

## MAIN EVENTS AMV CONTEST WINNERS

You came, you saw, you voted! Come see the winners of the AMV contest!

## CHARITY AUCTION

Join NDK's Jeremy as he auctions off rare art, and anime memorabilia for a good cause. This year benefits The Blue Bench, Denver's only Comprehensive Resource for victims of Sexual Assault.

## KAZHA CONCERT

Welcome the Japanese rock band Kazha to NDK's Main Stage! It's sure to be an awesome show!

## ACTIVITY ROOM 1 DRAW MEET!

Come draw with us! Bring your preferred art medium and join us for some (mostly) quiet sketch time! This panel features drawing games, live cosplay models, and a supportive environment! All skill levels welcome.

## PLUSH OWLET PANEL

Would you like to have a totally adorable baby owl plush to keep you company and deliver your mail? Why not make one?! Heather (aka. HeatherAfter Cosplay) will show you how to create a super cute owl plush that will make even the most evil wizards go "awwww...". Participants must be comfortable with hand-sewing, scissors and hot glue. (Disclaimer: Plush owlets will not actually deliver mail.) Limited to 50 people. Materials fee of \$5 (cash only) per participant.

## PANEL ROOM 1 CAT'S OUT OF THE BAG?! A MIRACULOUS Q&A PANEL!

Do you like Miraculous Ladybug? Do you like the awkward flirting and cat puns? Then come hang out with Ladybug and Chat Noir themselves! Ask all of your burning questions as well as participate in other activities. Let's have a meowvelous time! It's going to be pawsome!

## COSPLAY 101

The basics! How to get started, what to look for, and where to find it! Whether you're building from scratch or making cosplay from found pieces, we'll walk you through it!



## GUESS THE ANIME OPENING

Want to test your knowledge of Anime openings? Maybe you're really good at figuring out what studio it is based on clues? or maybe you're just lucky. Come find out! We have prizes.

## LAVA'S SUPER HAPPY KAWAII TIME

LAVA's 'Super Kawaii Happy Party Game Go Go Hyper Hangout Funtime' is the weirdest, wackiest, free-form Q&Eh? you'll ever go to. Ray Chase, Robbie Daymond & Max Mittelman leave no question unanswered in this game, skit & comedy filled panel-gone-wild.

## MY HERO ACADEMIA: AMATEURS AT THEIR FINEST

Wait, no way? A My Hero Academia panel? Come join us for some wholesome hero fun as we portray your favorite characters from UA's Class 1-A. Ask us questions! Get involved! There will be prizes and we pledge to go beyond, for your entertainment! You can become a hero too! PLUS ULTRA!

## THE ART OF RUNNING AN ANIME PANEL

Ever had a panel idea you wanted to do but had no idea how to do it? Now you can get hands-on experience on how to run your first panel at a convention with pro tips. With this interactive panel, you will learn how to run your first successful anime panel with the knowledge of a panel pro.

## PANEL ROOM 2 AMERICAN CARTOON OPENINGS ANIMATED IN JAPAN!

Some anime fans may have not known that there was a time when American animation productions were done by Japanese studios. Some iconic and visually amazing cartoon openings were a result of this. Come enjoy a showcase of some of the best-animated openings that any western cartoon series ever had. Along with some great catchy theme songs!

## BURLESQUE Q&A

The history of burlesque is fabulous, and sparkly with satirical roots dating back to Vaudeville days. Nerd-lesque is what happens when burlesque meets pop culture and comes together to have a gorgeous sparkly nerdy baby. Join the cast of Royale Revue as they discuss this beautiful and sometimes stressful culture and how they got involved in professionally dancing as your favorite characters.

## HOW TO BE YOUR OWN COSPLAY PHOTOGRAPHER

Are you curious how cosplayers are able to take their own professional photos and still look effortlessly amazing? Do you want to take your own photos, or better your skills, but don't know where to start? Join Elora Kay and HeatherAfter Cosplay as they share all their knowledge concerning the art of taking your own cosplay photos.

## LIGHTS, CAMERA, NOSTALGIA!

Without a doubt the AMV Contest is one of the biggest events at NDK. Join Radical Yue going through the past 10 years of AMV contests, talking about why some of these videos stood out like they did and answering questions about the contest as a whole.

## MY HERO ACADEMIA: CLASS 1A Q&A

The famous students of UA Class 1A are ready for the next exam! With villains popping up everywhere, it is time to educate the class on what it takes to be a hero! Q&A and open to any Truth or Dares that come our way! Class is in session, be prepared. PLUS ULTRA!

## SAILOR MOON DEEP DIVE

Like Sailor Moon? Great, us too! Join us as we discuss the musicals that never came to America, the tabletop games that never made it to Japan, and the Toys that weren't quite from the series!

### PANEL ROOM 3 ARTIST ALLEY: REFINING YOUR BRAND

Learn how to take your artist alley booth to the next level and become a professional. Melinoe, a globally recognized artist from Inspired Ink Studio, teaches how to stand out in a sea of vendor booths, define your own branding, and shares the trade secrets of how to do this for a living. From the grid cubes of a hotel hallway to boutiques in the streets of Harajuku, we have come this far, and you can too!

### AVOIDING CON CRUNCH: TIPS AND TRICKS

Avoid last minute stress and working on cosplay in the hotel room. Join us as we talk about tips on how to avoid the stressful con-crunch and complete your cosplay with time to spare.

### COSPLAY STITCH AND SEAM LIVE PODCAST

Join Pannon and VFire for a live recording of the Cosplay Stitch and Seam Podcast! We'll talk about Cosplay goings on in your community and how you can become a "Jackalope of all trades," answer your burning cosplay questions, and of course, share Cosplay Horror Stories!

### GROUP COSPLAY: IS IT WORTH IT? (SPOILER ALERT! YES!)

Have you ever wanted to cosplay as a group with every character from your favorite show? We will talk about the fine art of motivating your friends to cosplay with you! We will discuss how to work together, the different types of groups and how to avoid drama. Presented by Costume Ninja Cosplay!

### KIRAKIRA IDOL STAGE!

Bring your penlights and come and watch several performances from various idol series! Cheer along as different idol groups dance, sing, and play games with the audience! Prizes will be given away, so let's have a fun time!

### THE SWAG SWAP

Got some weird swag from your mystery bag? Old plushies and figures collecting dust? Wanna trade for some well-loved anime goodies? The Swag Swap is the place for you! No swapping money, food, drinks, services, or products that are rated 18+. Don't bring anything that violates the convention rules! Have fun, make friends, and get cool stuff!

### PANEL ROOM 4 3D PRINTING AND YOU

Have you ever wanted to get into 3D printing but don't know where to start? Perhaps it feels too intimidating. Do you have a printer and want to learn how to take it to the next level? This panel is the place for all your questions to be answered.

### BODY POSITIVITY IN COSPLAY

Cosplay is for every body! Join us as we discuss body positivity, how to build your self confidence, and most importantly, how to love the body you've got!

### COSPLAY ROUNDTABLE

Had a cosplay question that you didn't get answered? Come chat with experience cosplayers to get them answered. Whether it's sewing, props, wigs or presentation, our pool of knowledge can help you out!



## SUNDAY CULTURAL/SANA PANELS

### SAKURA CHORUS MILE HIGH

Come hear the Sakura Chorus sing different songs from popular anime! With songs from familiar classics to new favorites, there's sure to be something that you enjoy! All of the chorus will be in cosplay so join us for this choral event! (Panel Room 1)

### KENDO WITH CHRIS

A simple introduction to Kendo, the Japanese sport of fencing. We'll learn a little bit about its history; local dojos and federations; and then demonstrate the basics of a class. At the end we'll plan to have a quick hands on were you can learn the basics of kendo yourself. (Panel Room 2)

### SERGER 101 WITH ROCKY MOUNTAIN SEWING AND VACUUM

Sergers are the most intimidating machines. In serger 101, attendees will learn how sergers work and all the ways they can improve their costumes and projects.

### THE ART OF CROSS-GENDER COSTUMING

Crossplay vs Genderbending. Crossing the gender boundaries of cosplay from changing the designs of your favorite existing characters to learning how to transform yourself to better fit the cannon.

### THE CREW BEHIND THE MASK

Sometime Cosplayers need a helping hand while cosplaying. With that in mind, this panel we will discuss how to play a supporting role in your friends cosplaying experience. Just like in a performance, if you have a strong crew, it will make everything in the play run smooth.

### WIG STYLING TECHNIQUES: A HANDS-ON WORKSHOP

Are you intimidated at the prospect of styling wigs? If you're a hands-on learner, join experienced wig stylist and commissioner Bekalou to try out some new techniques for making awesome, voluminous, gravity-defying wigs! Tools, materials, and wigs will be provided and demonstration wigs will be raffled off to participants at the end of the panel.

### SUCCESSFUL FAILURES: GAME-CHANGING POPULAR CULTURE MISTAKES

This panel examines notable mistakes, missteps, misunderstandings, and mistranslations that have led to great successes and have forever changed manga, anime, and other popular culture, along with their fandoms. In addition to learning about popular culture, we will discuss how inspiration truly comes from unlikely places. (Panel Room 2)





## VIDEO GAME ROOM

This year's Video Game Room will be just like every other year's room—and yet completely different.

There will be several tracks of constant gaming all weekend long featuring the PS4, Xbox One, and Switch, as well as pachinko and general mayhem courtesy of the VGR Staff.

We're also featuring our usual awesome array of events including Soulcalibur 6, Smash Ultimate 1v1, and Samurai Shodown tournaments! And don't forget late night Rock Band!

## LOCATION, LOCATION, LOCATION!

We are part of NDK's Gaming Track, located in the Gaming District at the end of the hall on the right!

## OPEN ALL CONVENTION LONG

Even with the new digs we are remaining open 24 hours a day, with no cool downs for main systems and arcade machines! VGR staff love staying up all night. Once Again: NO COOL DOWNS, NO CLOSING!

## CHARITY ARCADE

Every year, NDK raises money for charity and this year the VGR is getting involved.

NDK is providing arcade machines with a variety of games to be played all weekend long including Galaga, Sinistar, Metal Slug, Samurai Shodown and more!

We're also expanding our arcade machines by partnering with our friends at Akihabara to include more machines! Come and play for a good cause!

## PACHINKO FOR CHARITY

The Pachinko Thunder-Dome is here to stay! Our phenomenal showcase increased our charity contribution to record amounts and we have you to thank for it.

So give us your money for a cup full of balls and have at them!

## NO TOURNAMENT SIGN-UP

If you want to join a tournament just come in

when the tournament starts so we can check your badge, and collect a tournament token.

Each token has a number, and those numbers are your ticket into the tournament! When you sit down to compete, you'll slot up your token right there, and if you get beaten, you lose it. If you win, that token is your proof that you're still in the tournament.

Keep track of it! And don't try trading it to your friends — even if we don't catch you, the rest of the participants will.

## PRIZES

We are sponsoring: Best Video Game Art/Model, Best Video Game Costume, and Best Video Game Music Video.

The winners get a Golden Joystick of their very own and some extra special prizes as well!

## TOURNAMENT SCHEDULE FOR 2019

### SATURDAY'S ALRIGHT FOR FIGHTING

Saturday, August 24

- 12:00 pm: Smash Ultimate 1v1
- 4:00 pm: Soul Calibur 6
- 7:00 pm: Kill la Kill -IF
- 10:00 pm: Mortal Combat 11

Please remember that there is no sign up for tournaments. Get to the tournament center and the VGR Staff will check your badge and give you a numbered token!

### WHO'S EVEN AWAKE BY NOON ANYWAY?

Sunday, August 25

- 12:00 pm: TBA

## THE RULES

We've got some straightforward rules and regulations in the VGR and they're clearly posted everywhere. Let's go over them real quick, just to be sure:



1. **No food or drink is allowed in the VGR at any time**, unless you're a VGR staff member. Yes, we will eat right there in front of you as we don't get to leave.
2. **No roughhousing.** There are really no situations where body parts should be touching other body parts while in the VGR. The only real exception is when you shake the hand of the person who just whupped your hiney at Smash Ultimate, because you're a good sport.
3. **Do not abuse any games, systems, peripherals, or staff members in the VGR. Seriously.** Anyone damaging equipment intentionally will have an equivalent weight in body parts removed by the VGR Staff. You are not Pete Townshend; do not smash that guitar controller when you finish your set. Destruction of hotel or NDK property is an immediate ban from the convention.
4. **No unattended children under 12.** The VGR is funded primarily through the sales of unattended children to medical research facilities. But hey, maybe some of those researchers are actually mad scientists and have some liquid adamantium handy.
5. **No outside games, or systems.** This is due to Colorado State liability laws, not because we're jerks. No, we're not making an exception for you. Stop asking. Yes, we're talking to you. You know who you are; you ask every year.
6. **You may bring your own controllers including joysticks for use in the VGR for Open Play and Tournaments.** However, don't be a lowdown dirty cheater with them. If you cheat in open gaming you're just being a jerk. If you cheat in

a tourney you're being a jerk that'll be kicked out of the tournament at the very least.

7. **No stealing from us or your fellow attendees.** A terrible curse is laid on those who steal from the VGR: all your saved games will be corrupted and lost, right after you get further in your game than you ever have before; all your achievements will be lost to the aether! Beware! Oh, and you'll get Ban-Hammered by Security. And we may even have to notify the authorities.
8. **No whining.** Please note that this rule does not say: no suggestions, no feedback, no requests or no opinions. Just No Whining.
9. **Do not leave your personal belongings in the VGR.** Not only are the VGR staff not responsible for your personal belongings, we refuse to take responsibility for them. If we find unattended items we will take them to the lost and found at Convention Operations.
10. **No sleeping in the VGR.** Yes, we're fully operational for the duration of the convention. No, this is not your crash pad.

11. To play pachinko, just locate the staffer nearby, give them some money and play pachinko with your cup full of balls! All joking aside: **DO NOT ATTEMPT TO OPERATE THE PACHINKO MACHINES BY STUFFING THEM WITH QUARTERS!** The Ban-Hammer will be used to smite the offenders right off the premises. With luck, they may even see the curvature of the Earth.
12. **Please do not change the settings on the games.** We have the settings arranged to ensure that everyone can play, have a good match, then make way for the next round of attendees. Just because you and your friends enjoy a 100 Stock round of Smash doesn't mean the dozens of people behind you wants to be waiting around for the match to resolve. Keep that kind of play at home, please.
13. **Anti Harassment Policy.** Unwanted affection is not okay and, in some cases, can be taken as harassment or assault. We at NDK want everyone to feel safe, and it is important for everyone to respect each other's personal space. If you feel as if you've experienced unwanted touching, hugging, or glomping, report it to the nearest NDK staff member immediately.

**Do not hug, grab, kiss, or glomp anyone who does not want you to.** If you are caught or reported as having done so, you may be banned from the convention. We take this very seriously, so do yourself a favor: ask first and make sure it's okay. If someone tells you that it's not okay, respect their wishes.

Verbal harassment will also not be tolerated. This includes derogatory terms, hate speech, and all manners of verbal abuse.

## GOLDEN RULE OF THE VIDEO GAME ROOM: PASS THAT CONTROLLER!

The chairs in the VGR are set up in rudimentary lines, clearly indicating who's "got next." If you want to play a game, have a seat. As people finish, they move away and everyone moves forward. Sometimes a game is so popular that people stand in line behind the chairs – this is OK too. You know what the best part of this system is?

You, the attendees, created it yourselves. You did without any direction from VGR Staff. The Shogun & Digitalcynic couldn't be more proud of you. When you finish a game, check to see if someone is behind you waiting for it. If no one wants in, you're all

good. If someone wants to give it a try, pass it on. You'll be back in no time, because they have to pass when they're done too.

If someone isn't passing the controller, tell a VGR staff member immediately. We are serious about enforcing this rule, but whining about it after the fact is fruitless. If we could travel through time, we wouldn't have to work for a living.

**Addendum:** this also includes the "winner passes" or "loser passes" rules — those rules **DO NOT** apply in the VGR. If you win the match, pass the controller. If you lose the match, pass the controller.

## JAPANESE ARCADE

Welcome to NDK's new and expanded Japanese Arcade, featuring two rooms located in NDK's Gaming District; rooms Tower Court C&D. This year Arcadency and Boss Stage Arcade & Anime have teamed up to bring NDK the best in Japanese Arcade gaming! As always (and this will never change), all of our games are on freeplay!

### HOURS OF OPERATION

**Friday:** 10 am – 2 am  
**Saturday:** 8 am – 2 am  
**Sunday:** 8 am – 3 pm

### HOURS FOR TOURNAMENT:

**Qualifiers rounds**  
 Friday 12 pm – Saturday 10 am  
**Tournament**  
 Saturday 11 am – Saturday 10 pm

### ROOM RULES

- No Shoes = No Play (on the dance machines). We are not liable for injury resulting from failure to follow this rule.
- No food or open container drinks near our equipment. Bottled liquids are acceptable.
- Consumption of alcohol in our room is forbidden, even if the hotel says its okay.
- All rules that apply to NDK apply to our room. Be courteous to other guests!

### TOURNAMENT RULES

**Nan Desu Kan 2018 Dance Dance Revolution Extreme Pro Tournament Rules**  
 All skill levels are permitted and encouraged to participate!

### POINT FORMAT

**MARVELOUS** 3 points  
**PERFECT** 2 points  
**GREAT** 1 point  
**OK** 3 points  
**Others** 0 points

### QUALIFIERS

To qualify, alert one of the tournament organizers, who will then collect your score, preferred name for the bracket, and contact information by which to notify you of upcoming tournament matches in the event that you're not present in the game room.

The double elimination bracket will be seeded based on your qualifier score using the above point format. It will be one Heavy chart, rated a 7, to be announced immediately prior to qualification. Any modifiers may be selected,



with the exception of a mandatory Turn modifier.

### TOURNAMENT FORMAT

The bracket will be available at the start of the tournament. Please keep an eye on it to make sure you are available for your match when the time comes. If contact information was provided, a tournament organizer will attempt to alert you of upcoming tournament matches. If you plan on being absent from the game room for an extended period of time, please let one of the tournament organizers know. Otherwise, if you are not present and your match is preventing the progression of the tournament bracket, you may be given a loss.

At the start of each match, the higher seed will choose either:

1. which side to play on or
2. the track veto order.

The lower seed then gets control over the remaining decision. A computer program will randomly draw 5 tracks, which will be weighted more toward easier charts (maximum 5~8) at the start of the tournament and more toward difficult charts (maximum 8~10) as the tournament progresses.

As decided, one player will pick one track to veto, then the other player will then pick another track to veto. The remaining 3 tracks will then be played in the order they were drawn.

Each player may select any chart difficulty, including Beginner. Any modifiers may be selected with the exception of "Solo", which requires both players' consent. Using the above point format, whoever first achieves the higher score on 2 tracks is the winner.



Welcome to the Dojo's second year. A Dojo is a hall or space for immersive learning or meditation in the field of martial arts. The term literally means "place of the Way" in Japanese. Our Dojo is a place where you can engage in the study and exercise of the way of tabletop gaming. Our Gaming Sensei and Senpai are there to help you.

Come to the tabletop gaming Dojo to indulge in our vast library of games. Our staff can help you select a game and help you get set up and learn the rules if you would like. We can also help you find players if needed.

In addition to tabletop games we can also help you and your RPG group find a space to game.

### HOURS OF OPERATION

**Friday:** 10 am – Sunday 3 pm

During the top 4 player matches, 7 tracks will be drawn instead of 5, and whoever first achieves a higher score on 3 tracks is the winner. In the event of ties, the vetoed tracks will be played in the order they were initially drawn. If more ties occur, more tracks will be randomly drawn.

## THE SENJO

The Senjo, or The Battlefield, is a new addition to NDK. This will be where you can come partake in demos of old and new tabletop games, some so new that they are not even available in stores yet. The Senjo is also where tabletop tournaments, such as this year's Tsuru tourney, will be held.

This year the Senjo will also be hosting the Gamer's Market, a small collection of vendors that specialize in merchandise that fit the theme of the Gaming District.

### HOURS OF OPERATION

**Friday:** 10 am – 10 pm  
**Saturday:** 10 am – 10 pm  
**Sunday:** 10 am – 3 pm

## SCHEDULED EVENTS

### DEMO: SUPER RPS

By Cloven Fruit Games  
**Friday:** 7 pm – 9 pm  
**Saturday:** 11 am – 1 pm, 3 pm – 5 pm, 7 pm – 9 pm  
**Sunday:** 11 am to 3 pm

### DEMO: KINGDOM: MASTERS OF INTRIGUE

By John Vargas  
**Saturday:** 10 am – 3 pm

### DEMO: SEA OF WAR

**Saturday:** 2 pm – 5 pm  
**Sunday:** 1 pm – 3 pm

### DEMO: EARTH TAU

**Friday:** 11 am – 10 pm  
**Saturday:** 10 am – 10 pm  
**Sunday:** 10 am – 3 pm

**Tournament:** Earth Tau (prizes)  
**Saturday:** 5 pm

### DEMO: POKÉMON THE CARD GAME

**Saturday:** 1 pm – 3 pm

### DEMO: TSURO

**Friday:** 6 pm – 8 pm

**Tournament:** Tsuru  
**Saturday:** 6 pm  
 16 players maximum  
 (Sign ups start at 10 am in The Dojo)

There will be four games of four players with the first place winners moving on to the final to play on our giant-sized Tsuru board. Those four will battle it out with only one taking home this year's giant-sized Shogi piece trophy as the 2019 NDK Dojo Champion.

## DEALERS ROOM

Welcome to the NDK Dealers Room. We are pleased to present a selection of new and returning dealers for the year 2019. As always, we are proud to endorse a completely bootleg-free Dealers Room.

Thank you for your continued support of the anime industry, and for keeping NDK free of bootleg items. Due to high volume there will usually be a line into the Dealers Room. We will do our best to get you in as quickly as possible!

### PHOTOGRAPHY

Please remember that photography is not permitted in the Dealers Room unless you have an **official press badge**. We do this to keep traffic flow going. If you have a smartphone, please keep the camera turned off. Cameras may be checked at our Prop Check for your convenience.

### WING/PROP CHECK

For your safety and convenience, we have a free wing and prop check outside of the Dealers Room door.

Your props/wings will be held at the door for you to pick up after you are done shopping. Those without wings or props will be able to skip the wing/prop check and proceed directly into the room. NDK will not be responsible for lost or damaged props that have been checked in. Any items left at Prop Check after the Dealers Room closes will be taken to Ops as lost and found items.

**Note: Prop Check will not accept luggage on Sunday. Luggage is not permitted in the Dealers Room. Please plan accordingly for storage of your luggage.**

### THEFT POLICY

Stealing here is no different from stealing anywhere else: Police will be called, charges will be pressed, and you will sorely regret it.

Also note, we have video cameras active throughout the Dealers Room and by entering, you agree to your image being recorded and waive all rights to protest this image being used for evidentiary purposes.

If you are unsure where to pay for an item, DO NOT pick it up and wander around looking for a cashier. In the past we've had some attendees accused of attempted theft for this. Find the cashier first, then show them the item you wish to pay for.

Please keep your receipts with you and items purchased in their bags while in the Dealers Room; showing your friend or a stranger the item you just bought should be done outside the Dealers Room.

## DEALERS ROOM HOURS

**Friday:** 3 pm – 7 pm  
**Saturday:** 10 am – 7 pm  
**Sunday:** 10 am – 4 pm  
 \*\*Benefactor badges are allowed to enter the Dealer's room 30 mins prior to opening each day.

### NEW DEALERS

- Doc's Video Games
- The Wizard's Chest
- Bowen Dragon 1

### RETURNING DEALERS

- 168 Dragon Trading
- Alpine Anime
- Anime Depot
- Anime Palace
- Anime Pavillion
- Anime Pop
- Anime Remix
- Anime Stuff Store
- Asylum Anime
- Best Anime
- Boss Stage Arcade
- Cartoon Passion
- Cosplay MooMoo
- Dryad Tea
- Fame & Fortune
- Foreign Expression
- FUNimation!
- Generations of Art
- JPN Toys
- Nani Wear
- PawStar
- Rainy Day Anime
- Sorbet Jungle
- Tangerine Mountain Imports and Designs
- TeeTurtle
- Toys Logic



Make sure and stop by Artists Alley! Remember, unless you are an artist taking reference shots or have a press badge, photography is not allowed. Also make sure to stop by the information table on Sunday from 10 am - 2 pm to vote for your favorite artists!

## STAFF

- Alice & the 3 Dark Kings
- Mad Mouse Media
- Monroe's Art Room
- Wings, Charms, and Things

## ART

- Art Berries
- Caitlin Ono
- Colts Art
- Dark Grey Clouds
- DragonLady Art Studio
- Fantasm
- Forest Doodles
- Hailcakes
- Hexselenas
- HideawayMelon
- Hikazio
- Jaskin Art
- jdelgado!
- Kaneblob
- Kawaii! Ren
- KittykatParades
- Komun Horangi

- Kyomon
- Larkdraws
- LucidSky
- Maecaart
- Marcotte Studios
- MousuArt
- NayukiDraws
- ofSkySociety
- PenelopeLoveprints
- PillowDS
- puppySHAKER!
- Rainy Panda
- Ranelynn Graphics LLC
- Reddverse
- Rio Burton Illustration
- Sariochan Arts
- Savvy Jensen Art
- Shoozki Art
- Squibblefu
- Studio TipTop
- Tsuchronicl
- Wavechan (Wave)
- Wayward Studios
- Yanimator Art

- Yen Pen
- Zeiva
- Zzyzzyy

## CRAFT

- Bee-Ribboned
- Bitten Designs
- Bunnikittylivestreams
- Charmendee Dragons
- Charming Little Fox Creations
- Collect2display
- Grandma Thunderpants
- Miss Victoria Regina
- Nellie's Attic
- Rabbit Tales
- Sabbie
- Savage Embroidery

## MIXED

- DinosaurMermaid
- HITSU
- Junosama
- Lemon Penguin
- Lilycli

- Minky's Crafts
- Mint Tea Menagerie
- Moorina

## GUEST

- Consul General of Japan in Denver
- Denver Print Company
- Inoli and Kimu
- Inside Japan Tours
- John Peters
- Kat Lowry Art
- Kirei Cosplay
- Kumoricon
- MartinArt Studio
- Queen D
- Royal Revue
- Stephanie Kao

## ARTIST ALLEY HOURS

**Friday:** 2 pm – 10 pm  
**Saturday:** 10 am – 10 pm  
**Sunday:** 10 am – 5 pm

## STAFF MANAGEMENT LIST

### BOARD OF DIRECTORS

**Executive Director:** Amanda Liebermann  
 Guy Davis  
 Rex Hiltermann  
 Chris Lange  
 Robert "Armstrong" McKinney  
 Kelly O'Neil  
 Tara O'Neil  
 Scott Anime Peterson  
 Jeremy Pieta

### ADVISORS TO THE BOARD

Shawn Eason  
 George Robbert  
 Steven Till

### AREA HEADS

**AMVs:** Yunique Bales  
**Artists Alley:** Jessica Keithline  
**Art Gallery:** Teri Stearns and Paul Baxter  
**Cosplay:** Shareece Tatum  
**Dealers Room:** Derrick Illes  
**Events:** Josh Sorensen

**Japanese Arcade:** Mark Kraska with Kyle Le

**Japanese Guest Services:** Nami Larson

**Gaming Dojo:** Troy Fluhr

**Green Room:** Mary Pieta

**Human Resources:** Robert "Armstrong" McKinney

**Industry:** Jessica Wehling

**JPop Dance:** Dan Durkin

**Line Control:** Pam Crawford and Cam Girnt-Lewis

**Logistics:** Tambria Leland

**Masquerave:** Marcus Gomez

**Main Events:** Mark Bradford

**Merchandise:** Lisa Pace

**Model Show:** SueAnne Merrill

**OFM:** Jarrod Lombardo

**Operations:** Casey Till

**Photography:** Chris Gilstrap

**Photoshoots:** Cole Pace & Carolyn Coop

**Press:** Matthew Porter

**Registration:** JP and Lindsay Prentiss

**Security:** Ben Pieta and Steven Till

**Staff Suite:** Krystin McKinney

**Video:** Jaqi and Jamie Judson

**Video Room Heads:** Joel Berger, Lisa Gutierrez, Dan Hess,  
 Tony Stornetta

**Video Gaming:** Alex Wilder and Mike Milan

**Volunteers:** Emily McGee



**September 4-6, 2020**  
**LABOR DAY WEEKEND**



**GAYLORD  
ROCKIES**

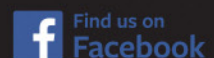
AURORA, CO



**WE  
ARE  
MOVING!**

**Please join us in 2020 as NDK moves to the  
Gaylord Rockies Resort & Convention Center**

**Latest Information & Tickets: [ndkdenver.org](http://ndkdenver.org)**



Find us on  
Facebook



明  
けき  
おめ  
ぞう  
す



1035 Park Meadows Drive  
Lone Tree, CO 80124

Lone Tree, CO 80124

December 31, 2019

Pre-Register for only \$20!



Pre-Register for only \$20!

**NDKNYE.ORG**

## Semi-Formal Dress Code Applies